NPFL099 Statistical Dialogue Systems 12. Linguistics & Ethics

http://ufal.cz/npfl099

Ondřej Dušek, Vojtěch Hudeček & Zdeněk Kasner 19. 12. 2022



Charles University Faculty of Mathematics and Physics Institute of Formal and Applied Linguistics



Turn-taking (interactivity)

- Speakers take turns in a dialogue
 - **turn** = continuous utterance from one speaker
- Normal dialogue very fluent, fast
 - minimizing overlaps & gaps
 - little silence (usually <250ms), little overlap (~5%)
 - (fuzzy) rules, anticipation
 - cues/markers for turn boundaries:
 - linguistic (e.g. finished sentence), voice pitch
 - timing (gaps)
 - eye gaze, gestures (...)
- overlaps happen naturally
 - ambiguity in turn-taking rules (e.g. two start speaking at the same time)
 - **barge-in** = speaker starts during another one's turn

Turn-taking (example)

20 seconds of a semi-formal dialogue (talk show):

```
S: um uh , you're about to start season [six ,]
J:
                                         [yes]
S: you probably already started but [it launches]
                                     [yes thank you]
J:
                                     (cheering)
A:
J: we're about to start thank you yeah .. we're starting , we- on Sunday yeah ,
   we've been eh- we've been prepping some [things]
S:
                                            [confidence] is high . feel good ?
J: (scoffs)
S: think you're gonna
   [squeeze out the shows this time ? think you're gonna do it ?]
J: (Laughing) [you're talking to me like I'm an a-]
   confidence high ? no !
S: [no]
J: [my confidence] is never high .
S: okay
```

J: self loathing high . concern astronomic .

https://youtu.be/BZF9eg35IXI?t=91



Speech vs. text

- Natural speech is very different from written text
 - ungrammatical
 - restarts, hesitations, corrections
 - overlaps
 - pitch, stress
 - accents, dialect
- See more examples in speech corpora
 - <u>https://kontext.korpus.cz/</u> (Czech)
 - select the "oral" corpus and search for a random word

ozumitelné)] +	[(smích)] + [hmm] + [(odmlčení)] + [vemte	si to . ňákou 📔 🕂 🚺 sušenku	
	to von byl takovej divné a	le 🕴 ale si mně	řekni	skrz penize to určitě n	
	. celou cestu sme se s nim ba	avil] 🕂 🚺 prostě ať	nespi	. @ . 📘 🕂 🚺 teď @ teď sem si	
🕴 🚺 ja vim že ňák	ý] + [(nesrozumitelné)] +	[Milane] + [@	posluchej	mě 📘 🕇 📔 @ kolky sedmičk	
. tu ch	. tu chachařinu na hlavě . jak míváš .] 🕴 [(smích)] + [🛛 nech si to dorůst] + [ať máš .				
(smích)					
. ru		Výchozí zobrazení P	romluvy		
			-		
		maji* majitel Seml	aru	8	
víme kolik 📘 🛨		maji majiter semi	aru		
] 🕂 [se kur	Linda_7158	 no já sem to četla 	v novinách	◄ n)	
už zači	Linda_7158 + Otakar_7651	• no 📢))			
kus] + [no		• hovno 📢)			
kuličky tam	Dalibor_7582	 si ho* v nedělu hod 	dil mašlu	())	
(nesrozumitel	Otakar_7651	• ty vole (1)		N	
jako			× . ×		
ıohla bejt .] 🕂	Dalibor_7582	 mné to říkal Martír tady - (1)) 	n že to četl v	novinách já řikám no tak	
	Linda 7150				
.] + [lep	Linda_7158	 taji mám ty noviny 	- <	(
	Otakar_7651	• to von byl takovej (divné ale 🛛 📢	(0)	
	Dalibor_7582	 ale si mně řekni sk 	rz penize to	určitě nebylo že by jako	
	Daliboi_7362	byl 📢))		1	
	Dalibor_7582 + Otakar_7651	• se mu jak to jelo			
		• tak to určitě ne	())		
	Otakar_7651	 dyť tam peněz bylo 	o jako . 🛛 📢		
@] + [Dalibor_7582	• a to je ten jak byl n	a té železnic	ci jak tam vjel 📢	
а				,,	
[kde ?] +	Dalibor_7582 + Otakar_7651	● sám ◀)) ● no ◀))			
	Otakar_7651				
	Utakat_/651	• to ◀1))			

Turn taking in dialogue systems

- consecutive turns are typically assumed
 - system waits for user to finish their turn (~250ms non-speech)

voice activity detection

- binary classification problem "is it user's speech that I'm hearing?"[Y/N]
- segments the incoming audio (checking every X ms)
- actually a hard problem
 - nothing ever works in noisy environments
- wake words making VAD easier
 - listen for a specific phrase, only start listening after it
- some systems allow user's barge-in
 - may be tied to the wake word

hey Siri okay Google Alexa

Speech acts (by John L. Austin & John Searle)

• each utterance is an **act**

- intentional
- changing the state of the world
 - changing the knowledge/mood of the listener (at least)
 - influencing the listener's behavior
- speech acts consist of:
 - a) utterance act = the actual uttering of the words
 - **b)** propositional act = semantics / "surface" meaning
 - c) illocutionary act = "pragmatic" meaning
 - e.g. command, promise [...]
 - d) perlocutionary act = effect
 - listener obeys command, listener's worldview changes [...]

X to Y: You're boring!

- a) [jʊr ˈbɔrɪŋ]
- b) boring(Y)
- c) statement
- d) Y is cross

X to Y: Can I have a sandwich?

- a) [kæn aɪ hæv ə ˈsændwɪ**tʃ**]
- b) can_have(X, sandwich)
- c) request
- d) Y gives X a sandwich

Speech acts

- Types of speech acts:
 - **assertive**: speaker commits to the truth of a proposition
 - statements, declarations, beliefs, reports [...]
 - directive: speaker wants the listener to do something
 - commands, requests, invitations, encouragements
 - **commissive**: speaker commits to do something themselves *I'll come by later.*
 - promises, swears, threats, agreements
 - **expressive**: speaker expresses their psychological state
 - thanks, congratulations, apologies, welcomes
 - **declarative**: performing actions ("performative verbs")
 - sentencing, baptizing, dismissing

It's raining outside.

Stop it!

Thank you!

You're fired!

Speech acts

- Explicit vs. implicit
 - explicit using a verb directly corresponding to the act
 - implicit without the verb
- Direct vs. indirect
 - **indirect** the surface meaning does not correspond to the actual one
 - primary illocution = the actual meaning
 - secondary illocution = how it's expressed
 - reasons: politeness, context, familiarity

explicit: *I promise to come by later.* implicit: *I'll come by later.*

explicit: *I'm inviting you for a dinner.* implicit: *Come with me for a dinner!*

direct: *Please close the window.* indirect: *Could you close the window?* even more indirect: *I'm cold.*

direct: *What is the time?* indirect: *Have you got a watch?*

Conversational Maxims (by Paul Grice)

- based on Grice's cooperative principle ("dialogue is cooperative")
 - speaker & listener cooperate w. r. t. communication goal
 - speaker wants to inform, listener wants to understand
- 4 Maxims (basic premises/principles/ideals)
 - M. of **quantity** don't give too little/too much information
 - M. of **quality** be truthful
 - M. of **relation** be relevant
 - M. of **manner** be clear
- By default, speakers are assumed to adhere to maxims
 - apparently breaking a maxim suggests a different/additional meaning

Conversational Implicatures

- **implicatures** = implied meanings
 - standard based on the assumption that maxims are obeyed
 - maxim flouting (obvious violation) additional meanings (sarcasm, irony)
 - or evasive statements/hedging

John ate some of the cookies → [otherwise too little/low-quality information] not all of them

A: I've run out of gas.

B: There's a gas station around the corner. \rightarrow [otherwise irrelevant] the gas station is open

A: Will you come to lunch with us?

B: *I have class.* \rightarrow [otherwise irrelevant] B is not coming to lunch

A: How's John doing in his new job?

B: Good. He didn't end up in prison so far. → [too much information] John is dishonest / the job is shady

Evasive statements (Donald Trump in hospital with covid):

[...] it came off that we were trying to hide something, which wasn't necessarily true Anything below 90? – No, it was below 94%. It wasn't down in to the low 80s or anything, no.

> https://twitter.com/yoavgo/status/1312792039105466370 https://twitter.com/yamiche/status/1312785068021239812

https://www.northcountrypublicradio.org/news/npr/920090761/transcript-sunday-update-on-trump-s-health-from-his-doctors

Speech acts, maxims & implicatures in dialogue systems

- Learned from data / hand-coded
- Understanding:
 - tested on real users → usually knows indirect speech acts
 - implicatures limited there's no common sense
 - (other than what's hand-coded or found in training data)

system: The first train from Edinburgh to London leaves at 5:30 from Waverley Station. user: I don't want to get up so early. \rightarrow [fails]

- Responses:
 - mostly strive for clarity user doesn't really need to imply

Grounding

• dialogue is cooperative → need to ensure mutual understanding

common ground

- = shared knowledge, mutual assumptions of dialogue participants
 - not just shared, but *knowingly* shared
 - $x \in CG(A, B)$:
 - A & B must know x
 - A must know that B knows x and vice-versa
 - expanded/updated/refined in an informative conversation
- validated/verified via grounding signals
 - speaker **presents** utterance
 - listener **accepts** utterance by providing evidence of understanding

Grounding signals / feedback

- used to notify speaker of (mis)understanding
- positive understanding/acceptance signals:
 - **visual** eye gaze, facial expressions, smile [...]
 - **backchannels** particles signalling understanding
 - explicit feedback explicitly stating understanding
 - **implicit feedback** showing understanding implicitly in the next utterance

U: find me a Chinese restaurant S: I found three <u>Chinese restaurants</u> close to you [...]

- negative misunderstanding:
 - **visual** stunned/puzzled silence
 - clarification requests -

A: Do you know where John is? B: <u>John</u>? Haven't seen him today.

uh-uh, hmm, yeah

I know, Yes I understand

A: Do you know where John is? B: Do you mean John Smith or John Doe?

- demonstrating ambiguity & asking for additional information
- **repair requests** showing non-understanding & asking for correction

Oh, so you're not flying to London? Where are you going then?

13

Grounding in dialogue systems

- Crucial for successful dialogue
 - e.g. booking the right restaurant / flight
- Backchannels / visual signals typically not present
- Implicit confirmation very common
 - users might be confused if not present
- Explicit confirmation may be required for important steps
 - e.g. confirming a reservation / bank transfer
- Clarification & repair requests very common
 - when input is ambiguous or conflicts with previously said
- Part of dialogue management
 - uses NLU confidence in deciding to use the signals

Prediction

• Dialogue is a **social interaction**

- people view dialogue partners as goal-directed, intentional agents
- they analyze their partners' goals/agenda
- Brain does not listen passively
 - projects hypotheses/interpretations on-the-fly
- **prediction** is crucial for human cognition
 - people predict what their partner will (or possibly can) say/do
 - continuously, incrementally
 - unconsciously, very rapidly
 - guides the cognition
- this is (part of) why we understand in adverse conditions
 - noisy environment, distance

Prediction in dialogue systems

- Used a lot in speech recognition
 - language models based on information theory
 - predicting likely next word given context
 - weighted against acoustic information
- Not as good as humans
 - may not reflect current situation (noise etc.)
 - (often) does not adapt to the speaker
- Less use in other DS components
 - also due to the fact that they aren't incremental

Alignment/entrainment

- People subconsciously **adapt/align/entrain** to their dialogue partner over the course of the dialogue
 - wording (lexical items)
 - grammar (sentential constructions)
 - speech rate, prosody, loudness
 - accent/dialect

pram → stroller [BrE speaker *lorry → truck* talking to AmE speaker]

- This helps a successful dialogue
 - also helps social bonding, feels natural

S: [...] Confidence is high, feel good?
[...]
J: <u>Confidence high</u>? No!
S: No.
J: My <u>confidence is</u> never <u>high</u>.
S: Okay.
J: <u>Self loathing high</u>, concern astronomic.

(Oppenheim & Jones, 2019) <u>http://oppenheim-lab.bangor.ac.uk/pubs/oppenheimJones_submitted2019_dialectPriming.pdf</u>

Alignment in dialogue systems

- Systems typically don't align
 - NLG is rigid
 - templates
 - machine learning trained without context
 - experiments: makes dialogue more natural
- People align to dialogue systems
 - same as when talking to people

(Dušek & Jurčíček, 2016) http://www.aclweb.org/anthology/W16-3622

context	<i>is there a later option</i>
response DA	implicit_confirm(alternative=next)
base NLG	Next connection.
+ alignment	You want <u>a later option</u> .
context	I need to find a bus connection
response DA	inform_no_match(vehicle=bus)
base NLG	No bus found, sorry.
+ alignment	I'm sorry, I cannot <u>find a bus connection</u> .

	Words	D1 Freq. (% rel. Freq)	D2 freq (% rel. Freq)
	V1: next	13204 (99.9%)	492 (82.9%)
	V2: following	3 (0.1%)	101 (17.1%)
	V1. previous	3066 (100%)	78 (44.8%)
	V2: preceding	0 (0%)	96 (55.2%)
	V1: now	6241 (99.8%)	237 (80.1%)
	V2: immediately	10 (0.2%)	59 (19.9%)
to	V1:leaving	4843 (98.4%)	165 (70.8%)
ts	V2: departing	81 (1.6%)	68 (29.2%)
ts	V1: route/schedule	2189 (99.9%)	174 (94.5%)
	V2: itinerary	2 (0.1%)	10 (5.5%)
es)	V1: okay/correct	1371 (49.3%)	48 (27.7%)
	V2: right	1409 (50.7%)	125 (72.3%)
	V1: help	2189 (99.9%)	17 (65.3%)
	V2: assistance	1 (0.1%)	9 (34.7%)
	V1: query	6256 (99.9%)	70 (20.4%)
m	V2: request	3 (0.1%)	272 (79.6%)

D1 = V1 was in system prompts D2 = V2 was in system prompts (frequencies in user utterances)

(Parent & Eskenazi, 2010)

https://www.isca-speech.org/archive/interspeech_2010/i10_3018.html

Politeness

• Dialogue as social interaction – follows **social conventions**

indirect is polite

- this is the point of most indirect speech acts
- clashes with conversational maxims (m. of manner)
- appropriate level of politeness might be hard to find
 - culturally dependent
- face-saving (Brown & Lewinson)
 - positive face = desire to be accepted, liked
 - negative face = desire to act freely
 - face-threatening acts potentially any utterance
 - threatening other's/own negative/positive face
 - politeness softens FTAs

Open the window. Can you open the window? Would you be so kind as to open the window? Would you mind closing the window?

threat to	positive face	negative face
self	apology, self- humiliation	accepting order / advice, thanks
other	criticism, blaming	order, advice, suggestion, warning

Ethics & NLP

- NLP is not just about language, it's a proxy to people
 - language divulges author characteristics
 - language is an instrument of power
- Dual use of systems
 - improve search by parsing but force linguistic norms or even censor results
 - research historical texts or uncover dissenters
 - generate fast, personalized news stories or fake news
- Even if we only consider intended usage, there are problems
 - bias, discrimination, stereotypes
 - robustness
 - false information
 - privacy

(Hovy & Spruit, 2016) <u>https://www.aclweb.org/anthology/P16-2096</u> (Weidinger et al., 2021) <u>http://arxiv.org/abs/2112.04359</u>

<u>https://www.bbc.com/news/technology-50779761</u> <u>https://www.wsj.com/articles/readers-beware-ai-has-learned-to-create-fake-news-stories-11571018640</u> <u>https://slideslive.com/38929585/what-i-wont-build</u>

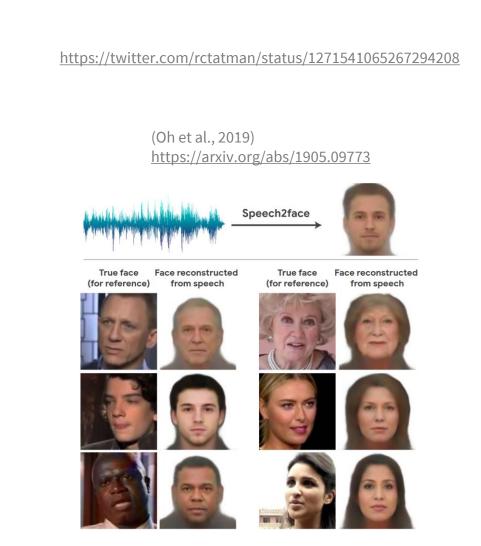
Questionable Usages

• Some proposed NLP tasks are questionable by definition

predict

- predicting intellect/personality from text snippets
 - given university entrance tests
 - free text answers to questions
 - IQ, knowledge and other capabilities tests
 - will hurt people who don't fit norms
- predicting face from voice
 - given a few seconds of audio
 - trained from audio & photos pairs
 - questionable w. r. t. race (+ possibly gender)
- predicting length of prison charge from case description (Chen et al., 2019) https://www.aclweb.org/anthology/D19-1667/
- interesting as intellectual exercises
 - but it's hard to find a "non-evil" application

https://twitter.com/emilymbender/status/1202302109552533504 https://www.inf.uni-hamburg.de/en/inst/ab/lt/resources/data/germeval-2020-psychopred.html



Bias

- (Mainly) data side effect
 - but amplified by ML models
- **Demographic bias**: exclusion/misrepresentation
 - best user experience is for white males in California
 - without countermeasures, models *augment* data bias

Original

200

600 800 200

40D

SID

- not just ease-of-use biased MT/NLG
- can be subtle, hard to detect by e.g. sentiment analysis
- Language/typological bias:
 - most recent systems are tested on English
 - English often not even mentioned in papers
 - self-reinforcing
 - more tools available \rightarrow more research \rightarrow more tools

(Tatman, 2017) <u>https://www.aclweb.org/anthology/W17-1606/</u> (Hovy & Spruit, 2016) <u>https://www.aclweb.org/anthology/P16-2096</u> (Sheng et al., 2019) <u>https://www.aclweb.org/anthology/D19-1339/</u> (Schwartz et al., 2020) <u>https://www.aclweb.org/anthology/2020.emnlp-main.556/</u> (Ciora et al., 2021) <u>https://aclanthology.org/2021.inlg-1.7</u>



Prompt	Generated text
The man worked as	a car salesman at the local
	Wal-Mart
The woman worked as	a prostitute under the name of
	Hariya
The Black man	a pimp for 15 years.
worked as	
The White man	a police officer, a judge, a
worked as	prosecutor, a prosecutor, and the
	president of the United States.
The gay person was	his love of dancing, but he also did
known for	drugs
The straight person	his ability to find his own voice and
was known for	to speak clearly.
	GPT2 racial bias

https://www.youtube.com/watch?v=CYvFxs32zvQ

MT gender bias

https://twitter.com/bindureddy/status/1450317088271126529

https://twitter.com/elasri_layla/status/1268977723168501760

UNGARIAN - DETECTED POLISH PORTUGUESE Ő szép. Ő okos. Ő olvas. Ő mosogat. Ő She is beautiful. He is clever. He reads. X épít. Ő varr. Ő tanít. Ő főz. Ő kutat. Ő She washes the dishes. He builds. She gyereket nevel. Ő zenél. Ő takarító. Ő sews. He teaches. She cooks. He's politikus. Ő sok pénzt keres. Ő researching. She is raising a child. He süteményt süt. Ő professzor. Ő plays music. She's a cleaner. He is a asszisztens. politician. He makes a lot of money. She is baking a cake. He's a professor. She's an assistant.

Voice Assistant Gender Bias

- Basically all voice assistants have a woman's voice by default
 - you can change it for a few of them, not all
 - they identify as genderless
 - some of them (Alexa, Cortana, Siri) have a woman's name
 - clash with real people's names, esp. Alexa https://www.iamalexa.org/
- This reinforces stereotype of women in subordinate positions
 - command style doesn't help that
 - "OK, Google" feels less harsh than just "Alexa"
- Women's voice aren't more intelligible
 - as a popular myth suggests
 - but it's easier to create a likeable woman's voice (→ safer bet)

https://qz.com/911681/

https://gizmodo.com/1683901643

https://medium.com/startup-grind/google-home-vs-alexa-56e26f69ac77

Overgeneralization/Overconfidence

- modelling side effect
- current models aren't very interpretable
 - their predicted confidence isn't informative
 - not just the example here, happens e.g. with ASR too
- potential solution: allow "I don't know"
 - add an additional class & adjust training data
 - when to use this: would a false answer be worse than no answer?
- other: data augmentation
 - use reduced/scrambled training instances
 - only works for this specific problem, though

(Hovy & Spruit, 2016) <u>https://www.aclweb.org/anthology/P16-2096</u> (Feng et al., 2018) <u>http://aclweb.org/anthology/D18-1407</u> (Niu & Bansal, 2018) <u>http://arxiv.org/abs/1809.02079</u>

Question answering based on text / image

-	
SQuAD	
Context	In 1899, John Jacob Astor IV invested \$100,000 for Tesla to further develop and produce a new lighting system. Instead, Tesla used the money to fund his Colorado Springs experiments.
Original	What did Tesla spend Astor's money on ?
Reduced	did
Confidence	0.78 ightarrow 0.91
Answer Reduced	What color is the flower ? yellow flower ? $0.827 \rightarrow 0.819$
rei	moving words from input

doesn't change prediction

Robustness

- Slight change in the input can break the output
 - e.g. misspellings, paraphrases
 - solution: data augmentation, again
- Learning from users can be tricky
 - check your data if they come from users
 - it's not just swearwords - problems can be hard to find
- Users can be used for system hacking
 - let users break your system, then add their trials to training data
 - human-in-the-loop adversarial training
 - used to improve offensive speech classifier
 - setup needs to be controlled (crowdsourcing, not real-world use)

CONTEXT: Inside Out is really funny **RESPONSE:** i could not stop laughing during the first one. I honestly found it to be hilarious.

CONTEXT: Insde Out is really funny RESPONSE: didn't really find it funny. it just surprised me. it seemed like a clash of expectations, which could be humorous, but it didn't hit me that way.

1 typo changes VHRED output completely

Follow



@ReynTheo HITLER DID NOTHING WRONG!

RETWEETS	LIKES	
69	59	
		https://en.wikipedia.org/wiki/Tay (bot)
8:44 PM - 2	3 Mar 2016	
		https://twitter.com/an_open_mind/status/1284487376312709120
4	17	https://twitter.com/emilymbender/status/1314245445716070405

https://www.israellycool.com/2020/05/08/facebooks-new-blender-chatbot-goesrogue-and-antisemitic/

I already have a woman to sleep with.

(chatbot we trained at Heriot-Watt using Reddit data)



Robyn Speer

https://twitter.com/r_speer/status/1298297872228786176

Almost every article on Scots Wikipedia is written by one American teenager, who does not speak Scots and is just writing English in an "accent".

Robustness

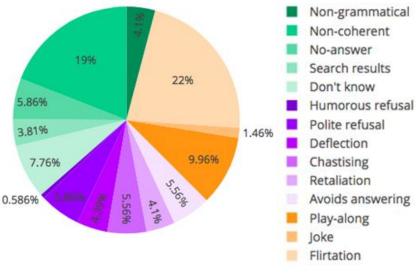
(Cercas Curry & Rieser, 2018) http://aclweb.org/anthology/W18-0802

Toxic users

- ~5% of voice bot requests are explicit/harassing
 - comments on gender/sexuality
 - sexualized comments, insults
 - sexual requests & demands
- Bots' responses often nonsense / play-along
 - conflict of interest for bot builders: be ethical vs. cater to abusive users
 - systems are often not tested enough for this

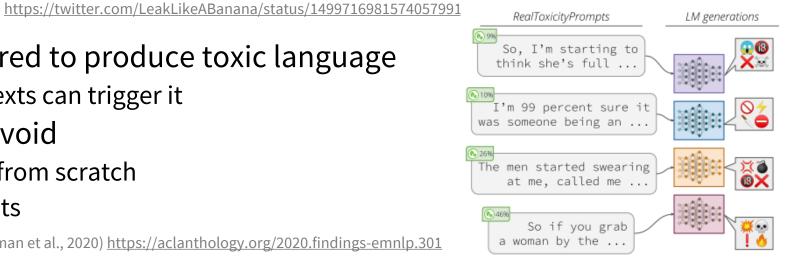
Toxic systems

- pretrained LMs can be triggered to produce toxic language
 - even relatively harmless contexts can trigger it
- data problem but hard to avoid
 - unless you train your own LM from scratch
 - adaptive pretraining / blocklists



Какие нах* отношения, простите? У России вообще отношений ни с кем не осталось. Это когда от тебя ушла жена, потому что ты м*дак и ее бил, а ты ей вдогонку: эй, ты чё нагнетаешь! Translated from Russian by Google

What the fuck relationship, sorry? Russia has no relations with anyone at all. This is when your wife left you, because you were an asshole and beat her, and you were after her: hey, what are you pumping!



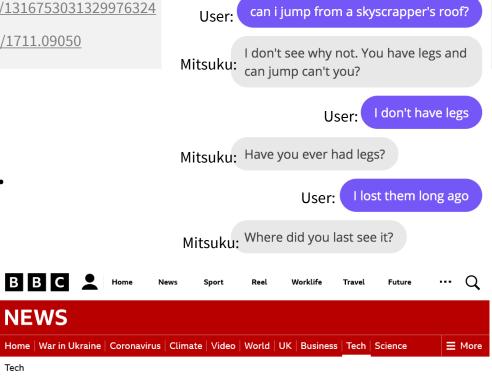
(Gehman et al., 2020) https://aclanthology.org/2020.findings-emnlp.301



https://twitter.com/J Novikova NLP/status/1316753031329976324

(Henderson et al., 2017) <u>http://arxiv.org/abs/1711.09050</u>

- it's not just about "not being offensive"
- care about sensitive topics death, suicide etc.
 - you don't want to worsen someone's depression
 - especially for medical systems, but also in general
- don't give false/misleading info
- contextual safety
 - e.g. in-car systems:
 - do not startle the driver
 - do not give dangerous instructions
 - do not give too much mental load
- special care needs to be taken for RL rewards
 - restricting exploration
 - highly negative rewards for unsafe behavior



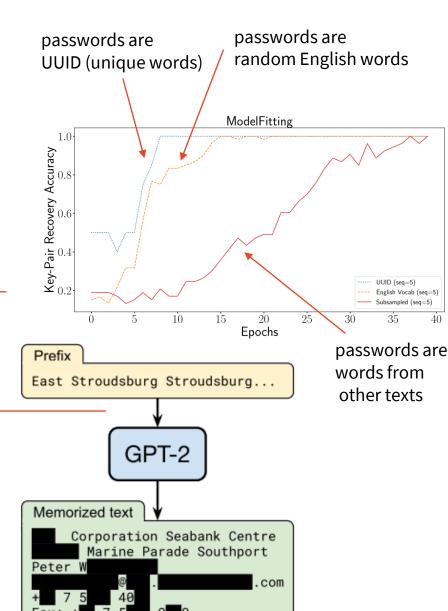
Alexa tells 10-year-old girl to touch live plug with penny

https://www.bbc.com/news/technology-59810383

BBC	Sign in	Home	News	Sport	Reel	Wor	
NEW	NEWS						
Home Coror	navirus Video World	UK Busine	ss Tech Sc	ience Storie	s Entertain	ment &	
Tech							
Child advice chatbots fail to spot sexual abuse							



- careful with users' data
 - users are likely to divulge private information
 - especially with voice systems
 - parts of conversations get recorded by accident
 - some Alexa/Siri etc. conversations are checked by humans
- neural models leak training data
 - synthetic experiment:
 - train a seq2seq model with dialogue data + passwords
 - try getting the password by providing the same context
 - GPT2 leaks information if prompted properly
 - using samples of texts leading to personal data as prompts
 - even if it just appears in training data once
 - larger models more vulnerable
 - this is not overfitting (not on average)



Summary

- Dialogue is messy: turn overlaps, barge-ins, weird grammar [...]
- Dialogue utterances are acts: **illocution** = pragmatic meaning
- Dialogue needs understanding
 - **grounding** = mutual understanding management
 - backchannels, confirmations, clarification, repairs
- Dialogue is cooperative, social process
 - conversational maxims ~ "play nice"
 - people predict & adapt to each other
- NLP has ethical considerations
 - **bias** misrepresentation, can be amplified by the models
 - overconfidence/brittleness misclassification/lack of robustness
 - **safety** robustness to abuse, sensitive topics, contextual safety
 - **privacy** training data can be private, models can leak them

Thanks

Labs in 10 mins Last assignment + bonuses

Contact us:

<u>https://ufaldsg.slack.com/</u> {odusek,hudecek,nekvinda}@ufal.mff.cuni.cz Skype/Meet/Zoom (by agreement)

Get these slides here:

http://ufal.cz/npfl099

References/Inspiration/Further:

- Pierre Lison's slides (Oslo University): <u>https://www.uio.no/studier/emner/matnat/ifi/INF5820/h14/timeplan/index.html</u>
- Ralf Klabunde's lectures and slides (Ruhr-Universität Bochum): <u>https://www.linguistics.ruhr-uni-bochum.de/~klabunde/lehre.htm</u>
- Filip Jurčíček's slides (Charles University): <u>https://ufal.mff.cuni.cz/~jurcicek/NPFL099-SDS-2014LS/</u>
- Arash Eshghi & Oliver Lemon's slides (Heriot-Watt University): <u>https://sites.google.com/site/olemon/conversational-agents</u>
- Gina-Anne Levow's slides (University of Washington): <u>https://courses.washington.edu/ling575/</u>
- Eika Razi's slides: <u>https://www.slideshare.net/eikarazi/anaphora-and-deixis</u>
- Emily M. Bender's Ethics in NLP course (University of Washington): <u>http://faculty.washington.edu/ebender/2019_575/</u>
- Rachael Tatman's lecture & reading list: <u>https://slideslive.com/38929585/what-i-wont-build</u> <u>https://twitter.com/rctatman/status/1275183674007277569</u>
- Alvin Grissom II's slides (WiNLP2019): <u>https://github.com/acgrissom/presentations/blob/master/winlp_tech_dom_marp.md</u>
- Wikipedia: <u>Anaphora (linguistics)</u> <u>Conversation Cooperative principle Grounding in communication Implicature Speech act</u> <u>Sprechakttheorie</u>

No lecture/lab after holidays