

# Introduction to machine learning

## Class #8, April 5 2022

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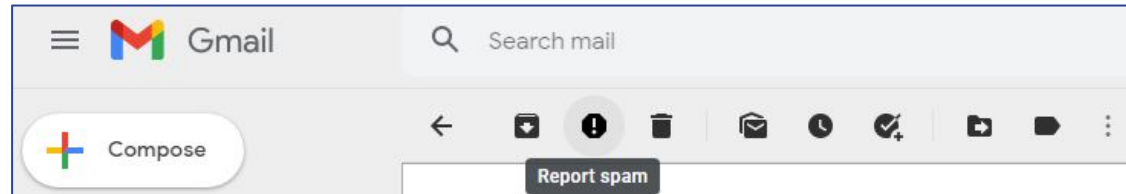
## Formal definition of Machine learning (Tom Mitchell, 1997)

A computer program is said to learn from experience **E** with respect to some class of tasks **T** and performance measure **P**, if its performance at tasks in **T**, as measured by **P**, improves with experience **E**.

I.e., a machine learning problem is defined by a program learning from experience **E** with respect to a task **T** while its success is being measured by the performance (measure) **P** which should improve at performing task **T** with experience **E**.

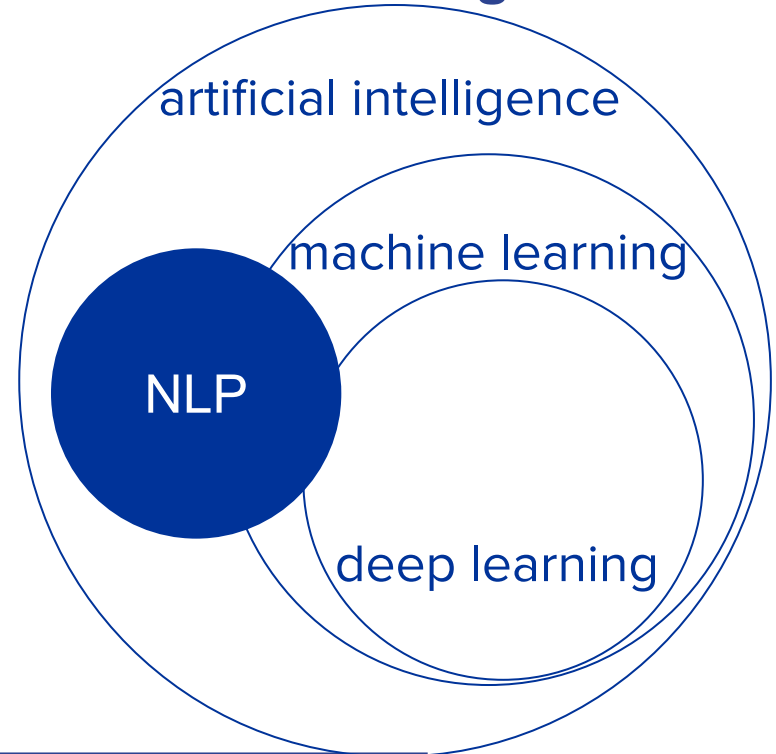
## Example :: Spam filtering

- task **T** is classifying emails as spam/not spam
- experience **E** is e.g. in Gmail you classify emails in your inbox
- performance **P** is measured in the fraction of emails classified correctly

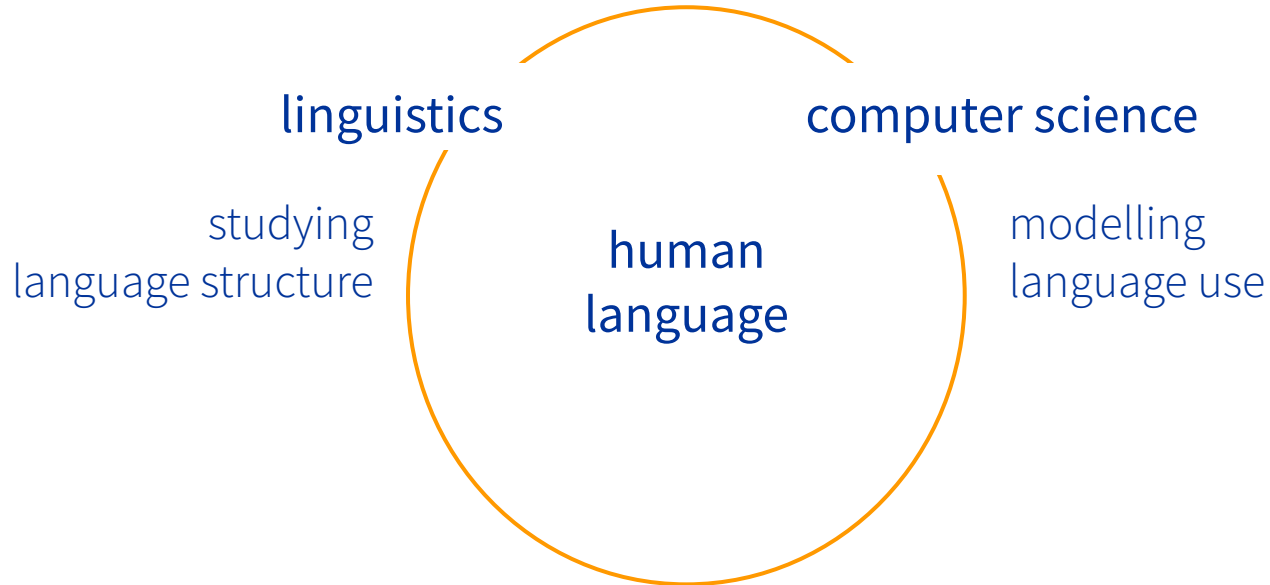


# Natural language processing and Machine learning

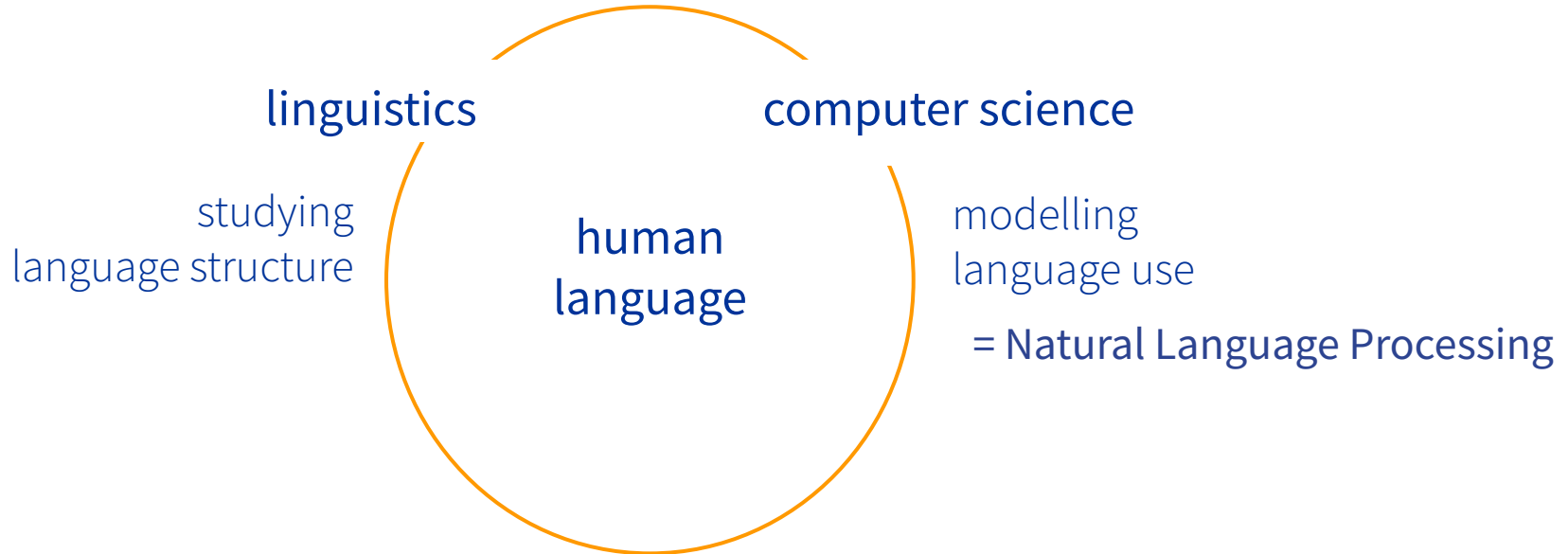
You've already met [UDPipe](#)  
and [NameTag](#) systems of  
Natural language processing  
(NLP) see Lecture #5



# Computational linguistics



# Computational linguistics



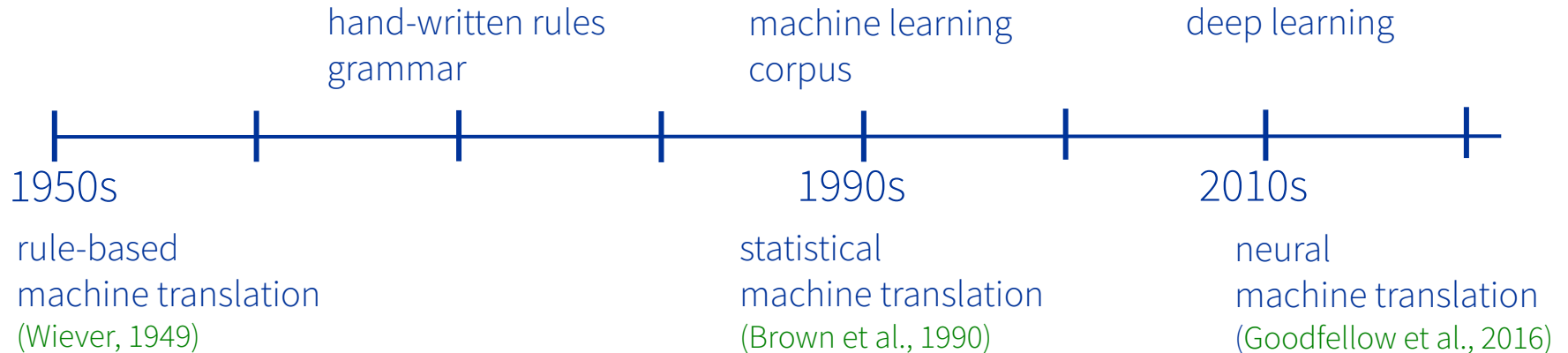
## Natural Language Processing

deals with computer and human interaction in both written and spoken natural language.

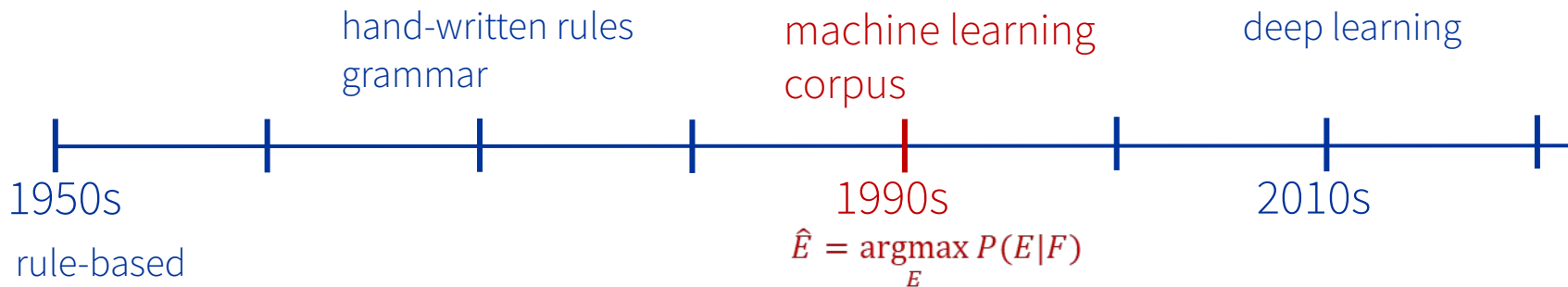
uses corpora of texts or speeches, sometimes enriched with linguistic information (annotated corpora).

see Lecture #7

## NLP :: Historical excursion







rule-based  
machine translation  
(Weaver, 1949)

When we had our first results we submitted them to Coling 1988. Here is a part of the rejection review we received:

The validity of a statistical (information theoretic) approach to MT has indeed been recognized, as the authors mention, by Weaver as early as 1949. And was universally recognized as mistaken by 1950 (cf. Hutchins, MT – Past, Present, Future, Ellis Horwood, 1986, p. 30ff and references therein). The crude force of computers is not science. The paper is simply beyond the scope of COLING.

Anonymous Coling review, 1 March 1988

Frederick Jelinek, ACL Lifetime Achievement Award, 2009

## Example of an NLP task :: Part-of-speech class labeling

Assigning a part-of-speech (POS) to each word in a text (= tagging)

Time|**noun** flies|**verb** like|**preposition** an|**article** arrow|**noun**

Words can have more than one POS

Time|**adjective** flies|**noun** like|**verb** an|**article** arrow|**noun**

## Teach machines/computers POS labeling

1. Think of POS classes, morphological categories and their values

POS	categories
noun (N)	gender (Masculine, Feminine, ...)
adjective (A)	number (Singular, Plural)
pronoun (P)	case (e.g. for Czech, nominative 1, genitive 2, ...)
verb (V)	person (1st, 2nd, 3rd)
number (C)	...
adverb (D)	
preposition (R)	
conjunction (J)	
particle (T)	
interjection (I)	

# Teach computers POS labeling

## 2. Design a tagset



pos    number    tense

pos = {noun **N**, adjective **A**, verb **V**, preposition **R**, ...}

number = {singular **S**, plural **P**, ...}

tense = {present **P**, ...}

## Teach computers POS labeling

### 3. Create an exercise book

i.e. manually annotate as many texts as possible

Nadal	NS-
plays	VSP
with	R--
control	AS-
aggression	NS-
...	...

## Teach computers POS labeling

4. Convert the exercise book to frequency tables

## Teach computers POS labeling

word	tag	frequency in the exercise book
Nadal	NS-	10 (Nadal was labeled with NS- 10 times)
plays	AS-	15
plays	VSP	15
with	R--	40
control	NS-	5
control	VPP	13
...	...	...

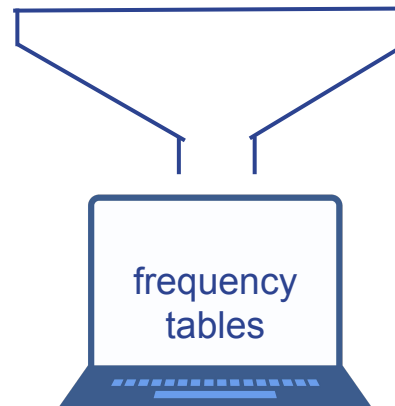
## Teach computers POS labeling

$tag_{i-1}$	$tag_i$	frequency in the exercise book
NS-	VSP	10 (NS- was followed by VSP 10 times)
NS-	NP-	1
VSP	R--	15
R--	NS-	8

- tag bigram  $tag_{i-1} tag_i$  = a sequence of two adjacent tags in annotated texts
  - $tag_{i-1}$  followed by  $tag_i$
- in general  $n$ -grams = a sequence of  $n$  adjacent tags/words/letters/...



## 5. Nadal plays tennis



## Teach computers POS labeling

Nadal	NS-	10
plays	NS-	15
plays	VSP	15
with	R--	40
control	NS-	5
control	VPP	13
...	...	...
NS-	VSP	10
NS-	NP-	1
VSP	R--	15
R--	NS-	8
...	...	...

Nadal NS-  
 plays VSP  
 tennis R--

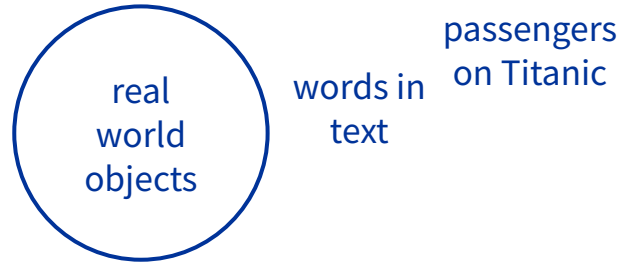
tennis and preposition??

That's statistical machine learning

## **This is machine learning! Supervised machine learning.**

= a teacher supervising the entire learning process. We, teachers, create examples and tell machines how to learn from them.

# Supervised machine learning in details



## What computers extract from examples?

- Humans use their reason, intuition, and their real world knowledge.
- Computers need to extract a set of useful context clues that are then used for a given task.
  
- Formally, the context clues are called **attributes** or **features** and should be exactly and explicitly defined.
- Then each object (e.g. a word) is characterized by a list of features, which is called **feature vector**.

## Features

= are properties of objects that we can observe or measure.  
Feature values can be of several types

- numerical
  - either discrete or continuous
- categorical
  - any list of discrete values, non-numerical
- binary (0/1, Yes/No)
  - can be viewed as a kind of categorical

## Features :: Titanic dataset

numerical discrete

categorical

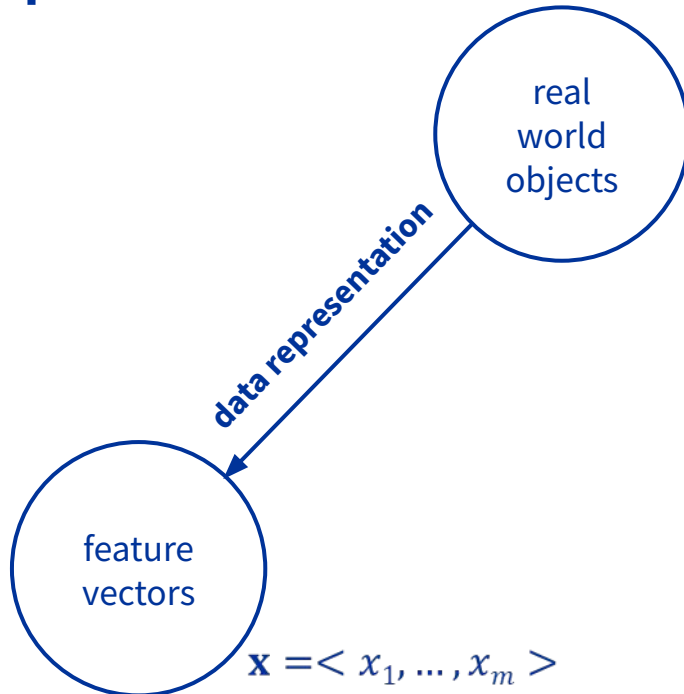
binary

numerical continuous

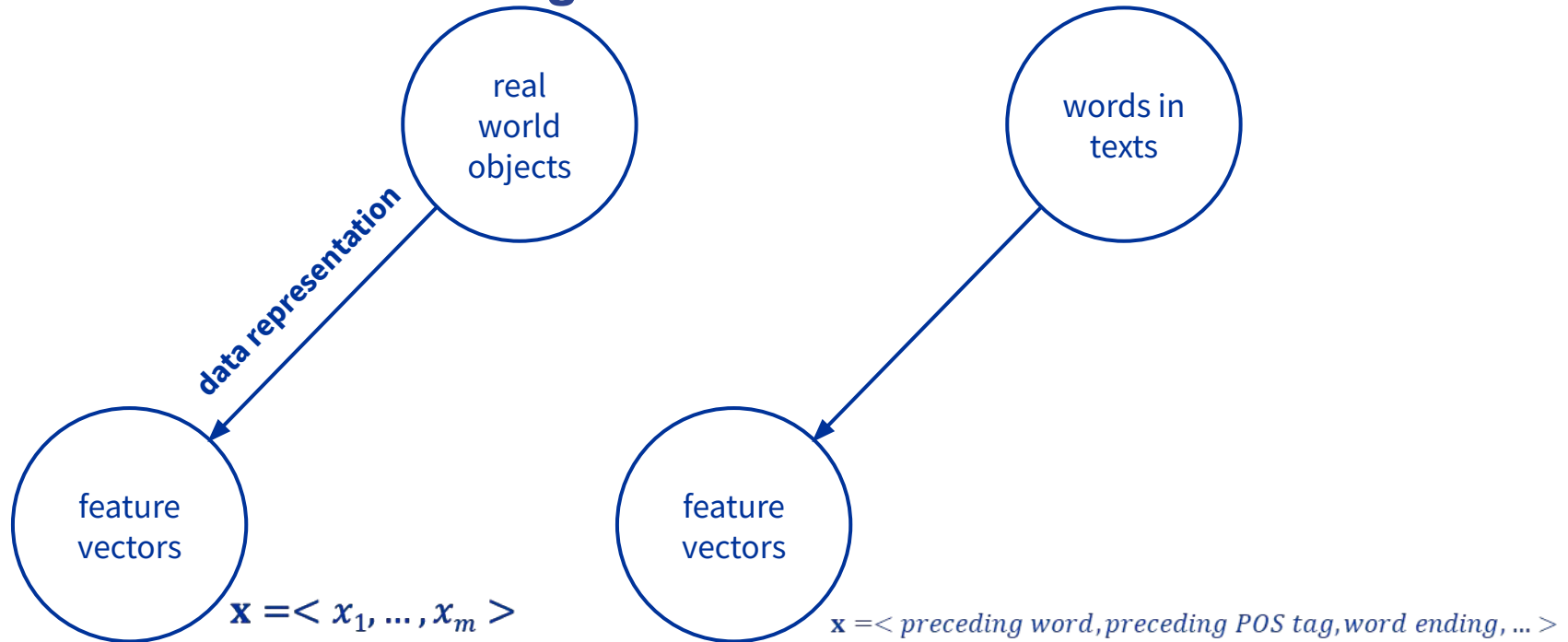
10 feature vectors

PassengerId	Survived	Pclass	Name	Sex	Age	SibSp	Parch	Ticket	Fare	Cabin	Embarked
1	0	3	Braund, Mr. Owen Harris	male	22.00	1	0	A/5 21171	7.2500		S
2	1	1	Cumings, Mrs. John Bradley (Florence Briggs Thayer)	female	38.00	1	0	PC 17599	71.2833	C85	C
3	1	3	Heikkinen, Miss. Laina	female	26.00	0	0	STON/O2. 3101282	7.9250		S
4	1	1	Futrelle, Mrs. Jacques Heath (Lily May Peel)	female	35.00	1	0	113803	53.1000	C123	S
5	0	3	Allen, Mr. William Henry	male	35.00	0	0	373450	8.0500		S
6	0	3	Moran, Mr. James	male	NA	0	0	330877	8.4583		Q
7	0	1	McCarthy, Mr. Timothy J	male	54.00	0	0	17463	51.8625	E46	S
8	0	3	Palsson, Master. Gosta Leonard	male	2.00	3	1	349909	21.0750		S
9	1	3	Johnson, Mrs. Oscar W (Elisabeth Vilhelmina Berg)	female	27.00	0	2	347742	11.1333		S
10	1	2	Nasser, Mrs. Nicholas (Adele Achem)	female	14.00	1	0	237736	30.0708		C

# Supervised machine learning

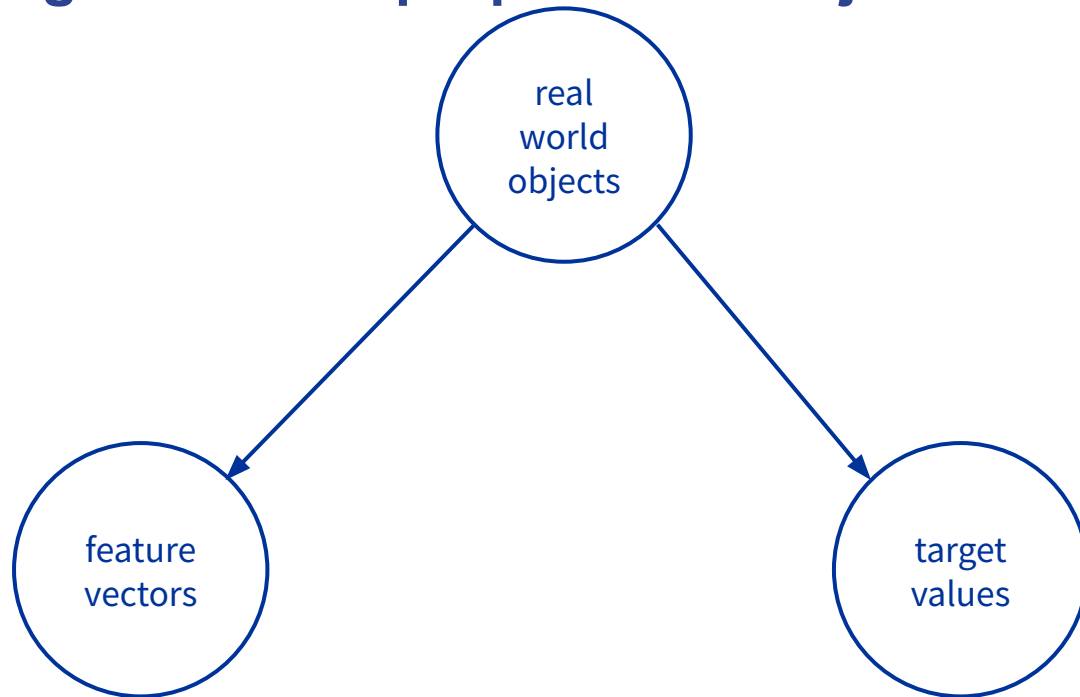


## Features :: POS labeling

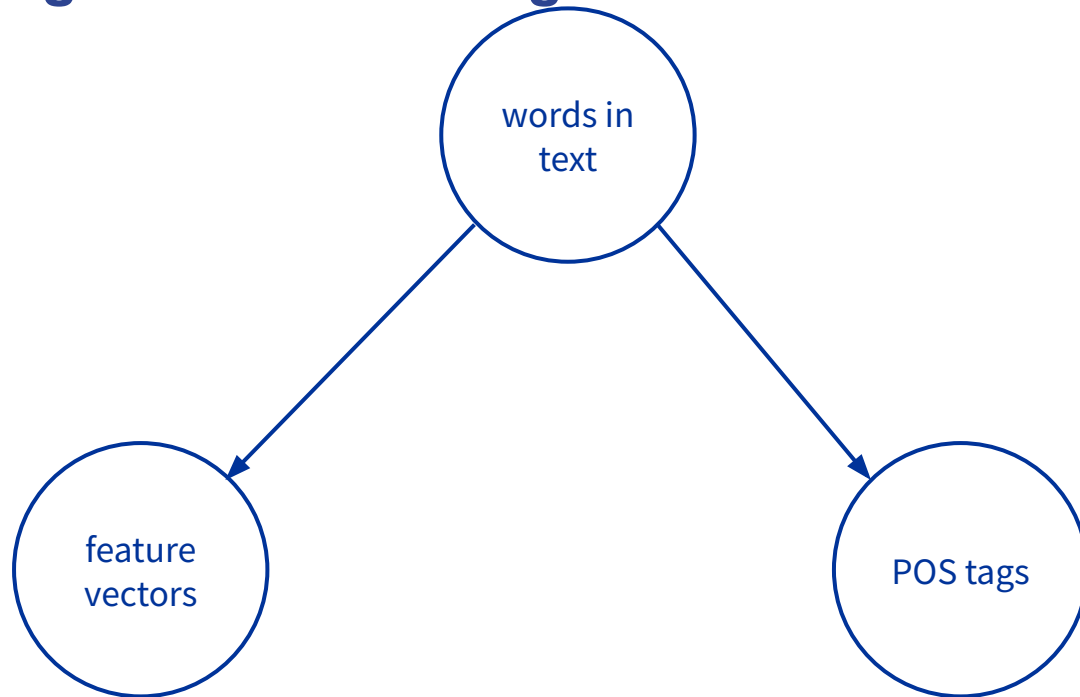




## Target values = properties of objects to be predicted



## Target values :: Categorical



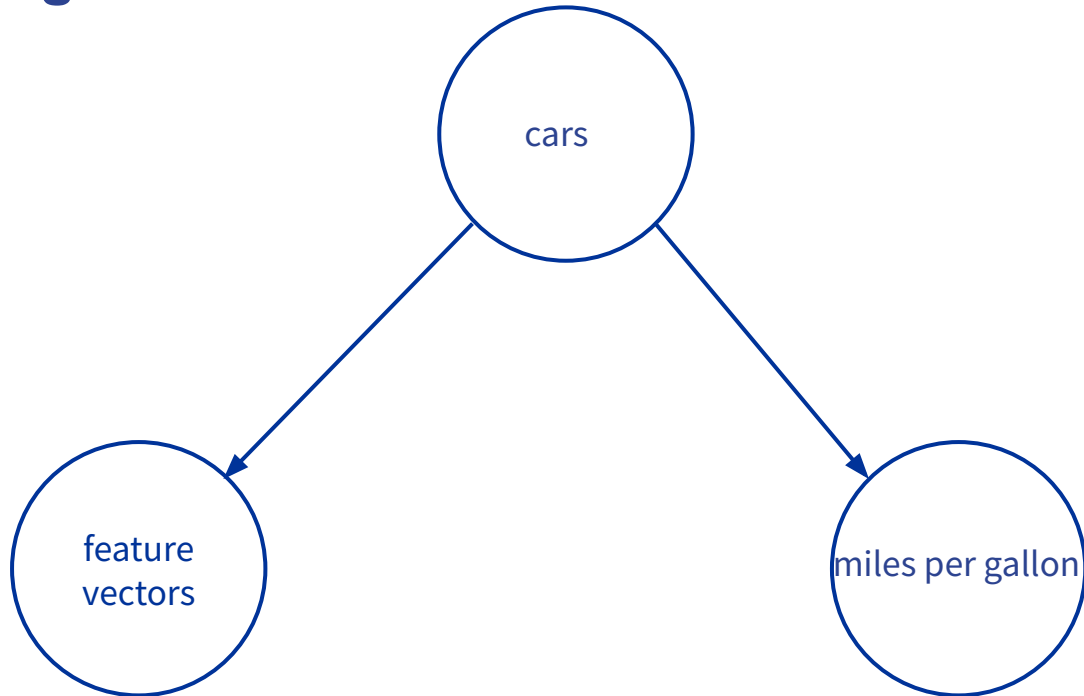
## Target values :: Categorical :: Binary

Diagram illustrating the relationship between a dataset and its target values:

- A central circle labeled "passengers" is connected by arrows to two other circles: "feature vectors" (pointing to the left side of the table) and "Survived 0/1" (pointing to the "Survived" column).

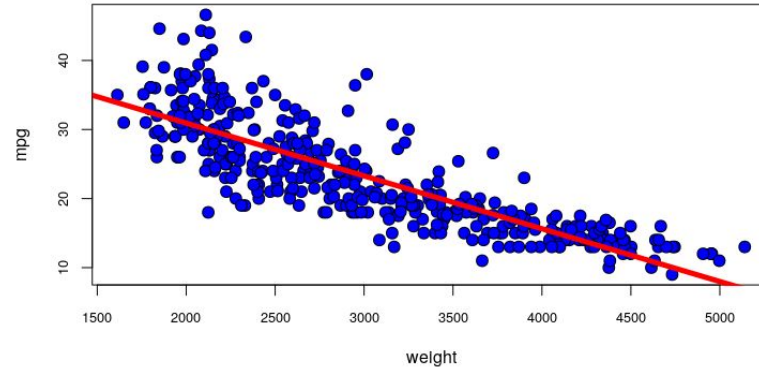
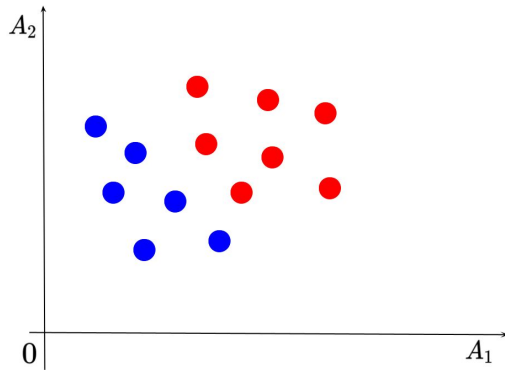
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10	0	2	Nasser, Mrs. Nicholas (Adele Achem)	female		0	0	237736	30.0708		C

## Target values :: Numerical

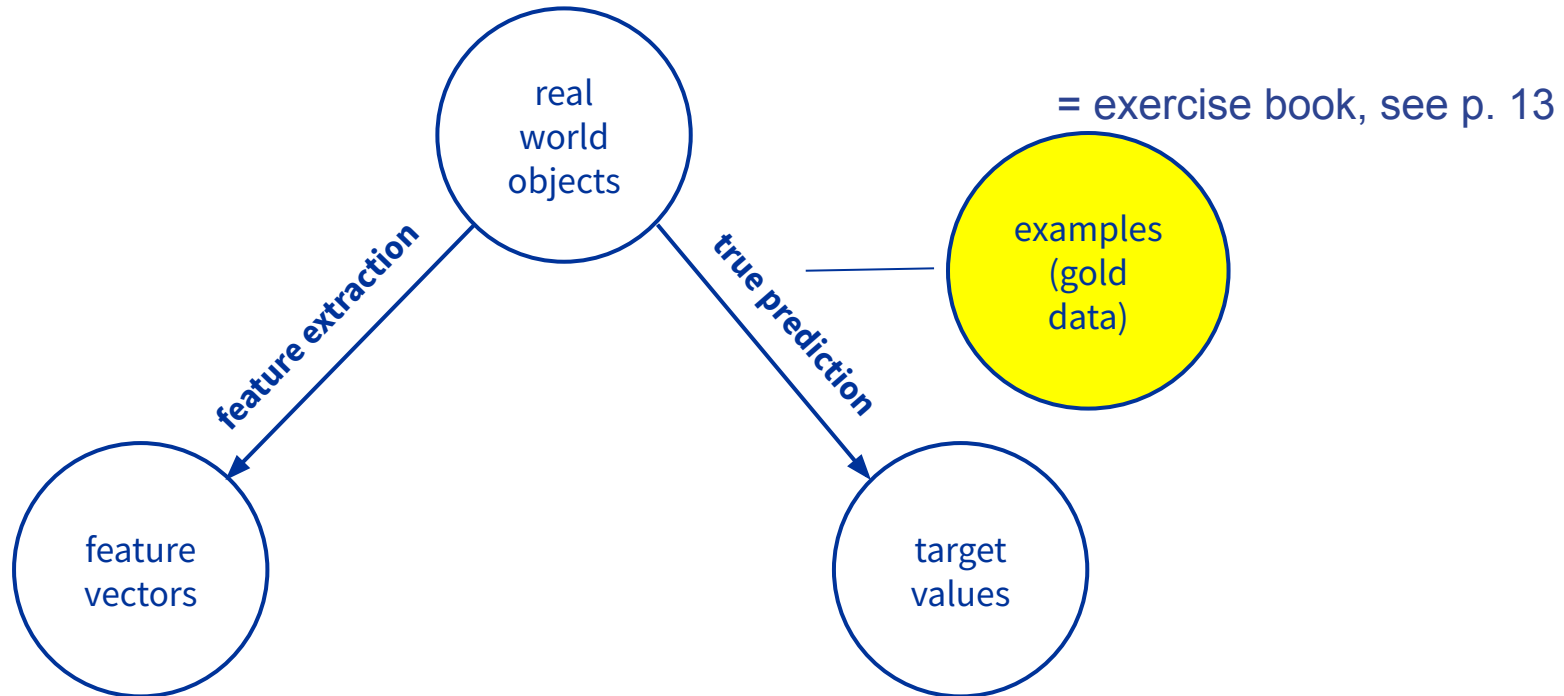


# Supervised machine learning

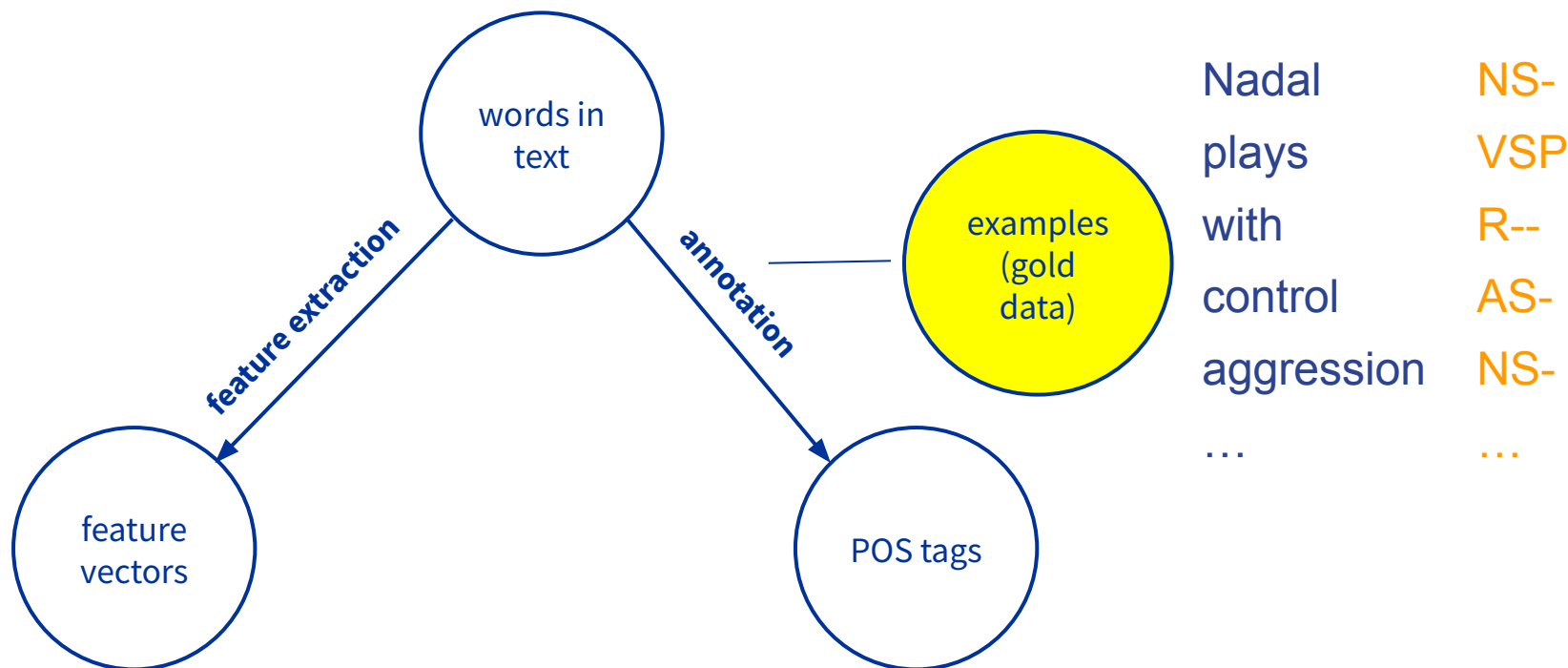
- **classification** if target values are categorical
- **regression** if target values are numerical



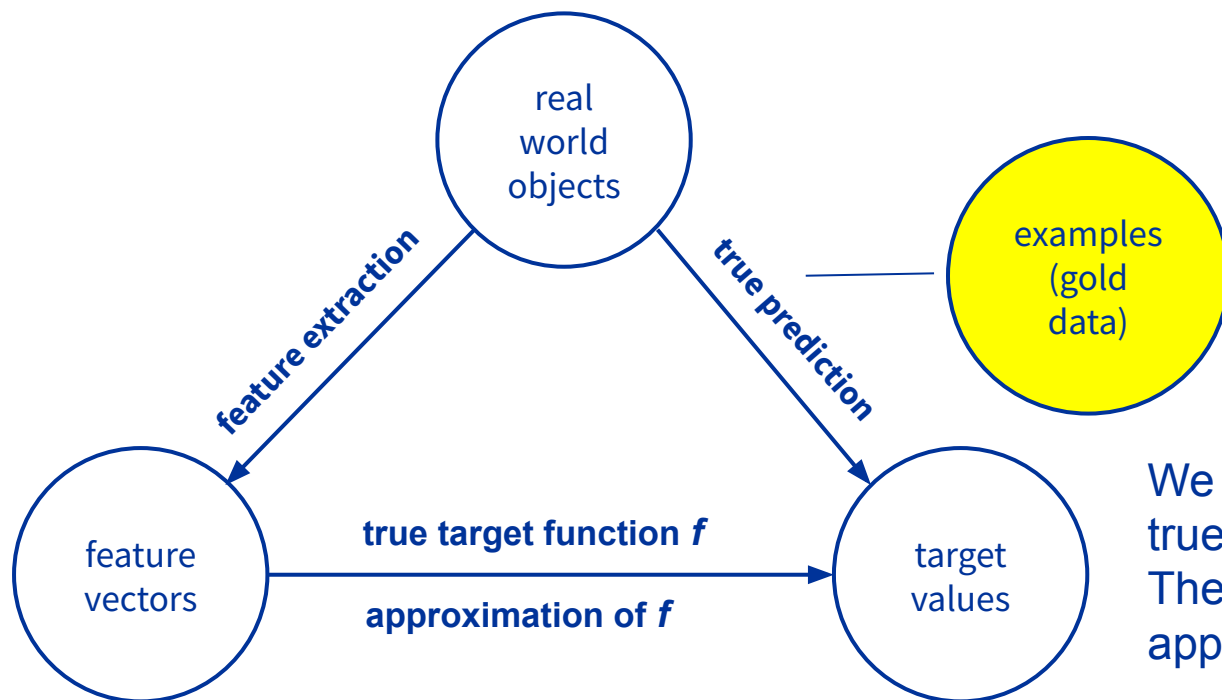
## Gold data



## Gold data



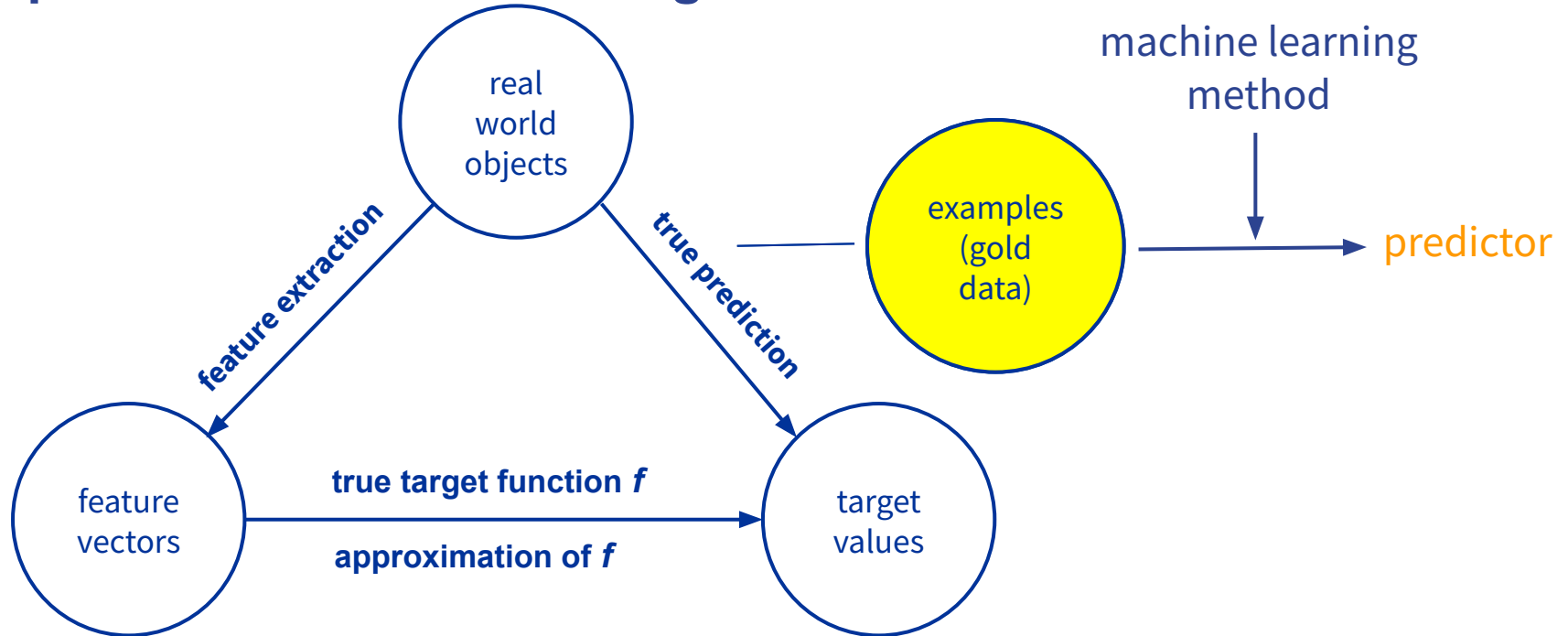
## Predictor



We do not know the true target function  $f$ . Therefore we approximate it.



# Supervised machine learning

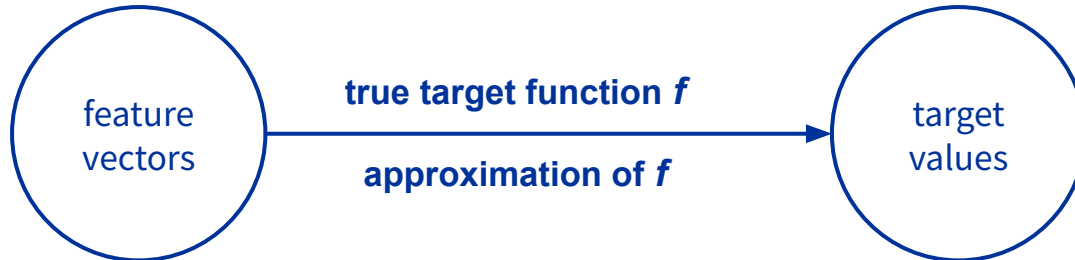


## Machine learning process

1. Formulating the task
2. Getting examples (**gold data**)  
Splitting them into **training** and **test subset**
3. Learning from training examples using ML algorithms > **model/predictor**
4. Testing the learned knowledge on test examples
5. **Evaluation**

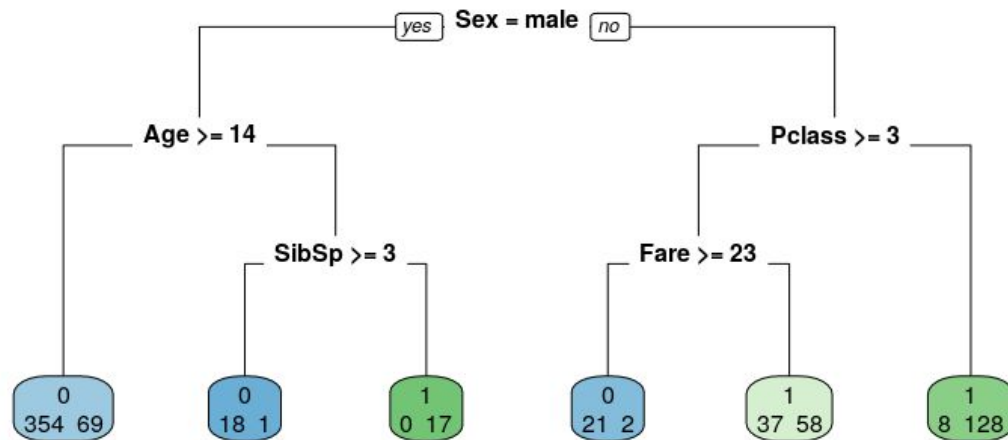
## Decision tree learning algorithm

- Traditional supervised machine learning algorithm
- Decision trees represent functions that map feature vectors to target values



## Decision tree learning algorithm

training → model m2.1.pred



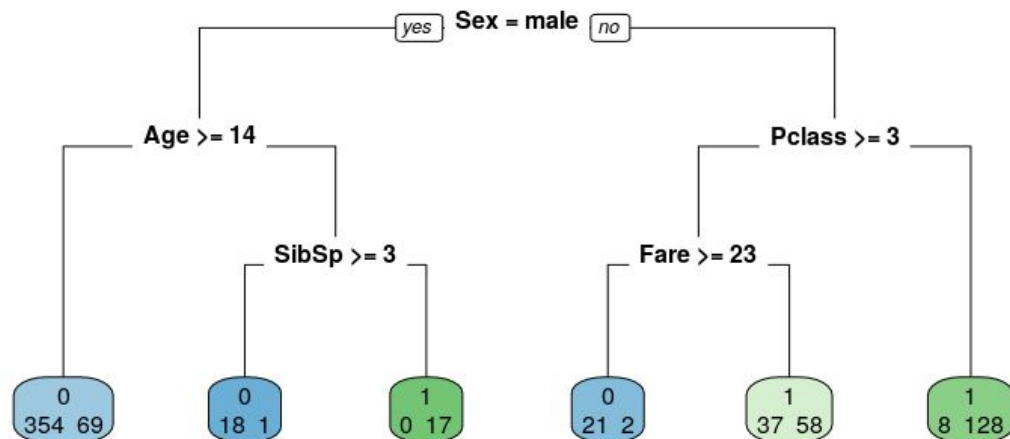
Titanic

## Tree structure description

- Nodes
  - Root node
  - Internal nodes
  - Leaf nodes with target class values
- Decisions
  - Binary questions on a single feature, i.e. each internal node has two child nodes

## Decision tree learning algorithm

training → model m2.1.pred



Titanic

evaluation on test data

m2.1.pred	0	1
0	98	20
1	13	47

confusion matrix

## Evaluation of binary classifiers :: Confusion matrix

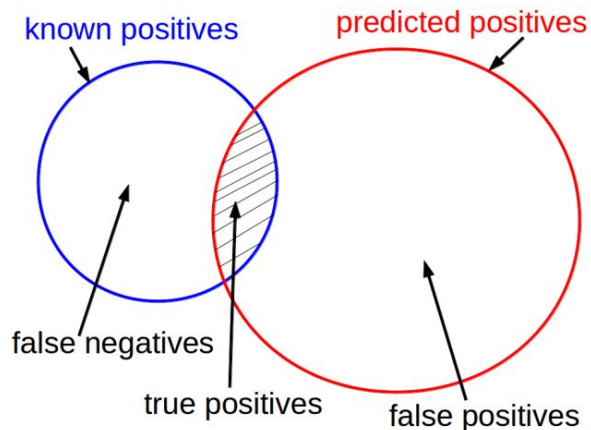
		Predicted class	
		Positive	Negative
True class	Positive	True Positive (TP)	False Negative (FN)
	Negative	False Positive (FP)	True Negative (TN)

### Explanation

- **'Trues'** are examples correctly classified
- **'Falses'** are examples incorrectly classified
- **'Positives'** were predicted as positives (correctly or incorrectly)
- **'Negatives'** were predicted as negatives (correctly or incorrectly)

## Confusion matrix :: Sensitivity $TP/(TP+FN)$

= ability of a classifier to correctly identify positive examples  
(e.g., survivors, patients with a disease)



## Generalization

= model's ability to adapt properly to new, previously unseen data, drawn from the same distribution as the one used to train the model



## HW #5 assignment :: Subject labeling in an EU regulation

- <https://ufal.mff.cuni.cz/courses/npfl134/subjann>