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# Practice and Theory of Opinion Mining and Sentiment Analysis

Herausgegeben von/Edited by  
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# Impressum

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## Editorial

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The abundance of opinions available on the World Wide Web represents an information repository of enormous intellectual and economic value. Automated methods to exploit this rich knowledge mine have become more and more relevant within the last decade and the availability of large amounts of data is an ideal premise for the application of empirical methods.

Although many researchers from different nations and institutes intensively work on the development of these techniques, many challenges have been left uncovered. The most pressing problems range from migrating sentiment analysis systems to new text types or domains, developing robust natural language applications that effectively exploit sentiment analysis, to the creation of resources that enable research in other languages than English. Moreover, a deeper understanding of subjective language beyond lexical keyword matching still needs to be acquired.

This special issue consists of a selection of papers presented at the 2nd Workshop on Practice and Theory of Opinion Mining and Sentiment Analysis (PATHOS) held in conjunction with GSCL-2013 in Darmstadt, Germany, on September 23rd, 2013. In order to ensure articles of a high quality, a second reviewing cycle was carried out on the revised submissions originally accepted and presented at the PATHOS workshop.

We briefly outline the topics addressed in those papers:

- Albertini et al. present an unsupervised method based on Growing Hierarchical Self-Organizing Maps to provide an alternative feature encoding. The aim of this encoding is to obtain a less sparse feature representation that typically arises with (traditional) bag of words applied on short documents. In the light of the growing importance of analyzing short texts from microblogging services, most prominently messages from Twitter, the task addressed by the authors is highly relevant to sentiment analysis. Their proposed encoding is evaluated against other competing methods (such as Autoencoders) and shown to outperform them.
- Another paper that focuses on learning-based methods is Marchand et al. who examine multi-polarity words, i.e. polar expressions that change their polarity across different domains. As the set of domains on which sentiment analysis can be applied is pretty large, learning-based approaches often face the problem that only labeled out-of-domain training data are available. Marchand et al. show that the deletion of multi-polarity words substantially improves classification performance when such training data are used and propose a method to detect such words. They assume a realistic setting in which no labeled information from the target domain is available.

- Ruppenhofer et al. describe the shared task on source and target extraction from political speeches which is to be organized in summer 2014. This article makes a welcome contribution to JLCL, being the flagship journal for research in German speaking countries, since it describes the first shared task that is exclusively concerned with sentiment analysis in German.
- Another work that focuses on sentiment analysis on a language other than English is presented by Veselovska et al. who introduce a subjectivity lexicon for Czech. The work describes the creation of the resource and its evaluation on polarity classification in four different domains and is an important example of resource creation for Czech.
- Degaetano-Ortlieb et al. report on a study in a rather different direction. It is a descriptive approach on sentiment analysis whose purpose is to uncover evaluative expressions with a focus on the notion of "importance" in the genre of scientific research articles. The study is carried out on a specially annotated corpus that allows an examination of very complex linguistic properties. We believe that such research enables a deeper understanding of sentiment and subjective language than can be gained by the predominant resources, such as textual corpora labeled for polarity and sentiment lexicons.
- The last article of this issue comes in a similar vein. Gu et al. present an exploratory study of using electroencephalography (EEG) for the prediction of lexical valence. This is a highly interdisciplinary work as it departs from traditional unimodal approaches of sentiment analysis that exclusively draw information for prediction from text. This work is an example of the emerging research area of multimodal analysis that has recently attracted wide attention in sentiment analysis.

We would like to thank the “Gesellschaft für Sprachtechnologie und Computerlinguistik” for accepting this volume to be published in the JLCL series. Special thanks also go to Thierry Declerck, the editor-in-chief of the journal, for supporting us with technical issues in creating this special issue. Moreover, we are indebted to our reviewers for their hard work. Last but not least, we thank the authors of the articles for their interesting contributions.

August 2014

Stefan Gindl, Robert Remus, Michael Wiegand



# Unsupervised feature learning for sentiment classification of short documents

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## Abstract

The rapid growth of Web information led to an increasing amount of user-generated content, such as customer reviews of products, forum posts and blogs. In this paper we face the task of assigning a sentiment polarity to user-generated short documents to determine whether each of them communicates a positive or negative judgment about a subject. The method we propose exploits a Growing Hierarchical Self-Organizing Map as feature learning algorithm to obtain a sparse encoding of the input data. The encoded documents are subsequently given as input to a Support Vector Machine classifier that assigns them a polarity label. Unlike other works on opinion mining, our model does not exploit a priori hypotheses involving special words, phrases or language constructs typical of certain domains. Using a dataset composed by customer reviews of products, our experimental results prove that the proposed method can overcome other state-of-the-art feature learning approaches.

## 1 Introduction

E-commerce has grown significantly over the past decade. As such, there has been a proliferation of reviews written by customers for different products and those reviews are of great value for the businesses as they convey a lot of information both about sellers and products e.g. the overall customers' satisfaction.

With *sentiment analysis* or *opinion mining* we refer to the task of assigning a sentiment polarity to text documents to determine whether the reviewer expressed a positive, neutral or negative judgment about a subject (Pang and Lee, 2008). This is an interesting and useful task that has been successfully applied to several different sources of information, e.g., movies (Zhuang et al., 2006) and product reviews (Hu and Liu, 2004; Popescu and Etzioni, 2005; Ding et al., 2008) to name a few.

Many works in literature (Kanayama and Nasukawa, 2006; Wen and Wu, 2011; Ku et al., 2011) manage to build lexicons of opinion-bearing words or phrases that can be used as dictionaries to obtain bag-of-words representations of the documents or to assign to each word some kind of prior information; different techniques are adopted to build those dictionaries and lexicons, e.g. the polarity of specific part-of-speech influenced by the context (Hatzivassiloglou and McKeown, 1997; Turney and Littman, 2002; Nakagawa et al., 2010). Some of these techniques involve heuristics, manual annotations (Das and Chen, 2001) or machine learning algorithms, in fact

recent works use unsupervised (Maas et al., 2011; Turney and Littman, 2002) or semi-supervised (Socher et al., 2011) learning algorithms to generate proper vector-space representations for the documents. In general, machine learning is frequently employed to deal with the challenging problem of *sentiment analysis* (Pang and Vaithyanathan, 2002; Wilson et al., 2004; Glorot et al., 2011b).

One of the most promising approaches in machine learning is feature learning as it allows to learn expressive features for the documents directly from the raw data without manual annotations or hand-crafted heuristic rules. Feature learning algorithms aim to learn semantically rich features able to capture the recurrent characteristics of the raw data; on the opposite, hand crafted features are computed rather than learnt directly from the data: the algorithms to generate such features are fixed and do not generalize to different frameworks without modifications of the algorithm, which are time consuming and need expert knowledge. Feature learning manages to learn new spaces where it is possible to express the information in a way that enhance its peculiarities, thus facilitating any subsequent process of data analysis. Those feature learning algorithms are essential for building complex deep neural networks: subsequent layers of features are learnt from the raw data and are used to initialize the parameters of complex neural network architectures (Hinton and Salakhutdinov, 2006; Bengio, 2009) that have also been successfully employed in solving sentiment analysis tasks (Glorot et al., 2011b).

A valid alternative to deep architectures are feature learning algorithms in shallow settings, that is unsupervised algorithms like restricted boltzmann machines or autoencoders (Socher et al., 2011) with single layers of latent variables having high cardinality. While shallow architectures are not as powerful as complex deep learning architectures, as they usually have far fewer parameters, they are simpler to configure and train and are well suited to solve problems in limited domains (Coates et al., 2011).

In this work, we use a novel feature learning algorithm in a shallow setting to classify short documents associated with product reviews by assigning them positive or negative polarities; we explore the possibility to solve such task without exploiting prior knowledge such as assumptions on the language, linguistic patterns or idioms. Our method is composed by three main phases: data encoding, feature learning and classification. First, we encode all the text documents in a vector space model using several bag-of-words representations; we employed five different encoding functions, one at a time, to guarantee that the good performances of our feature learning algorithm occur independently from the chosen data representation. Next, a novel unsupervised feature learning algorithm is trained with the encoded documents: they are clustered using a Growing Hierarchical Self-Organizing Map (GHSOM) (Rauber et al., 2002) and, relying on the clusterization result, we define a new sparse encoding for the input documents in a new vector space. A Support Vector Machine (SVM) classifier (Cortes and Vapnik, 1995) is finally trained with these feature vectors to assign the correct polarity labels to the documents. Our method overcomes the baseline accuracies obtained by the bag-of-words encodings without employing any features learning algorithm. Moreover, a comparison against other state-of-the-art shallow feature learning algorithms is provided.

## 2 Related Works

Several works in literature face the *sentiment analysis* task using machine learning algorithms. In the following paragraphs we introduce some of the models that we consider strictly related to our method.

**Pang and Vaithyanathan (2002)** adopt corpus based methods using machine learning techniques rather than relying on prior intuitions; their main goal is to identify opinion-bearing words. The documents are encoded using a standard bag-of-words framework and the sentiment classification task is treated as a binary topic-based categorization task. In their work, they prove that the SVM classification algorithm outperforms the others and good results can be achieved using unigrams as features with presence/absence binary values rather than term frequency, unlike what usually happens in topic-based categorization.

**Maas et al. (2011)** propose an unsupervised probabilistic model based on the Latent Dirichlet Allocation (David M. Blei and Jordan, 2003) to generate vector representations for the input documents. A supervised classifier is employed to cause semantically similar words to have similar representation in the same vector space. They argue that incorporating sentiment information in Vector Space Model approaches can lead to good overall results.

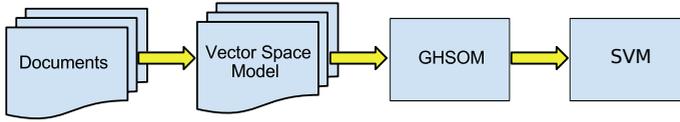
**Socher et al. (2011)** employ a semi-supervised recursive autoencoder to obtain a new vector representation for the documents. Such representation is used during the classification task, which is performed by softmax layers of neurons. Note that this approach does not employ any language specific sentiment lexicon nor bag-of-words representations.

**Glorot et al. (2011b)** build a deep neural network to learn new representations for the input vectors. The network uses rectified linear units and it is pre-trained by a stack of denoising autoencoders (Vincent et al., 2008). The data cases are encoded using a binary presence/absence vector for each term in the dictionary. The network is used to map each input vector into another feature space in which each data case is finally classified using a linear Support Vector Machine. Despite the fact that this framework is applied to domain adaptation, its pipeline is essentially identical to ours; however, we use a shallow model (the GHSOM) instead of a deep architecture and we perform our experiments using both linear and non-linear classifiers.

## 3 Proposed Model

A detailed description of the proposed method is given in the following paragraphs. The whole training procedure is supervised: it consists of an unsupervised neural network for feature learning and a supervised classifier for document classification.

In Figure 1 we present an overview of the proposed method: it is possible to observe that the raw documents received as input by our feature learning algorithm



**Figure 1:** An overview of the proposed model. From left to right: the short documents are represented in a VSM, they are given as input to a GHSOM, the output of the GHSOM is exploited by an SVM classifier.

are represented in a Vector Space Model (VSM). The weight assigned to each term of the dictionary is computed using a weighting function  $w$ . In detail, given a set of documents  $D$  and a dictionary of terms  $T$  extracted from  $D$ , the weighting function  $w_T : D \rightarrow X$ ,  $X \subset [0, 1]^{|T|}$  produces a vector representation  $\vec{x} \in X$  of the document  $d \in D$  in the space defined by the terms in the dictionary  $T$ . In Section 3.1 we discuss all the weighting functions applied in our experiments.

The vector space representation  $X$  for the set of input documents  $D$  is given as training data to a GHSOM that learns a new representation for the input data, as described in Section 3.2. The GHSOM generates maps that hierarchically represent the distribution of the training data. Note that, after the initial training phase, the topology of each map is fixed. At the end of the training phase, we assign a progressive numerical identifier to each  $k$  leaf units in the maps generated by the trained GHSOM and we define the learned  $k$ -dimensional feature space as  $F$ . Each vector  $\vec{x} \in X$  used to train the GHSOM is mapped into a sparse feature vector by a function  $feat : X \rightarrow F$ ,  $F \subset [0, 1]^k$ . For each feature vector  $\vec{f} \in F$  the following holds:

$$\vec{f}(i) = \begin{cases} 1 & \text{if } \vec{x} \text{ activates } u_i \\ 0 & \text{otherwise} \end{cases} \quad (1)$$

where  $u_i$  is the  $i$ -th leaf unit of the GHSOM and  $0 < i \leq k$ . All the training vectors are mapped to obtain a set of corresponding feature vectors in  $F$ . This new set of feature vectors, along with their respective labels, constitutes the training data for an SVM classifier. Once the training phase ends, the classifier is able to assign a positive or negative label to each of its input vectors. In our experiments we evaluate the performances achieved by our model using both linear and radial basis function kernels. The linear kernel is used to evaluate the ability of the proposed model to generate a non-linear feature representation of the input vectors in a new space where the points of different classes are linearly separable. The radial basis function kernel is adopted to obtain a non-linear separating plane. In Algorithm 1 we summarize the previously described steps.

In the following subsections we introduce the weighting functions used to obtain the vector representations for the documents (Sec. 3.1), a description of the GHSOM (Sec.

**Algorithm 1** Overview of the Proposed Model.

---

**Training**

1. Build the dictionary of terms  $T$  from the set of all documents  $D$ .
2. Map all the training documents  $d \in D$  in the VSM representation  $w_T(d) = \vec{x}$ ,  $\vec{x} \in X$  using the dictionary  $T$ .
3. Train a GHSOM with the vectors in  $X$ . Once the training phase ends, the number of maps generated by the GHSOM is  $k$ .
4. Each  $\vec{x} \in X$  is mapped in the  $k$ -dimensional feature space  $F$  using the function  $feat(\vec{x}) = \vec{f}$ . Let  $Y$  be the set of all the feature vectors computed in this way.
5. Train a SVM classifier using the feature vectors in  $Y$  along with their respective labels.

**Prediction of a document  $\bar{d}$** 

1. Get the VSM representation  $\vec{x} = w_T(\bar{d})$ .
  2. Compute the corresponding feature vector  $\vec{f} = feat(\vec{x})$  using the trained GHSOM.
  3. Predict the polarity of  $\bar{d}$  by classifying the pattern  $f$  using the trained SVM.
- 

3.2) and other shallow unsupervised feature learning algorithms used for comparison (Sec. 3.3).

### 3.1 Short Texts Representation

Here we describe how the short documents are represented in a VSM using a bag-of-words approach. Let  $D$  be the set of all documents and  $V$  be a vector space whose number of dimensions is equal to the number of terms extracted from the corpus. Using an encoding function, we assign to each document  $d \in D$  a vector  $v_d \in V$ , where  $v_d(i) \in [0, 1]$  is the weight assigned to the  $i$ -th term of the dictionary for the document  $d$ . In our experiments we compare the results achieved by our model using five different encoding functions that are presented in the following paragraphs.

**Binary Term Frequency.** It produces a simple and sparse representation of a short document. Such representation lacks of representative power but acts as an information bottleneck when provided as input to a classifier. It has also been adopted by Glorot et al. (2011b). Given a term  $t \in T$  and a document  $d \in D$ , Equation 2 is used to compute the value of each weight.

$$\text{binary\_score}(d, t) = \begin{cases} 1 & \text{if } t \in d \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

**TF-IDF.** It is a well-known method usually employed to compute the weights in a VSM. Using Equation 3, the weights assigned to a document  $d \in D$  is proportional to the frequency of the term  $t$  in  $d$  (called  $tf$ ) and it is inversely proportional to the frequency of  $t$  in the corpus  $D$  (called  $df$ ).

$$TF \cdot IDF(d, t) = tf(d, t) \cdot \log\left(\frac{|D|}{df(D, t)}\right) \quad (3)$$

In our experiments we compare the results obtained using the TF-IDF approach applied both to unigrams and unigrams plus bigrams.

**Specific against Generic and One against All.** In the following Equation we present a generic way to assign a weight to each term  $t$  in a document  $d$ :

$$\text{score}(t, sc, gc) = 1 - \frac{1}{\log_2\left(2 + \frac{F_{t,sc} \cdot D_{t,sc}}{F_{t,gc}}\right)} \quad (4)$$

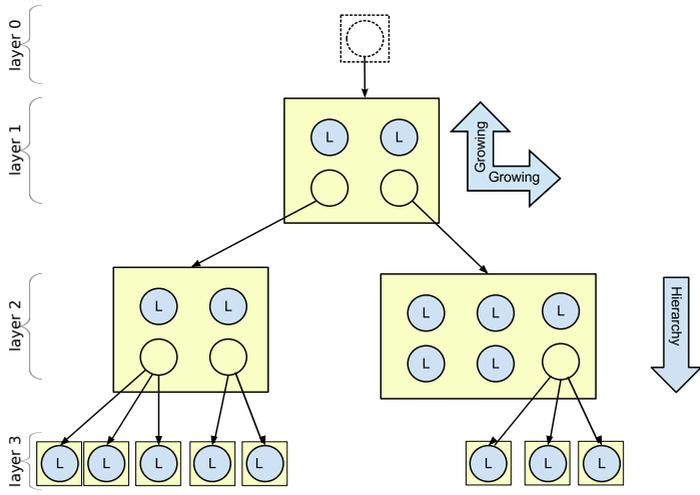
$sc$  and  $gc$  are two sets of documents representing the specific corpus and the generic corpus respectively. We refer to the specific corpus as a set of documents that we want to consider different from the ones in the generic corpus, as such this formula intends to assign high scores to the terms of the documents in  $sc$  that are distinctive.  $F_{t,sc}$  and  $F_{t,gc}$  are the frequencies of the term  $t$  in  $sc$  and  $gc$  respectively. The number of documents in  $sc$  containing the term  $t$  is defined as  $D_{t,sc}$ .

The weight assigned to each term  $t$  in  $d$  by Equation 4 is proportional to  $F_{t,sc}$  and inversely proportional to  $F_{t,gc}$ ; when  $t \notin gc$ ,  $\text{score}(t, sc, gc) = 1$  and when  $t \notin sc$ ,  $\text{score}(t, sc, gc) = 0$ . Therefore, the value of the  $\text{score}$  function is proportional to the ratio  $\frac{F_{t,sc}}{F_{t,gc}}$  and it is close to 0 when  $t$  is very frequent in  $gc$  (thus  $t$  is not a domain-specific term).

Using Equation 4, two weighting strategies are defined: (i) the *Specific against Generic* (SaG), where  $sc$  is the set of positive-oriented documents and  $gc$  is the set of negative-oriented documents, (ii) the *One against All* (OaA), where  $sc$  is the set of all the documents of our domain (both positive-oriented and negative-oriented documents) and  $gc$  is a set of documents that do not belong to the domain and semantically unrelated to the ones in  $sc$ .

### 3.2 GHSOM

In this section we describe the Growing Hierarchical Self-Organizing Map (GHSOM) model (Rauber et al., 2002).



**Figure 2:** An example showing a GHSOM model. Each layer in the hierarchical structure is composed by several independent SOMs; the units with high *mqe* are expanded to form a new SOM in their subsequent layers; the units *L* that represent an homogeneous set of data do not require any expansion.

The GHSOM model is an evolution of the Self Organizing Map (SOM) (Kohonen, 2001). The latter is an unsupervised neural network composed by a two dimensional grid of neurons. A SOM aims to learn a quantized representation of the training vectors in their space by adjusting the weights associated to each neuron in order to fit the distribution of the input data. By doing so, a SOM operates a sort of clusterization of the input data, where the weight vectors assigned to each neuron are centroids.

In Figure 2 we show an example of GHSOM: it consists of a set of SOMs organized in a hierarchical structure built by an iterative procedure that starts from a single map and, when convenient, increases its size by adding rows and columns of neurons or by expanding a single neuron into another SOM. The criterion employed to modify the topology of a GHSOM is based on the quantization error and two parameters  $\tau_1$  and  $\tau_2$ ; these parameters adjust the propensity of the structure to grow in width (new rows/columns are added to the SOMs) and in depth (new SOMs are added) respectively. The mean quantization error *mqe* is a measure of the quality of each SOM; the greater the *mqe*, the higher the approximation level. The quantization error can be computed for a single unit and for a whole map using Equations 5 and 6 respectively.

$$mqe_i = \frac{1}{|C_i|} \sum_{x_j \in C_i} \|m_i - x_j\| \tag{5}$$

$$mqe_M = \frac{1}{|M|} \sum_{i \in M} mqe_i \quad (6)$$

Let  $u_i$  be the neuron of a SOM  $M$ ,  $m_i$  be the weight vector for  $u_i$  and  $C_i$  be the set of the input vectors associated to  $u_i$ .

The training process begins with the creation of an initial map constituted by only one unit whose weight vector is computed as the mean of all the training vectors. This map constitutes the layer 0 of the GHSOM and its mean quantization error is defined as  $mqe_0$ . In the subsequent layer, a new SOM  $M_1$  is created and trained using the standard SOM training algorithm (Kohonen, 2001). After a fixed set of iterations, the mean square error  $mqe_{M_1}$  is computed and the unit  $u_e$  having the maximum square error is identified by computing  $e = \operatorname{argmax}_i \{mqe_i\}$ . Depending both on the dissimilarity of its neighbours and  $\tau_1$ , a new row or column of neurons is inserted at the coordinates of the unit  $u_e$ .  $M_1$  is allowed to grow while the following condition holds:

$$mqe_{M_1} \geq (\tau_1 \cdot mqe_{M_0}) \quad (7)$$

When Equation 7 is no longer satisfied, the units of  $M_1$  having high  $mqe$  may add a new SOM in the next layer of the GHSOM. The parameter  $\tau_2$  is used to control whether a unit is expanded in a new SOM. A unit  $u_i \in M_1$  is subject to hierarchical expansion if  $mqe_i \geq (\tau_2 \cdot mqe_0)$ .

The previously described procedure is recursively repeated to iteratively expand the SOMs both in depth and width. Note that each map in a layer is trained using only the training vectors clustered by its parent unit. The training process ends when no further expansions are allowed.

### 3.3 Other feature learning algorithms

The following algorithms can be used to learn a mapping for the input data from a vector space to another and they are commonly used in literature to learn features from raw data in an unsupervised manner (Coates et al., 2011), as well as pre-train deep architectures (Glorot et al., 2011b; Hinton and Salakhutdinov, 2006; Hinton et al., 2006).

#### 3.3.1 Restricted Boltzmann Machine

A Restricted Boltzmann Machine (RBM) (Smolensky, 1986) is an undirected graphical model composed by a visible layer and an hidden layer of neurons. The connections among the units form a bipartite graph as each neuron of a layer is only connected to the neurons in the other layer. The learned weights and biases can be used to obtain a feature mapping of the input vectors and this new representation may be provided to a classifier.

The training algorithm adopted in this work is the Contrastive Divergence (Hinton, 2002). This approximation of the gradient descent method has been employed using momentum and a L2 weight decay penalty. Both the neurons in the visible layer and

the ones in the hidden layer use the logistic sigmoid activation function. We followed the guidelines available in literature to easily implement and use a RBM (Hinton, 2010).

### 3.3.2 Autoencoder

Let  $X$  be the set of training vectors, an autoencoder is a neural network composed by an encoder function  $f(\cdot)$  and a decoder function  $g(\cdot)$  such that, given  $\vec{x} \in X$ , the composition of the two functions gives the reconstructed input  $g(f(\vec{x})) = r(\vec{x})$ . The network is trained to minimize the reconstruction error using the backpropagation algorithm (Rumelhart et al., 1986). In this work we employ shallow autoencoders with three layers (input, code and output). The code layer is used to generate a new representation  $f(\vec{x})$  for the input vectors that is provided as input to the classifier in the same way a vector is generated using a RBM.

In our experiments, we evaluate three different activation functions for the neurons in the code layer: logistic sigmoid, linear and rectified linear functions (Nair and Hinton, 2010). The rectified linear function units are reported to work well on sentiment analysis tasks (Glorot et al., 2011a). The momentum method has been used along with a L2 weight decay penalty for regularization.

A variant consists in training the autoencoder to remove noise from the input vectors: gaussian noise with zero mean is added to the training set so that  $X + N(0, \sigma) = \tilde{X}$ ; hence, the network is trained to reconstruct the data in  $X$  from  $\tilde{X}$ . In our experiments we also use shallow denoising autoencoders with rectified linear units (Vincent et al., 2008).

## 4 Experiments

In this section we present the results obtained by performing an extensive experimental analysis of the proposed model. The main goal of our experiments is to determine: (i) how the parameters of our model affect its performances, (ii) the magnitude of the contribution of the GHSOM and the SVM in the proposed model, (iii) how the GHSOM performs in comparison with other state-of-the-art feature learning algorithms.

All our experiments are carried out using the Customer Review Dataset (Hu and Liu, 2004). The dataset is composed by several annotated reviews associated to 5 different products; each review consists of a set of short phrases whose lengths do not averagely exceed 30 words. All the phrases are independently annotated, thus they can be treated as short documents; moreover, their polarities can be predicted independently from the reviews they belong to. The Customer Review Dataset is composed by a total of 1095 positive and 663 negative phrases; in our experiments we balance it so that the positive and negative amounts of phrases are equal. This set of documents is splitted into a train set and a test set: 70% of the positive and negative phrases forms the training set while the remaining data cases form the test set. This split is performed once and then it is fixed and maintained during all the experiments.

**Table 1:** F-measure values obtained by different stages of the proposed model for the Customer Review Dataset. The columns labelled with *SVM linear* and *SVM rbf* show the baseline results; the column labelled with *GHSOM* shows the results obtained by directly using a GHSOM as classifier; the last two columns show the sparse feature vector classification (SFVC) results obtained by the SVM with a linear and a radial basis function kernels.

Encoding	SVM	SVM	GHSOM	SFVC	SFVC
	linear	rbf		(linear)	(rbf)
<i>Binary term frequency</i>	0.52	0.56	0.75	0.81	0.87
<i>TF-IDF unigrams</i>	0.55	0.57	0.76	0.76	0.86
<i>TF-IDF 2-grams</i>	0.60	0.62	0.76	0.78	0.85
<i>Specific against generic</i>	0.54	0.76	0.76	0.76	0.88
<i>One against all</i>	0.56	0.56	0.77	0.81	0.90

All the meta-parameters both for the feature learning algorithms (such as  $\tau_1$  and  $\tau_2$  for the GHSOM or the parameters for the algorithms in Sec. 3.3) and the SVM are selected using 5-fold cross-validation on the training set.

We evaluate the performances achieved by the proposed model using the *F-measure* defined as in Equation 8.

$$F_1 = \frac{2 \cdot p \cdot r}{(p + r)} \quad (8)$$

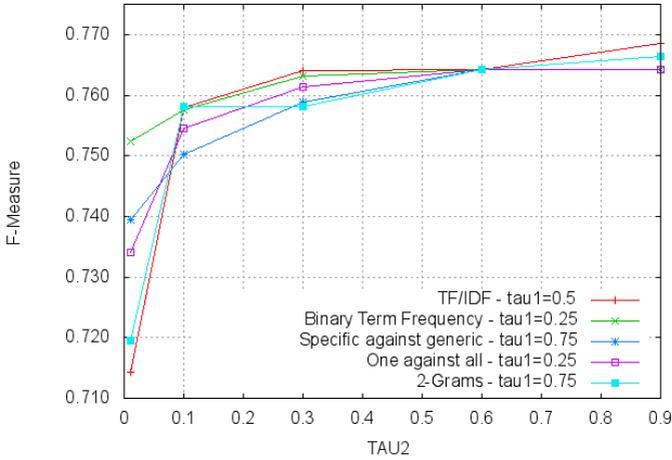
where  $p$  and  $r$  represent precision and recall values respectively.

**Baseline.** In the first part of our experiments, we measure the classification results using the encodings described in Section 3.1; the vector representations generated by those encodings are classified by an SVM with both linear or radial basis function kernels, thus skipping the feature learning phase. As shown in Table 1, the results obtained using the linear and non-linear kernels are similar. That’s because the vector space has a great dimensionality, therefore mapping the data into an higher dimensional non-linear space does not improve the classification performances.

Note that this first part of the experiments is crucial for the subsequent phases: the unsupervised feature learning algorithm aims to learn a new space to generate new feature vectors from those same input vectors. It is important to know whether the classification of the data in the new space can outperform the results obtained just by using a SVM with the same input vectors but without feature learning.

**GHSOM analysis.** In this second part of our experiments, we analyse the distribution of the documents in the clusters produced by a trained GHSOM.

Given a trained GHSOM, we assign a polarity to each of its leaf units. Let  $u_i$  be a leaf unit in the map  $M$  generated by an expansion of the unit  $u_{par}$  belonging to the previous layer. We define  $P = P_{pos} \cup P_{neg}$  as the set of training vectors clustered by the unit  $u_i$ . The polarity assigned to  $u_i$  is computed as follows:



**Figure 3:** F-measure values achieved by a trained GHSOM for the Customer Review Dataset, while varying the parameter  $\tau_2$ . For each of the five encodings of Sections 3.1 and 3.2, the optimal parameter  $\tau_1$  was found using a  $k$ -fold cross-validation technique with  $k = 5$ .

$$pol(u_i) = \begin{cases} pos & \text{if } |P_{pos}| > |P_{neg}| \\ neg & \text{if } |P_{neg}| > |P_{pos}| \\ pol(u_{par}) & \text{otherwise} \end{cases} \quad (9)$$

As previously stated, it is possible to exploit the GHSOM as a clustering algorithm: each leaf unit is a centroid in the input vectors space and each unseen document is assigned the polarity of its closest centroid. Given an unseen document  $\bar{d}$ , we compute its closest leaf unit  $u_{\bar{d}}$  as described in Section 3.2 and its polarity as  $pol(u_{\bar{d}})$ . The results obtained by this simple clusterization algorithm are presented in Table 1; we observe a general improvement over the baseline classification results.

In Figure 3 we present the development of the *F-measure*  $F_1$  while varying the parameter  $\tau_2$ ; the value assigned to  $\tau_1$  is determined using  $k$ -fold cross-validation as previously stated. Note that, as the GHSOM grows in depth, the classification results obtained using the 5 different encodings improve. We argue that, as the number of leaf units increases, the centroids in the vector space become more specialized and precise.

**Sparse feature vectors classification.** In our final experiments we measure the results obtained when the sparse feature vectors generated by the trained GHSOM are given as input to both a linear and a non-linear SVM classifiers. These feature vectors are the vectors produced by the *feat* function in Section 3. The results are presented in Table 1 and they prove that: (i) the classification by a SVM of the feature vectors

**Table 2:** Comparison with other feature learning methods.

Method	full (linear)	full (rbm)
<i>RBM</i>	0.83	0.85
<i>Autoencoder (linear)</i>	0.68	0.70
<i>Autoencoder (logistic)</i>	0.71	0.71
<i>Autoencoder (ReLU)</i>	0.71	0.74
<i>Denoising autoencoder</i>	0.72	0.74
<i>GHSOM</i>	0.81	0.90

obtained using our feature learning algorithm always outperforms the baseline, (ii) the encoding generated by the GHSOM defines a vector space that is better (in terms of separability) than the ones defined by the encodings discussed in Section 3.1. Note that the vectors generated by the *feat* function are not well linearly separable: in fact, a non-linear classifier trained using the sparse feature vectors generated by the GHSOM performs better than a linear one.

**Comparison.** We provide comparisons with the feature learning algorithms introduced in Section 3.3. We used those shallow feature learning algorithms in the same pipeline described in Figure 1 in place of our GHSOM based feature learning algorithm and no one was able to outperform our method. Table 2 shows the best results obtained by the algorithms while trying all the short text representation strategies listed in Section 3.1 and setting the values for all the meta parameters, such as the number of latent variables, using 5-fold cross-validation.

We tried four different settings for the autoencoders. The first one uses linear activation units in the code layer, as it is usually employed when working with text (Hinton and Salakhutdinov, 2006). Next, we tried autoencoders with logistic sigmoid activation units which is a standard non-linear activation function for learning features; it is usually employed as it is considered biologically plausible for learning. We also tried autoencoders with rectified linear activation functions (ReLU) in the code layer as a recent work (Glorot et al., 2011a) argues that rectified units may improve the quality of the learned features as they provide a natural way to produce a sparse representation since a lot of components are assigned values exactly equal to 0. Our results show that the autoencoder with ReLU obtains better results than the autoencoders with linear and logistic sigmoid units.

Finally, we trained a denoising autoencoder with ReLU; this kind of autoencoder is expected to learn better features as it cannot just copy the input to the code layer because it is corrupted by noise. The denoising autoencoder produced results in line with the ReLU autoencoder when using the radial basis function SVM. However, the vectors produced by the denoising autoencoder are easier to separate using a linear classifier, therefore we assess that this autoencoder is able to learn a feature space that allows to obtain better performances in a linear classification setting than the other autoencoders.

The RBM led to better results than the ones achieved by the autoencoders. More importantly, the vector representation produced by the RBM led to better classification results than the ones obtained by our method when using a linear classifier; this means that the RBM learns a feature space that is better than the one of our GHSOM-based algorithm when the subsequent classification task is performed in a linear setting. However, as shown in Tables 1 and 2, it is not good enough to let the non-linear SVM overcome the best classification performance obtained by the proposed model, which learns a space that produces very effective feature vectors when classifying in a non-linear setting.

### 5 Conclusion

The method presented in this work is able to generate a sparse encoding of short documents in an unsupervised manner, without using any prior knowledge related to the context of the problem. In our experiments we proved that a properly trained Growing Hierarchical Self-Organizing Map, used as clustering algorithm for feature learning and applied to different bag-of-word data representations, can provide robust results. Excellent performances can be achieved when the output of such model is provided as input to a Support Vector Machine classifier; thus, we argue the suitability of feature learning algorithms in the field of *sentiment analysis*. Our solution presents some interesting advantages: (i) it is language independent, (ii) it does not require any lexicon of opinion-bearing words nor idioms, (iii) it is domain independent, meaning that it may be applied to different contexts without further modifications. The comparison with other state-of-the-art unsupervised feature learning algorithms confirms the effectiveness of the proposed method: our feature learning model produces feature vectors that, once classified using a SVM classifier, lead to better performances compared to the state-of-the-art algorithms that are similar to ours in characteristics and complexity.

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## Domain Adaptation for Opinion Mining: A Study of Multi-polarity Words

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### Abstract

Expression of opinion depends on the domain. For instance, some words, called here multi-polarity words, have different polarities across domain. Therefore, a classifier trained on one domain and tested on another one will not perform well without adaptation. This article presents a study of the influence of these multi-polarity words on domain adaptation for automatic opinion classification. We also suggest an exploratory method for detecting them without using any label in the target domain. We show as well how these multi-polarity words can improve opinion classification in an open-domain corpus.

### 1 Introduction

With the advent of the Social Web, the way people express their opinions has changed: they can now post product reviews on merchant sites and express their point of views on almost anything in Internet forums, discussion groups, and blogs. Such online behaviour represents new and valuable sources of information with many practical applications. That is the reason why, in recent years, important research works have been undertaken on the subject of opinion mining. However, most works focus on how to characterize the opinion of texts in a given corpus, which is often domain-specific (*i.e.* the opinions in the texts are associated with the same type of objects), and little work have been done on words with different polarity across domains. Some words can indeed change their polarity between two different domains (Navigli, 2012; Yoshida et al., 2011). For example, the word “return” has a positive connotation in the sentence “I can’t wait to return to my book”. However, it can be seen as very negative when talking about some electronics device, as in “I had to return my phone to the store”. This phenomenon happens even in more closely related domains: “I was laughing all the time” is a good point for a comedy but a bad one for a horror film. We call such words or expressions “multi-polarity words”. This phenomenon is different from polysemy, as a word can keep the same meaning across domains while changing its polarity which can lead to classification error (Wilson et al., 2009). After a quick overview of the state of the art in this field, we present our study on these multi-polarity words. In section 3, we show that a significant amount of multi-polarity words influences the results of common automatic opinion classifiers. Their deletion or their differentiation leads to better classification results. We are also interested in the automatic detection of multi-polarity words when

there is no annotation in the target domain. We propose a solution to solve this issue by using a set of common pivot words in order to compare distribution of candidate multi-polarity words in both domains. Finally, we show in section 4 that, even when a corpus does not contain explicit domain separation, the detection of multi-polarity words in implicit domains improves the opinion classification.

## 2 State of the art

Subjective expressions are words and phrases being used to express mental and emotional states like speculation, evaluation, sentiment or belief (Wiebe et al., 2005; Wiebe and Mihalcea, 2006; Wilson, 2008; Akkaya et al., 2009). They are called private states, that is to say, internal state which cannot be directly observed by others (Quirk and Crystal, 1985). On the contrary, polarity refers to positive or negative associations of a word or sense. Whereas there is a dependency in that most subjective senses have a relatively clear polarity, polarity can be attached to objective words or senses as well. Su and Markert (2008) give the example of the word tuberculosis: it does not describe a private state, is objectively verifiable and would not cause a sentence containing it to carry an opinion, but it does carry negative associations for the vast majority of people. Like Su and Markert (2008), we do not see polarity as a category that is dependent on prior subjectivity assignment and therefore applicable to subjective sense only. There is of course some correlations. A subjective sense of a word is likely to appear in a polar expression but can also appear in a neutral one. Similarly, an objective word can be used in a polar way.

Since a few years, interest on determining the polarity of ambiguous words has grown quickly (Wu and Jin, 2010). Practically all the existing annotation schemes for polarity include a "both" or "varied" flag (Su and Markert, 2008; Wilson et al., 2005). In their classification of the causes of variation in contextual polarity, Wilson et al. (2005) cite topic and domain. Moreover, in their study, Su and Markert (2008) notice that some preferences can exist depending on the domain or the topic of the text. They report 32.5 % of subjectivity ambiguous words in their corpus and the word sense disambiguation is not sufficient to remove the whole ambiguity. In Takamura et al. (2006, 2007), the authors propose latent variable model and lexical network to determine sentiment orientation of noun+adjective pairs. If the adjective is ambiguous, the classification is more difficult. Thus, the influence of domain on polarity is a very important field of research. In this study, we are looking for words or expressions (subjective or objective as well) which carry polar associations in a specific domain. Many of the words we are looking at would have no inherent polarity but can occur in polar contexts. We aim at imposing world knowledge and frequent discourse associations on these words.

This work is related to contextual or target polarity (Wilson et al., 2005; Fahrni and Klenner, 2008). Fahrni and Klenner (2008) focus on the target-specific polarity determination of adjectives. A domain specific noun is often modified by a qualifying

adjective. The authors argue that rather than having a prior polarity, adjectives are often bearing a target specific polarity. In some case, a single adjective even switches polarity depending on the accompanying noun. The authors use Wikipedia for automatic target detection and a bootstrapping approach to determine the target specific polarity of adjectives. They achieve good results but focus only on adjectives. On the contrary, Wilson et al. (2005) don't restrict them on adjectives but work only with phrases containing pre-determined clues. They focus on phrase-level sentiment analysis and first determine whether an expression is neutral or polar before disambiguating the polarity of the polar expression by using several rules and structural features.

In this study, we are interested in the influence of polarity-ambiguous words on polarity at text level. In state of the art, most works deal with a pre-existent lexicon of prior polarity. They aim at improving it, for example by weighting the different polarity of a word depending on the domain (Choi and Cardie, 2009). These particularized lexicons can then be used by a rule-based classifier (Ding et al., 2008).

As for studies on corpus-based only classifiers at text level, they focus mainly on the representation of data (Glorot et al., 2011; Huang and Yates, 2012). The adaptation error of a classifier depends indeed on its performance on the source domain and on the gap between source and target words distribution (Ben-David et al., 2007). With a good projection, a link can be established between the words of the target domain which are missing from the source domain and the other words (Pan et al., 2010; Blitzer et al., 2007). However, if a word in a text has different polarity in source and target domain, it will still introduce an error. So, identification of multi-polarity words is complementary to these approaches and their improvements can be combined. However, the influence of words with several polarities on automatic classifiers is rarely studied. One noticeable exception is the work of Yoshida et al. (2011). They use a bayesian formulation and focus more precisely on the influence of the number of source and target domains, using up to fourteen domains.

In all these works, the object of study can vary. For example, Wilson et al. (2009) use a pre-existing lexicon of polar words. The coverage of their lexicon is 75 % of the polar phrases of their corpus. On the contrary, Fahrni and Klenner (2008) focus on adjectives. In our study, we do not presume of what words or phrases are bearing polar information. We have chosen to automatically select them and classify them in one step. Therefore, we have to be attentive to avoid selecting peculiarities of the corpus. As said before, we are working at text level. We are then interested on words or phrases which denote polarity at the text level. Some of them do not denote polarity at phrase level and then would not be considered by previous work. Among these words and phrases, we are interested only on those we call multi-polarity words. That is to say those which denote at text level a different polarity according to the general domain of the text.

### 3 A study of multi-polarity words

In this section, we present a study of multi-polarity words. The first part is dedicated to a qualitative and quantitative study of these words. In a second part, we present an estimation of their influence on an usual automatic classifier. Finally, we explore the detection of multi-polarity words without using any target label.

#### 3.1 Description of the corpus

For this study, we have used the *Multi-Domain Sentiment Dataset*, collected by Blitzer et al. (2007). It contains four thematic corpora (*DVDs*, *kitchen*, *electronics* and *books*) of reviews collected on Amazon. Each corpus contains 1000 positive reviews, 1000 negative reviews and some unlabelled reviews. These reviews are represented with a bag of words of uni- and bi-grams. In this article, “word” is used to denote uni- or bi-grams.

#### 3.2 Supervised detection of multi-polarity words

Multi-polarity words are first detected using a supervised approach, using the labelled reviews of each pair of thematic corpora. We make the common assumption that positive words will mostly appear in positive reviews and negative words in negative reviews. Then, for each word, we determine if its distribution in positive and negative reviews of target domain is statistically different or not from its distribution in positive and negative reviews of source domain<sup>1</sup>. For that purpose, we use a  $\chi^2$  test with a risk of false positive of 1%. The words are also selected only if they occur more often than a given threshold (minOcc) and if their difference of positivity between the two domains is higher than a second threshold (minDiff). These parameters are linked. If one of them is increased (less restrictive), the other one should be decreased (more restrictive) in order to keep the same level of performance. In a rank study, we have shown that they are approximatively linearly dependent.

Word	<i>region</i>	<i>I loved</i>	<i>worry</i>	<i>compare</i>	<i>return</i>
electronics	0.154	0.091	0.929	0.846	0.055
books	0.818	0.735	0.3	0.263	0.633

**Table 1:** Some example of percentage of presence in positive reviews for two domains. This score range from 0 (very negative) to 1 (very positive). A gap of 0.5 is then very significant (a neutral word becomes highly valued).

We present in Table 1 some multi-polarity words detected with this  $\chi^2$  test. As we detect our multi-polarity words based on a specific corpus, we have to be careful to

<sup>1</sup>Some words can have different polarity inside one domain but we only consider here the global polarity.

avoid selecting peculiarities of the corpus<sup>2</sup>. A more detailed analysis of this phenomenon leads us to the conclusion that words can change their polarity for multiple reasons. We propose the following classification of multi-polarity-words:

**Corpus bias** The change of polarity can be linked to a corpus bias: for instance, the word “superman” is very positive in the *books* corpus and negative in the *DVDs* corpus only because the film is often considered as a poor adaptation of the beloved comics.

**Multiple word sense** The multi-polarity of a word can be linked to polysemy. In “*I had to return my phone to the store*” or “*I can’t wait to return to my book*”, the word “return” has different polarities but also different senses. In this case, a pre-processing using word sense disambiguation methods or subjectivity word sense disambiguation methods like in (Akkaya et al., 2009) can be useful.

**Relative quality** Some adjectives or qualifiers without prior polarity can be positive or negative depending on their targeted object (Fahrni and Klenner, 2008). To be “*unpredictable*” is good for a film scenario but bad for a software.

**Author’s politic orientation** Some words can change polarity depending the opinion of the writer. It often concerns political terms (e.g. “capitalism”).

**Comparison** Comparative opinions (“*better than...*”) are difficult to handle because the opinion characterization relies on the detection of which part of the comparison is the main subject. Some work has been developed about this specific problem (Ganapathibhotla and Liu, 2008). However, we have detected general habits in the different corpora. In *electronics* or *kitchen* corpora, comparisons are very common and in a huge majority, the topic of the review is in the first place of the comparison, whereas the opposite trend is found in *DVDs* or *books* corpora.

**Temporal aspect** The polarity of some words can be connected to an associated temporal information. For example, “*I loved this book*” is positive, however “*I loved this camera*” is usually negative because the camera doesn’t work any more. “*I loved*” is therefore negative in *electronics* corpus, however, the present form “*I love*” stays positive.

Some of these categories can be handled other way, as *multiple word sense* or *comparison* categories. However, the effects of *relative quality* or *temporal aspect* can’t be suppressed with usual treatment. That is why a study of these multi-polarity words is necessary.

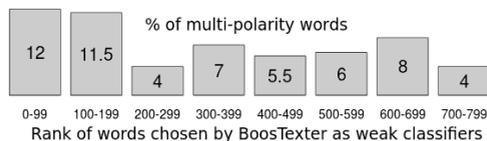
### 3.3 Influence of multi-polarity words on automatic classifiers

The second part of our study on multi-polarity words aims at assessing the influence of these words on opinion classification tools based on machine learning techniques.

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<sup>2</sup>A bigger manual evaluation is in progress.

For this purpose, we used a boosting method, BoosTexter (Schapire and Singer, 2000), because this method makes it easier to check which words are important for the classification. Indeed, words are chosen as weak classifiers, and if a word is selected early, it is considered very useful for the classification task. For each pair of corpora, we checked when the multi-polarity words were selected by BoosTexter<sup>3</sup> as weak classifiers.



**Figure 1:** Average number of multi-polarity words among those selected by BoosTexter (with a step of 100 words), calculated on all the source-target pairs.

Figure 1 shows the average number of multi-polarity words for each 100 weak classifiers. Among the first 200 weak classifiers, 12% are multi-polarity words, which is relatively important and proves that a naïve handling of these words can generate noise in the opinion detection process. We highlighted this noisy influence with two simple experiments of features selection: the multi-polarity words are either deleted from the feature set or differentiated (by replacing a single *word* feature by two features *word-SOURCE*, *word-TARGET*).

	B-D	B-E	B-K	D-B	D-K	E-B	E-D	E-K	K-B
Normal	76.4	72.9	77.2	75.35	77.65	69.61	71.20	83.51	70.67
Diff.	<b>77.0</b>	<b>75.3</b>	<b>78.25</b>	75.35	<i>76.95</i>	<b>71.1</b>	<b>73.15</b>	<i>82.95</i>	<b>72.75</b>
Del.	76.25	<b>74.3</b>	<b>78.1</b>	<b>76.75</b>	<i>77.0</i>	<b>71.9</b>	<b>72.85</b>	<i>82.9</i>	<b>73.05</b>
	+0.6	+2.4	+1.05	+1.4	-0.7	+2.29	+2.05	-0.61	+2.38

	D-E	K-D	K-E
Normal	76.15	74.49	81.4
Diff.	75.7	74.3	81.35
Del.	75.8	74.65	82.1

**Table 2:** Accuracy for a BoosTexter classifier trained on a source domain and tested on a target domain (S-C); D : DVD, B : books, E : electronics, K : kitchen. Significant improvement are in bold and significant deterioration are in italic.

Table 2 shows that this very simple deletion (or differentiation) of multi-polarity words improves the classification for almost all the pairs Source-Target. Indeed, feature

<sup>3</sup>We have used the discrete AdaBoost.MH version, setting the number of iterations to 1000.

selection is known to be beneficial for domain adaptation (Satpal and Sarawagi, 2007). Moreover, a weighting of these multi-polarity words, rather than a complete deletion, is likely to give better results (Choi and Cardie, 2009). In a similar way, Akkaya et al. (2009) work on subjectivity ambiguous words and use subjectivity word sense disambiguation in order to improve contextual classification of polarity at sentence level. They remove subjective words used in objective context and the accuracy of their automatic classifier improves of three points.

These results justify the necessity of a dedicated handling of multi-polarity words, and of an automatic detection of these words in new domains.

### 3.4 Automatic detection of multi-polarity words in a new domain

The precedent study is based on a detection of multi-polarity words relying on annotations in both source and target domains. However, in a realistic application, the adaptation of a domain-specific opinion mining tool to a new domain has often to deal with no or few annotations of target domain. Automatic labelling can be useful but is not always possible. We present here our exploratory method for automatic detection of multi-polarity words without any target annotation.

#### 3.4.1 Overview of the approach

The proposed method relies on a list of pivot words. They should belong to both source and target domain, be useful for the opinion classification task and have a stable polarity across domains. Their automatic selection is explained below. These pivot words are used in order to compare the distribution of the others words in source and target domains. For each word, and for each domain, we create its co-occurrence profile with respect to the list of pivot words. After that, a  $\chi^2$  test is applied to decide if, for a given word, its co-occurrence profiles in the source and target domains are statistically different (the word is considered as a multi-polarity word) or not (the word is then seen as a single-polarity word).

The pivot words are selected in two steps. First, a pre-selection is performed in order to keep only words which appear nearly as many time in both domains and are at the same time useful for opinion classification in source domain. Then, an iterative process removes from this list the words which have several polarities.

For the pre-selection step, we first compute, using only the annotated documents from the source domain, the mutual information  $MI_{P,N}$  between the presence or absence of a word in a review and its positive/negative label. The selected pivot words should be useful for opinion classification and therefore have a high value for this mutual information score. We set a minimum threshold on this  $MI_{P,N}$  in order to keep at least 1000 words. Following the same idea, we then compute, using the documents from both domains, the mutual information  $MI_{S,T}$  between the presence and the absence of a word in a review and its source/target label. Words which are not specific to a domain should then have a low value for this mutual information score. The pivot

words candidates are ranked using this  $MI_{S,T}$  and only the 1000 words with the lower values of  $MI_{S,T}$  are kept.

After this pre-selection of pivot words, we detect the multi-polarity words among them using the same procedure as described in previous section but on pivot words themselves. We remove from the list the word which is the most likely to change polarity. Then, we iterate the process until no more pivot words are detected as multi-polarity words.

### 3.4.2 Evaluation of the results

This automatic method selects too many words. Therefore, in an in-context evaluation like in section 3.3, the accuracy drops drastically. In order to have an idea of the pertinence of our method, we have compared the words obtained automatically with our method (using only source labels) with those obtained by using labels of both source and target domains, as described in section 3.2. The automatic method selects more multi-polarity words (circa 1600 words) than the supervised one (circa 400 words), which explains the low precision score, as shown in table 3. Therefore, if all the detected words are deleted from the training corpus like in section 3.3, the accuracy is lower. However, precision can be increased without decreasing the recall by keeping only the words which are detected as multi-polarity words with the higher confidence: the values are presented in the column *max precision*. This confirms that our method indeed selects the multi-polarity words first: more work must be undertaken to find the optimal threshold for this selection.

Moreover, if we only consider multi-polarity words which are actually used by the classifiers (see figure 1), the average recall is 83.4 % for words selected in the first 100 weak classifiers (column *Recall 100*) and 71.3 % for the first 300 weak classifiers (column *Recall 300*). Therefore, the majority of multi-polarity words which are not detected are those with few influence on opinion classification.

So, despite a low precision, the results of our automatic detection method without using any target annotation are very promising.

Precision tot.	Recall tot.		Precision max.		Recall 100	Recall 300
16 %	60.5 %		18.1 %		83.4 %	71.3 %

**Table 3:** Comparison between words selected by the automatic method with those selected by the supervised one. The scores are the averaged recalls calculated on all the possible pairs Source-Target.

## 4 Use of multi-polarity words for open-domain opinion mining

In this section, we focus on another real case problem and present how to make use of the multi-polarity words in the context of opinion mining in open domain (i.e. in a general corpus that contains documents from different domains but without information on the

domains). In this context, we cannot rely on the domain labels to detect multi-polarity words. We propose in this case to automatically find the different underlying domains of the documents in order to separate the general training corpus into smaller thematic corpora. Then, we apply the supervised detection method, presented in section 3.2, to detect multi-polarity words. These words are taken into account for learning several specific classifiers, one per thematic sub-corpus. The results of these classifiers are merged to produce the final opinion classification.

### 4.1 Overview of the method

To make use of the multi-polarity words in a labelled open domain corpus, we first have to extract the underlying domains in the documents and assign each document to a domain. We obtain several domains, not only two (one source and one target) like in the previous experiments. Therefore, we apply the supervised detection (3.2) of multi-polarity words several time, considering each domain versus all the others. We obtain as many multi-polarity words lists as underlying detected domains. For each multi-polarity words list, we create a new training corpus by deleting or differentiating the words of the list like in section 3.3. Opinion classifiers are created on these new training corpora. At last, we have one classifier per underlying detected domain. For classifying a new text, we merge the answers of the different classifiers according to the degree of relation of the new text to the underlying detected domains.

### 4.2 Evaluation

The evaluation of the proposed method is performed on the corpus of tweets from the task 2 of SemEval 2013 (Wilson et al., 2013). These tweets are separated in three classes: positive, negative and neutral. We use as training corpus the training data, merged with the development data and we balance the different classes. So, our final system is trained on 4500 tweets (1500 of each class, chosen randomly).

First, we remove the web addresses from the tweets to reduce the noise. Then, we extract the emoticons and use the number of occurrences of each type (smile, tears, heart...) as features. Finally, we perform a lemmatization of the text, using the linguistic analyser LIMA (Besançon et al., 2010). Table 4 shows a tweet example.

Bag of words features	Emoticon type feature
wow lady gaga be great	Smile 1

**Table 4:** "WOW!!! *Lady Gaga is great* =)"

### 4.2.1 Domain generation

As the corpus has no domain label, we first have to identify the underlying domains and assign a domain to each tweet. For that purpose, we use Latent Dirichlet Allocation (LDA) (Blei et al., 2003). LDA has already been used in aspect-based review analysis, which is close to our work. In (Titov and McDonald, 2008a,b), the authors introduce a model mixing global and local topics for aspect-based review analysis. They use the manual annotations of reviewers in order to improve the topics identification.

In our experiment on tweets, we chose the Mallet LDA implementation (McCallum, 2002). The framework uses Gibbs sampling to constitute the sample distributions which are exploited for the creation of the topic model. The model is built using the lemmatized tweets from the training and development data. We performed tests with different numbers of topics and the 5 topics version, presented in Table 5, appears to be the most efficient. Each tweet is then represented by a vector of length 5, where the  $i$ -th value is the proportion of words of the tweet which belong to the  $i$ -th topic.

Topic Film	tonight, watch, time, today
Topic Obama	win, vote, obama, black
Topic Sport	game, play, win, team
Topic Informatic	apple, international, sun, anderson
Topic Show	ticket, show, open, live

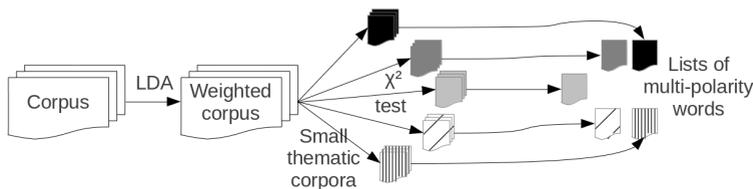
**Table 5:** Most representative words of each topic. We named the topics to make the presentation of data and results more readable.

Then, we subdivide the corpus in 5 sub-parts, or domain, each of them associated with one underlying detected topic. We have tested two types of subdivision. In the first one, called *all training tweets version*, a tweet is associated with its more related topic. For example, if its proportion of words belonging to the topic *sport* is 55 %, the tweet will be part of the sub-part associated to sport domain. In the second subdivision, called *domain confident training tweets version*, a tweet is taken into account only if more than 75 % of its words belong to the same topic. Therefore, the precedent example tweet will not be used. In this version, the sub-parts are more focused on only one topic. In return, they contain less training tweets (2889 tweets altogether).

### 4.2.2 Detection of multi-polarity words

For detecting the multi-polarity words, we use the positive and negative labels of the training data, as described in the section 3.2. We apply this detection for each sub-part. Each time, we detect the words which change their polarity between a specific sub-part of the training corpus and its complement (all the others tweets). For example, the word “black” is detected as positive in the second sub-part, related to the election of Barack Obama, and neutral in the rest of the tweets. At the end of this procedure, we

have 5 collections of words which change their polarity (one different collection for each sub-part). These collections are rather small: from 21 to 61 multi-polarity words are detected according to the domain.



**Figure 2:** Detection of multi-polarity words after splitting the training corpus in 5 small thematic corpora using Latent Dirichlet Allocation.

#### 4.2.3 Differentiation of multi-polarity words

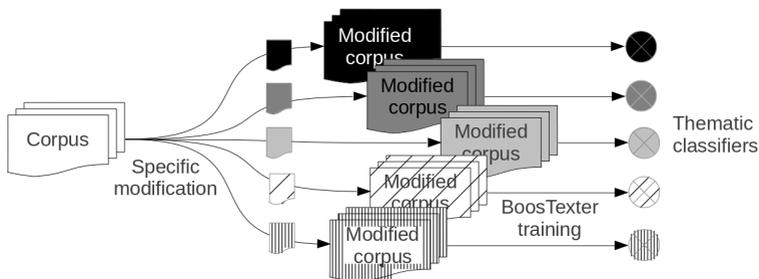
After the automatic separation of the training corpus in different sub-parts associated to a specific domain and the detection of the words which change their polarity according to these domains, we integrate this knowledge in the opinion classifier. We produce a different corpus for each domain, by modifying the original one using the associated list of multi-polarity words. We then train a classifier on these modified corpus and obtain 5 domain-specific classifiers. As for the experiment described in section 3.3, we have tested two types of modification: differentiation or deletion. We have also performed a control experiment using only the separation into different domains but not the associated multi-polarity words. These modifications are described below:

**Domain-specific version** Different independent classifiers are trained on each domain-specific sub-part of the corpus, without any modification of the data. This is a control experiment. It uses only the domain information of the partitioning but not the multi-polarity words information.

**Differentiation version** Different domain-specific classifiers are trained on the whole corpus, modified like the experiments in section 3.2: each multi-polarity word for the domain  $X$  is replaced by a feature *word\_X* in the sub-part of the corpus corresponding to this domain and left unchanged in the rest of the corpus. Hence, for each domain, we modify a different part of the original whole corpus.

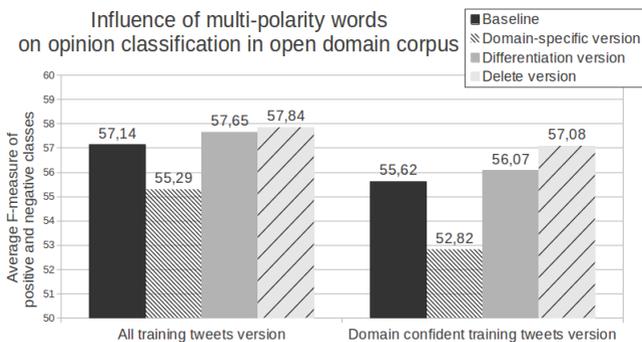
**Delete version** Different domain-specific classifiers are trained. Each multi-polarity word for the domain  $X$  is removed from the whole corpus (different words are removed for the different domains, creating different versions of the corpus)

We then have 5 classifiers for classifying new tweets, each of them associated to one domain. Test tweets have no domain labels either. So, we first determine their topic



**Figure 3:** Flow of data. The modification is different for each version.

profile using LDA topic model. Then, we apply the 5 classifiers on the new tweet and obtain 5 answers. We use a mix of the 5 answers of the classifiers with weights according to the LDA mixture. This flow is presented in figure 3. We have tested several weighting schemes for this combination and the more efficient was the exponential of the LDA score.



**Figure 4:** Average F-measure of positive and negative classes using two different training corpus: all training tweets or domain confident training tweets versions.

Figure 4 shows the results of these different integration of multi-polarity words using the two different initial training corpora created as described in section 4.2.1: all training tweets and domain confident training tweets versions.

### 4.3 Analysis of the results and discussion

We have described a method to include domain information in an open-domain corpus to improve opinion classification at text level. As we do not have reference domain label for the documents, we create a partition using a detection of the latent topics using LDA. The *Domain-specific* version, which does not take into account the multi-polarity words, degrades the performances (-1.85% in the first experiment, -2.8% in the second). We think it is due to the rather small size of some training sub-corpora of the partition. On the contrary, the results with all the versions which integrate multi-polarity words show an improvement of the F-measure. We have tested the significance of this improvement with a randomization test. In the case of the *Delete* version, the improvement is significant (p-value is 0.03). The final improvement is rather small, however, it has to be related to the small number of multi-polarity words we have detected (in average, 36 words per domain). We think that the considered collection of tweets chosen for the evaluation is too small for the  $\chi_2$  test to detect a lot of words with enough confidence. In comparison, in our experiment on reviews, we detected about 400 multi-polarity words per domain. It is also worth noticing that for the domain confident experiment, the improvement is more sensible (+1.46% versus +0.70%) even if the absolute value of the score is not better, due to a much smaller training data. Moreover, in this case, the significance of the *Delete* version is higher (with a p-value of 0.005). These results are very promising and show the interest of taking into account multi-polarity words. Another issue for this method is its dependency on the approach which is chosen to separate the corpus into different domains. We used LDA for this purpose but we plan to test a more supervised method using Explicit Semantic Analysis (Gabrilovich and Markovitch, 2007) and based on the categories of Wikipedia, in order to have more control on the domains (i.e. propose general domains that are not corpus-dependent).

## 5 Conclusion

In this article, we have studied the influence of multi-polarity words on the performance of the automatic classification of opinion at text level. We have shown that these words are frequent and have influence on the performance of automatic classifiers in a corpus of domain-specific reviews and in an open-domain corpus of tweets. At the present time, a manual evaluation of these words is in progress. We discussed the real case where there is no labels available in the target domain and present an exploratory method for detecting multi-polarity words using carefully selected pivot words. Then we showed that the detection of multi-polarity words is also useful in an open-domain corpus. Further works will be made on the selection criteria of multi-polarity words, especially in the case where no target label is used.

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## **IGGSA-STEPS: Shared Task on Source and Target Extraction from Political Speeches**

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Accurate opinion mining requires the exact identification of the source and target of an opinion. To evaluate diverse tools, the research community relies on the existence of a gold standard corpus covering this need. Since such a corpus is currently not available for German, the Interest Group on German Sentiment Analysis decided to create such a resource and make it available to the research community in the context of a shared task. In this paper, we describe the selection of textual sources, development of annotation guidelines, and first evaluation results in the creation of a gold standard corpus for the German language.

### **1 Introduction**

Opinion source and target extraction is the area of opinion mining aiming at identifying the source (i.e., whose opinion?) as well as the target (i.e., about what?) of an opinion. It is applicable to free language texts, where this kind of information cannot be derived from meta-data. Source and target extraction turns out to be a surprisingly difficult task. Intuitively, humans should be easily capable of accomplishing it, yet they often founder on the subtleties of language. While a brief glance at a text gives the impression of an easily solvable task, delving into it reveals its complexity. A varying number of sources/targets might confuse the reader, in other cases the source/target might not be present in the sentence, or it is difficult to decide on the linguistic span of the source/target. A task so difficult to solve for humans poses an even bigger challenge for computers. With their at most limited understanding of human language, solving such a task requires sophisticated algorithms. This is aggravated by the fact that the data publicly available for machine learning purposes is too sparse.

The paper we present here summarizes the efforts of the Interest Group of German Sentiment Analysis (IGGSA)<sup>1</sup> to create a publicly available resource serving as a gold standard corpus for opinion source and target extraction. The corpus consists of a large number of speech transcripts from debates in the Swiss parliament and contains annotations for the evaluation of source and target extraction systems. IGGSA plans to use the corpus as part of a shared task focusing on source and target extraction from political speeches (STEPS) in the run-up to the KONVENS conference 2014 in Hildesheim.

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<sup>1</sup><https://sites.google.com/site/iggisahome/>

In this paper we discuss the choice of Swiss parliament speeches, report the details of the annotation guidelines and show evaluation results of a first round of manual annotations.

## 2 Related Work

An important aspect of opinion mining systems is their ability to establish a connection between subjective expressions and their sources and targets. A system capable of doing this provides a holistic picture of an expressed opinion. Sentiment analysis systems must be able to reliably tie opinions or subjective states to their sources and targets. This is a non-trivial task as some sentiment-bearing expressions are not linked to the sources, and some not even to the targets, of opinion. In the best case, the source and target correspond to semantic roles of sentiment-bearing predicates that can be expressed as syntactic arguments (Ruppenhofer et al., 2008). For instance, the subject of *love* in (1) is the source of the positive sentiment expressed and the object is the target of the sentiment.

(1) I really LOVE the players and the staff. [www]

However, a direct tie-in with semantic role labeling is usually not the chosen way of handling the extraction of sources and targets. In the following, we discuss the reasons for this and some of the alternative problem statements that have been adopted.

### 2.1 Attribution and nesting of sources

In the case of one important sub-class of sentiment-bearing expressions, called expressive subjective elements by Wiebe et al. (2005), a grammatical link exists between the opinion expression and the target<sup>2</sup>, but not necessarily to the source. For instance, in the case of *idiotic* we know that what the adjective modifies or is predicated of is the target of the sentiment conveyed. Thus, “exit” is the target in (2) and “[t]hat” is the target in (3). Note, however, that the sources differ between the two examples: in (2), the source is the writer of the text, whereas in (3) it is the quoted speaker Irvine.

(2) His rude, crude response and IDIOTIC exit from his duties is hardly deserving of the praise he has attracted. [www]

(3) “That was IDIOTIC,” Irvine told talkSPORT . [www]

Rather than connect expressions of opinion only to their immediate sources, it is desirable to keep track of the chain of transmission. In the MPQA-corpus (Wiebe et al., 2005), for instance, levels of nesting are recorded that would show for a sentence like (3) that not only is Irvine the source of the opinion expressed by *idiotic* but that we come to know this only via an utterance of the writer of the text in which Irvine’s speech is presented. In the annotations we produce, nesting is not explicitly marked but can be reconstructed from the annotations, as discussed in Section 3.3.

<sup>2</sup>This link may either take the form of a predicate-argument or a modifier-head relationship.

## 2.2 Definitions of target

The main issue with respect to targets is whether the analysis should address only what one may call “local” targets, that is expressions that are semantic valents and syntactic dependents of a particular sentiment-bearing predicate, or whether it should also take into account other targets that are pragmatically relevant. To illustrate the difference, consider the following pair of examples:

- (4) a. I am not a Dortmund fan – I am a Schalke fan – but I am GLAD+  
[Dortmund BEAT Bayern]<sub>TARGET</sub>.  
b. I am not a Dortmund fan – I am a Schalke fan – but I am GLAD Dortmund  
BEAT- [Bayern]<sub>TARGET</sub>.

Example (4a) displays the stable, “literal” sentiment that is conveyed by the sentence: that the speaker is glad about the reported event. Example (4b), by contrast, displays an inferred sentiment: that the speaker specifically dislikes Bayern’s team. The inferred sentiment toward Bayern may be canceled if the context was further elaborated, for instance by emphasizing a merely financial interest in the outcome (“If they hadn’t, I would have lost my 100 € bet on that game”).

Stoyanov and Cardie (2008) adopt a very pragmatic understanding of targets. They suggest a definition of opinion topic and present an algorithm for opinion topic identification that casts the task as a problem in topic co-reference resolution. In their work, they distinguish between:

“**Topic** The TOPIC of a fine-grained opinion is the real-world object, event or abstract entity that is the subject of the opinion as intended by the opinion source.

**Topic span** The TOPIC SPAN associated with an OPINION EXPRESSION is the closest, minimal span of text that mentions the topic.

**Target span** In contrast, TARGET SPAN denotes the span of text that covers the syntactic surface form comprising the contents of the opinion.” (Stoyanov and Cardie, 2008, p. 818)

Notice the absence of any reference to syntactic relations between the subjective expression and the topic span, and the emphasis on the intentions of the opinion source for the identification of the topic. Given their definitions, Stoyanov and Cardie (2008) analyze the following example as indicated by the brackets and markup.

- (5) [OH AI] THINKS that [TARGET SPAN [TOPIC SPAN? the government] should  
[TOPIC SPAN? tax gas] more in order to [TOPIC SPAN? curb [TOPIC SPAN?  
CO<sub>2</sub> emissions]]]. (= ex. (2), Stoyanov and Cardie, 2008, p. 818)

In example (5), the target span consists of the complement of *think* and there are multiple potential topics (denoted by the question marks in example 5) within the single target span of the opinion, each of them identified with its own topic span. This

illustrates that, at the text level, certain inferred targets might be more important than the overt target. In our annotations, targets correspond mostly to Stoyanov and Cardie (2008)'s target spans. What they consider as alternative topic spans relative to the same subjective expression is captured as targets of inferred opinions in our scheme and annotated in addition to the basic opinion that has their 'target span' as its target.

### 2.3 Prior Shared Tasks

While quite a few shared tasks have addressed the recognition of subjective units of language and, possibly, the classification of their polarity (SemEval 2013 Task 2, Twitter Sentiment Analysis (Nakov et al., 2013); SemEval-2010 task 18: Disambiguating sentiment ambiguous adjectives (Wu and Jin, 2010); SemEval-2007 Task 14: Affective Text (Strapparava and Mihalcea, 2007) *inter alia*), few tasks have included the extraction of sources and targets.

The most relevant prior work was done in the context of the Japanese NTCIR<sup>3</sup> Project. In the NTCIR-6 Opinion Analysis Pilot Task (Seki et al., 2007), which was offered for Chinese, Japanese and English, sources and targets had to be found relative to whole opinionated sentences rather than individual subjective expressions. However, the task allowed for multiple opinion sources to be recorded for a given sentence if multiple opinions were expressed. The opinion source for a sentence could occur anywhere in the document. In the evaluation, where necessary, co-reference information was used to (manually) check whether a system response was part of the correct referent's chain of mentions. The sentences in the document were judged as either relevant (Y) or non-relevant (N) to the topic (=target). Polarity was determined for each opinionated sentence, and for sentences with more than one opinion expressed, the polarity of the main opinion expressed was chosen. All sentences were annotated by three assessors, allowing for strict and lenient (by majority vote) evaluation. The successor task, NTCIR-7: Multilingual Opinion Analysis (Seki et al., 2008), was basically similar in its setup to NTCIR-6, but also considered annotations relative to sub-sentences or clauses.

While the STEPS-task will focus on German, the most important difference to the shared tasks organized by NTCIR, as we will illustrate below, is that it defines the source and target extraction task at the level of individual subjective expressions. There is no shared task annotating at the expression level, rendering existing guidelines impractical and making the development of guidelines from scratch necessary. The corpus will be available for further annotation by ourselves and other research groups.

### 2.4 Corpora of political language

The usage of political corpora for NLP tasks is well-established within the scientific community. Thomas et al. (2006) collected US Congressional Speech Data, containing segments of uninterrupted speech. Guerini et al. (2008) constructed a corpus of tagged political speeches (CORPS), containing 3600 English-language speeches harvested from

<sup>3</sup>NII [National Institute of Informatics] Test Collection for IR Systems

the web. The authors focused on audience reactions and tagged applause or laughter to make these response signals usable as identifying markers of persuasive communications. Osenova and Simov (2012) built a corpus of Bulgarian political speeches containing both interviews with politicians as well as debates from the years 2006 to 2012. It has annotations for topic, turns, and linguistic units. Analysis of sentiment/opinions is in progress. Closer to our concerns in terms of the data used, Barbaresi (2012) constructed a corpus containing the political speeches by German presidents and chancellors (Bundespräsidentenkorpus: 1442 speeches (1984-2012); Bundeskanzlerkorpus: 1831 speeches (1998-2011)).

In a previous effort to create a gold-standard corpus for German opinion mining, IGGSA created MLSA, the Multi-Layered Sentiment Analysis corpus (Clematide et al., 2012). This corpus, consisting of 270 sentences crawled from news websites, is annotated at three levels: (i) the sentence-level, covering subjectivity and overall polarity of a sentence, (ii) word- and phrase-level, and (iii) expression-level, focusing on objective and direct speech events. While the expression-level annotation of the MLSA is similar in spirit to the annotations created here, the corpus as such is ultimately not suitable for our purposes because the sentences in the MLSA do not form full texts. They were sampled out of the larger Sdewac-Corpus (Faaß and Eckart (2013)), which contains parsable sentences from the web in scrambled order.

### 2.5 Summary

In summary, our annotation scheme picks up most of the linguistic features that have been pursued in related work. It is, however, ultimately distinct from prior work. For instance, we choose a simpler treatment in some cases such as targets where we follow grammar more closely and concentrate on arguments, whereas Stoyanov and Cardie (2008) are interested in topic spans with text-level relevance. In other cases, our treatment is implicit, as in the case of the nesting of sources, which, unlike Wiebe et al. (2005), we do not annotate explicitly. And, finally, unlike all prior shared tasks, we annotate at the expression level.

### 3 Definition of the STEPS-Shared Task

Given the difficulty of the tasks as well as the diversity of systems that researchers are working on, the STEPS shared task will offer one main task as well as two subtasks:

**Main task** Identification of subjective expressions with their respective sources and targets

**1st subtask** Participants are given the subjective expressions and are only asked to identify opinion sources.

**2nd subtask** Participants are given the subjective expressions and are only asked to identify opinion targets.

We allow for participation in any combination of the tasks. However, so as to not give an unfair advantage to any participants, the main task is run and evaluated first before the gold information on subjective expressions is given out for the two subtasks, which will be run concurrently.

### 3.1 Data

The STEPS data set comes from the Swiss parliament (*Schweizer Bundesversammlung*). The choice of this particular data set is motivated as follows: (i) the source data is open to the public and allows for free distribution with the annotations<sup>4</sup>; (ii) the text allows for annotation of multiple sources and targets; (iii) the text meets the research interests of several IGSSA-members, i.e. supports collaborations with political scientists and researchers in digital humanities.

Since the Swiss parliament operates multi-lingually, we decided to discard not only non-German speeches but also German speeches that respond to, or comment on, speeches, heckling, and side questions in languages other than German. This was done so that no German data had to be annotated whose correct interpretation might depend on foreign-language material that our annotators might not be able to understand fully.

Additional potential difficulties derive from peculiarities of Swiss German found in the data. For instance, the vocabulary of Swiss German is different from standard German, often in subtle ways. For instance, the verb *vorprellen* is used in 6 instead of *vorpreschen*, which would be expected for German spoken in Germany.

- (6) Es ist unglaublich: Weil die Aussenministerin vorgeprellt ist , kann man das nicht mehr zurücknehmen .  
'It is incredible: because the foreign secretary acted rashly, we can't take that back again.'

In order to minimize any negative impact that might result from the misunderstanding of Swiss German by our German and Austrian annotators, we chose speeches related to what we considered non-parochial topics. For instance, we used texts related to international affairs rather than to Swiss municipal governance. In addition, the annotation guidelines encourage annotators to mark annotations as Swiss German when they involve language usage that they are not fully familiar with. Such cases can then be excluded or weighed differently for the purposes of system evaluation. In our annotation, such markings are in fact rare. We think this reflects the fact that although parliamentary speeches are medially spoken, they are conceptually written, and we find much less Swiss German vocabulary than one would expect in Swiss German colloquial speech (cf. Scherrer and Rambow (2010)).

The STEPS data set has the following pre-processing pipeline: sentence segmentation and tokenization using OpenNLP<sup>5</sup>, lemmatization with the TreeTagger (Schmid, 1994), constituency parsing using the Berkeley parser (Petrov and Klein, 2007), and conversion

<sup>4</sup>We were not able to conclusively ascertain the copy rights for German parliamentary speeches.

<sup>5</sup><http://opennlp.apache.org/>

	Exact Match	Partial Match
Subjective Expression	0.7634	0.8314
Sources (when SE match)	0.5685	0.5959
Targets (when SE match)	0.4521	0.7123

**Table 1:** Inter-annotator agreement for the second annotation step

of the parse trees into TigerXML-Format using TIGER-tools (Lezius, 2002). For the annotation we used the Salto-Tool (Burchardt et al., 2006).

### 3.2 Development of the annotation scheme

The different research interests of the IGGSA-members called for a novel annotation scheme, which we based on a first explorative annotation step. In this step, four annotators labeled a mutual set of 50 sentences with respect to opinions, targets and sources. The sole requirement was the annotation of sources and targets at the level of individual subjective expressions and consideration of all nested targets and holders. The annotators reported on annotation decisions to support the development of a first annotation scheme and formed an initial set of guidelines.

In a second step, two experienced annotators re-annotated the data using the initial guidelines and assessed them. The average inter-annotator agreement, i.e. the recall of annotations from both annotator perspectives, also took partial matches into consideration as proposed in Wiebe et al. (2005). Table 1 shows the results; we observed an agreement of 83% for subjective expressions (Wiebe et al. (2005) reports an average agreement of 72%) and 71% on targets. Cases of disagreement were subject to further analysis to enhance the guidelines.

### 3.3 Guidelines used

Generally, our annotation scheme can be characterized as a single-stage scheme aiming at full coverage.<sup>6</sup> That is, we only annotate at the expression level – we do not perform sentence or document-level annotations prior or subsequent to the expression-level annotation. And any and all kinds of subjective expressions by any source and on any topic were to be annotated. There was thus no focus on particular politicians, parties, issues etc. as potential sources or targets.

Our definition of subjective expressions is broad and based on well-known prototypes. It covers expressions of

- evaluation (positive or negative): *toll* 'great', *doof* 'stupid'
- (un)certainty: *zweifeln* 'doubt', *gewiss* 'certain'
- emphasis: *sicherlich/bestimmt* 'certainly'

<sup>6</sup>See <https://sites.google.com/site/iggssahome/downloads> for the final form of the guidelines.

- speech acts: *sagen* 'say', *ankündigen* 'announce'
- mental processes: *denken* 'think', *glauben* 'believe'

Our list of prototypes is inspired by, and largely overlaps with, the notions that Wiebe et al. (2005) subsumes under the umbrella term *private state*, following Quirk et al. (1985): “As a result, the annotation scheme is centered on the notion of private state, a general term that covers opinions, beliefs, thoughts, feelings, emotions, goals, evaluations, and judgments.” However, beyond giving the prototypes, we did not seek to impose any particular theory from the linguistic or psychological literature related to subjectivity, appraisal, emotion or related notions.

We initially intended to distinguish polar facts from proper opinions. As we had conceived of the difference, polar facts were expressions whose status as subjective depended on context and for which even differences in polarity depending on context are conceivable (cf. 7a versus 7b), whereas real opinions result from the inherent meaning of words and syntactic patterns.

- (7) The car interior uses a lot of plastic. (constructed)
- That's great because it saves weight and, thus, gas.
  - It looks very cheap and inelegant.

However, we abandoned this plan after observing low agreement in intermediate rounds of annotation. In our final annotation round, polar facts could optionally be distinguished by setting a flag marking them as 'inferred' opinions on a subjective expression frame.

Further, no type of lexical or multi-word expression, or syntactic pattern was excluded from consideration. Thus, depending on the actual use in context, annotators could, for instance, mark as subjective expressions:

- exclamation marks
- rhetorical devices (marked also by a flag of the same name), chief among them:
  - repetitions (Ein Beschluss für Klimaschutz ist **an Deutschland gescheitert, an deutschen Abgeordneten, an Konservativen und Liberalen, ...** 'A proposal for climate protection failed because of Germany, because of German MPs, because of conservatives and liberals, ...'<sup>7</sup>)
  - emphatically spelled words
  - rhetorical questions (**Und wer soll das bezahlen?** 'And who is supposed to pay for that?')

In identifying subjective expressions, annotators were instructed to select minimal spans where possible. This instruction went hand in hand with the decision that for the purposes of the shared task we would set aside any treatment of polarity and intensity.

<sup>7</sup><http://dip21.bundestag.de/dip21/btp/17/17240.pdf>

Thus, negation, intensifiers and attenuators and any other expressions that might affect a minimal expression's polarity or intensity could be ignored.

An important aspect of the scheme is that the same expression could be labeled multiple times as a subjective expression with its own source and target. The need for this multi-layer annotation arises, for instance, in cases where a lexical item evokes two evaluations (cf. Maks and Vossen (2011)). The verb *prahlen* 'brag', for instance, conveys a positive evaluation by a participant in the event about another participant, and a second negative evaluation about an event participant by the speaker who uses the word *prahlen*. The need for multiple annotations also arises when multiple different semantic roles are evaluated. For instance, with verbs like *danken* 'thank' or *beschuldigen* 'accuse', arguably both a person and their behavior can be seen as targets of evaluation.

With respect to sources and targets, annotators were instructed to first consider syntactic/semantic dependents of the subjective expressions. If sources and targets were locally unexpressed, they could look further in the context and annotate other phrases.<sup>8</sup> In cases where a subjective expression represented the view of the implicit speaker/text author, annotators could set a flag 'Speaker' (*Sprecher*) on the source element. Note that the nesting of sources is not explicitly captured by our scheme. However, implicitly, it is captured as follows: a subjective expression *A* that is embedded within the target of another subjective expression *B* should have a source that is embedded under the source of expression *B* (see example (4) in Section 2.2).

#### 4 Inter-annotator agreement

After the revision of the annotation guidelines as described above, five unseen speeches of the Swiss parliament, consisting of approximately 200 sentences, were selected for a proof-of-concept annotation round. Two groups, each consisting of three annotators, annotated about 100 sentences (two or three documents respectively). Both groups consisted of one experienced annotator and two master-level students, the latter having been trained for the annotations by a presentation of the annotation guidelines and example annotations. The inter-annotator agreement can be found in Tables 2 and 3. The first one shows the average pairwise inter-annotator agreement and the second one the agreement for the full-agreement mode, containing only those cases, where there was at least a partial match on the subjective expression level for all three annotators. All shown values include exact and partial matches. In addition, we always give the average dice coefficient (see equation 8), which we used for measuring the similarity of the annotations with respect to the overlapping terminals.

$$dice = \frac{2 * \text{matching terminals}}{\text{terminals annotated by } A1 + \text{terminals annotated by } A2} \quad (8)$$

<sup>8</sup>For the actual shared task, we plan on adding a layer of co-reference annotations to the data so that systems do not need to match a particular mention of the relevant source or target to receive credit.

	group 1			group 2		mean <sup>3</sup>
	Armut1	Aussen1	Aussen2	Buchpreis1	Buchpreis2	
<b>Sources</b> <sup>1,2</sup>	0.5375	0.4453	0.6742	0.7585	0.6605	0.6186
<b>Dice across source matches</b>	1.0000	0.9871	0.9977	0.9831	0.9896	0.9887
<b>Targets</b> <sup>1,2</sup>	0.6849	0.5384	0.5938	0.7883	0.6598	0.6549
<b>Dice across target matches</b>	0.7017	0.7058	0.7154	0.8406	0.8322	0.7722
<b>Subjective Expression</b> <sup>1</sup>	0.5728	0.4629	0.6456	0.5774	0.6554	0.5671
<b>Dice across Subjective Expression matches</b> <sup>1</sup>	0.8361	0.6538	0.5865	0.8901	0.7951	0.7563

<sup>1</sup>including exact and partial matches

<sup>2</sup>only considering cases with a match on the level of the subjective expression

<sup>3</sup>weighted by no. of sentences in the speeches

**Table 2:** Average pairwise inter-annotator agreement with a total number of annotated subjective expressions per annotator between 145 and 262 for group 1 and 122 and 236 for group 2

When comparing the agreement of the second annotation iteration (Table 1) and the proof-of-concept annotations (Table 2), a decrease in agreement of about 25%-points can be seen on the level of subjective expressions and a smaller decrease of about 6%-points to about 65.5% on the level of targets, but also a small increase of about 2%-points to 62% regarding source annotations. Considering that the annotators in the latter round were mostly unexperienced in this kind of task, and also considering that there were more annotators, leaving room for more disagreement, the results for the source and target annotations are quite satisfying, especially given the complexity of the annotation task. Compared to inter-annotator agreement studies of the previously mentioned NTCIR (M)OAT tasks, who reported an average pairwise agreement on opinionated judgements between  $\kappa = 0.23$  (Chinese) and 0.67 (Japanese) in the first year (cf. Seki et al., 2007, p. 269) and 0.23 (English) and 0.71 (Japanese) in the second year (cf. Seki et al., 2008, p. 190, 193) and 0.46 (trad. Chinese) and 0.97 (simpl. Chinese) for the third year (cf. Seki et al., 2010, p. 214), the results are fairly good, bearing in mind, that the binary judgement of a complete sentence with respect to its opinionatedness is an easier task than actually identifying the subjective expression. Additionally, since the shared task primarily aims at addressing the challenge of identifying sources and targets of subjective expressions, the agreement on the subjective expressions themselves might be neglected. Nevertheless, we are going to closely examine the actual annotations in a qualitative error analysis and use the information gained thereby to further improve the annotation guidelines.

	group 1			group 2		mean <sup>2</sup>
	Armut1	Aussen1	Aussen2	Buchpreis1	Buchpreis2	
Source <sup>1</sup>	0.5000	0.3448	0.6552	0.6970	0.7429	0.5811
Target <sup>1</sup>	0.2000	0.2759	0.4483	0.7273	0.4000	0.4537
Subjective Expression	0.3155	0.2680	0.4987	0.4104	0.4829	0.3871

<sup>1</sup>only considering cases with a match on the level of the subjective expression

<sup>2</sup>weighted by no. of sentences

**Table 3:** Inter-annotator agreement for annotations with at least a partial match on the level of the subjective expression for all three annotators (n=136)

## 5 Evaluation procedure

The runs that are submitted by the participants of the shared task, will be evaluated on different levels, according to the task they choose to participate in. For the full task, there will be an evaluation of the subjective expressions as well as the targets and sources for subjective expressions, matching the system’s annotations against those in the gold standard. For subtasks 1 and 2 only the sources and targets will be evaluated, as the subjective expressions are already given.

The evaluation will be conducted in two different ways, based on the level of inter-annotator agreement in the gold standard annotations: The full-agreement mode will only consider annotations of the gold standard that have a match on the subjective expression level for all three annotators. The majority-vote mode uses the gold standard annotations where at least two of the three annotators agreed on the subjective expression level. We expect systems to perform better on the full-agreement subset, where human agreement is higher.

We use recall to measure the proportion of correct system annotations with respect to the gold standard annotations. Additionally, precision will be calculated to give the fraction of correct system annotations with respect to all the system annotations. For recall and precision in both modes of evaluation, we recognize a match when there is partial span overlap. Since full overlap on spans is relatively rare, we do not use a strict match criterion at all. Instead, we use the dice coefficient to measure the overlap between a system annotation and a gold standard annotation, in a way parallel to what we did for the measurement of inter-annotator agreement.

## 6 Conclusion

A complete understanding of opinions requires associating them with their sources and targets. While in some text types such as reviews the fillers of these roles can be readily guessed, they need to be retrieved from the actual text in many others. In order to allow for the evaluation of automatic systems on this complex task, we developed a shared task on the detection of targets, sources and subjective expressions. As our textual data, we selected political speeches from the Swiss parliament. They are particularly

suitable as they represent multiple topics, and contain multiple speakers and instances of nesting.

Using the guidelines that we developed through multiple rounds of annotation, we achieved reasonably high inter-annotator agreement. We also presented how we plan to evaluate the submissions of task participants. Our evaluation methods allow for a proper treatment of partial matches of annotation spans, and they distinguish cases of perfect agreement among annotators from cases which a majority but not all annotators labeled. The shared task will be held in the run-up of the KONVENS conference in 2014.

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# Subjectivity Lexicon for Czech: Implementation and Improvements

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## Abstract

The aim of this paper is to introduce the Czech subjectivity lexicon<sup>1</sup>, a new lexical resource for sentiment analysis in Czech. We describe particular stages of the manual refinement of the lexicon and demonstrate its use in the state-of-the-art polarity classifiers, namely the Maximum Entropy classifier. We test the success rate of the system enriched with the dictionary on different data sets, compare the results and suggest some further improvements of the lexicon-based classification system.

## 1 Introduction

Subjectivity lexicon generation is one of the tasks in sentiment analysis widely worked on both in the academic and in the commercial sphere. The estimation of positive or negative polarity is usually performed by detecting the polarity items, i.e. words or phrases inherently bearing a positive or negative value. There are many methods for compiling a subjectivity lexicon. One of the most straightforward ways is a translation (and further expansion) of an already existing lexicon (see Section 2). Also, the list of evaluative items for specific domains can be extracted directly from the evaluative data, either manually, or by use of probabilistic models. However, it seems profitable for the polarity classification to combine both manually annotated data and a set of the most frequent domain-independent polarity indicators. In this article, we describe the results of an implementation of a method combining classification trained on the reviews with polarity items from Czech subjectivity lexicon.

## 2 Related Work

The issue of building a subjectivity lexicon is generally described e.g. in (Taboada et al., 2011) or (Liu, 2009). One of the earliest papers that is related to the collection of words with polarity is (Hatzivassiloglou and McKeown, 1997). In their research they experimented with adjectives of the same orientation of polarity. They identify and validate conjunction constraints with respect to the polarity of the adjectives they conjoin. Finally, they collected and manually labelled 1,336 adjectives for their semantic orientation. The idea of words or phrases that inherently bear certain polarity is also exploited in (Turney, 2002).

(Banea, Mihalcea and Wiebe, 2008) use a small set of subjectivity words and apply a bootstrapping method of finding new candidates on the basis of a similarity measure. The authors get to the number of 4000 top frequent entries for the final lexicon. They also describe another method for gaining a subjectivity lexicon: translation of an existing foreign language subjectivity lexicon. Mostly, the authors employ subjectivity lexicons and sentiment analysis in general for machine translation purposes. They are interested e.g. in how the information about polarity should be transferred from one language to another, if the polarity could differ in the corresponding text spans and if it is possible to compile a subjectivity lexicon for the target language during the translation.

There are a number of papers dealing with the topic of building subjectivity lexicons for particular languages (see e.g. Baklival et al., 2012, De Smedt et al., 2012, Jijkoun and Hofmann, 2009 or Peres-Rosas et al., 2012). Also, there is an ongoing research on sentiment analysis in Czech, including the efforts to build a subjectivity lexicon (e.g. as part of a multi-lingual system, see Steinberger et al., 2011). Still, as far as we know, there is no Czech language subjectivity lexicon publicly available which would help to improve the task and reach the state-of-the-art results.

### 3 Czech Subjectivity Lexicon

The core of the Czech subjectivity lexicon has been gained by automatic translation of a freely available English subjectivity lexicon, also known as the Pittsburgh subjectivity clues, introduced in (Wilson et al., 2005)<sup>2</sup>. The original lexicon, containing more than 8000 polarity expressions, is a part of the OpinionFinder, the system for subjectivity detection in English. The clues in this lexicon were collected from a number of both manually and automatically identified sources (see Riloff and Wiebe, 2003). The patterns and words are expanded iteratively. Some scoring mechanisms were used to ensure the extracted words are in the same semantic category as the seed words.

For translating the data to Czech, we only used parallel corpus CzEng 1.0 (Bojar and Žabokrtský, 2006) containing 15 million parallel sentences (233 million English and 206 million Czech tokens) from seven different types of sources automatically annotated at surface and deep layers of syntactic representation. By translation, we gained 7228 potentially evaluative expressions. However, some of the items or the assigned polarities appeared rather unreliable at first sight. For this reason, the lexicon has been manually surveyed by one annotator and all the obviously non-evaluative items were excluded. In the end we gained the first applicable version of the lexicon which contained 4947 evaluative expressions. The most frequent items in this set were nouns (e.g. “hulvát” – a boor, 1958) followed by verbs (e.g. “mít rád” – to like, 1699), adjectives (e.g. “špatný” – bad, 821) and adverbs (e.g. “dobře” – rightly/well/correctly, 469).

#### 3.1 Refining the Lexicon

After excluding clearly non-evaluative items, the lexicon has been manually checked again for other incorrect entries. Below we mention the most significant types of inappropriate entries, revealed in the checking phase by an experienced annotator.

The most common problem was including items that are evaluative only in a rare or infrequent meaning or in a specific semantic context whereas mostly they represent non-evaluative expressions (e.g. “bouda” is in most cases used as a word for a “shed”, though it can as well mean “dirty trick”). This concerns also the cases where the word is part of a multi-word expression. The main criterion for marking the given item as evaluative was its universal usability in a broader context. Thus we excluded most of the domain-dependent items. The non-evaluativeness of the item was sometimes caused by wrong translation of the original English expression. In case they had not been present in the lexicon yet, the correct translations were added manually.

On the other hand, we found a lot of items with twofold polarity. These were mostly intensifiers like “neuvěřitelně” (‘incredibly’), quantifiers like “moc” (‘a lot’), general modifiers or words which are frequently connected both with positive and negative meaning (e.g. “[dobré/špatné] svědomí” – [clear/guilty] conscience). The different polarities should be distinguished later on by recording such words in the lexicon together with their prototypical collocations. There are also other instances falling under this category of dual polarity, such as ambiguous words which can be used both in positive and negative meaning – e.g. “využít někoho”, meaning to abuse somebody (negative), and “využít příležitosti”, to take the opportunity (positive). We put these expressions aside for further research of their semantic features and corpus analysis of their collocations, since they seem to be crucial for more fine-grained sentiment analysis (see also Benamara et al., 2007).

Another problem concerns words assigned an incorrect polarity value. These could be divided into several categories. One of them are e.g. diminutives marked with positive polarity although they are very often used in negative (mostly ironic) sense – e.g. “svatoušek” – goody-goody. Another large group consists of incorrect translations of negated words like “nečestný” – not honest, “nemilosrdný” – not forgiving etc. In this case, the system did not take into account the negative particle preceding the given word and assigned a positive polarity.

After the manual refinement, we got 4,625 evaluative items altogether, of which 1,672 are positive, 2,863 are negative and 90 have both polarities assigned.

#### 4 Evaluating the Lexicon

There are two basic ways to evaluate the quality of a subjectivity lexicon: looking directly at the statistical properties of the lexicon, and plugging the lexicon into classification experiments and measuring potential improvement it brings. We use datasets from various sources and domains, with varying degree of annotation quality, to evaluate its usefulness in various scenarios.

The lexicon can tell us whether a word encountered in the data has (or can have, or usually has) some polarity. We wish to evaluate how exact its estimate is and how useful it is for polarity classification. This evaluation is twofold: while evaluating how accurate the lexicon is, we are also evaluating how well human judgment on prior, context-less polarity of words agrees with their usage and how much of evaluative language is actually expressed through prototypical usage of words that humans judge by themselves evaluative.

Polarity (or, in a wider sense, subjectivity) disambiguation – deciding whether the given token is polar – is a different topic; for the purposes of testing the lexicon, we assume that for each lexicon entry, all its occurrences in the data are polar. By omitting a disambiguation stage, we are estimating the upper bound on lexicon coverage of polar items (lexicon “recall”); disambiguating polar and neutral usage could, on the other hand, increase lexicon “precision”.

## 4.1 Data Sets

For testing the credibility of the lexicon, we used four datasets on which we had previously performed sentiment classification experiments. First, we worked with the data obtained from the Home section of the Czech news website *Aktualne.cz* – sentences from articles manually identified as evaluative. We identified 175 articles (89,932 words) bearing some subjective information and randomly picked 12 of them for annotation. The annotators annotated 428 segments (i.e. mostly sentences, but also headlines and subtitles) of texts (6,944 words, 1,919 unique lemmas). Second, we used the data from Czech-Slovak Movie Database, *CSFD.cz*. The data contained 531 segments (14,657 words, 2,556 unique lemmas) and was annotated similarly to the *Aktualne* dataset (see Veselovská, Hajič and Šindlerová, 2012). In spite of the proportion of the data being rather small, annotating those datasets made clear the challenges to determining the polarity of segments in both domains (see Veselovská, Hajič and Šindlerová, 2012). Third, we used domestic appliance reviews from the *Mall.cz* retail server. We have worked with 10,177 domestic appliance reviews (158,955 words, 13,370 distinct lemmas) from the *Mall.cz* retail server. These reviews had been divided into positive (6,365) and negative (3,812) by their authors. We also used the Czech Facebook dataset compiled at the University of Western Bohemia (see Habernal, Ptáček and Steinberger, 2013). This dataset contains 10,000 items, of which 2,587 are positive, 5,174 neutral, 1,991 negative, and 248 “bipolar” posts (posts containing both polarities); the set comprises of 139,222 words and 15,206 distinct lemmas.

Both the datasets and the lexicon were lemmatized and morphologically tagged using the *Mořce* tagger (Ptáček et al., 2005); from the morphological tags, we retained part of speech and negation values and combined them with the raw lemma. These combined tokens form the new “words” of the data sets and the lexicon entries. The dataset sizes are reported for the lemmatized version, since all experiments were run on lemmatized data (since Czech has a very rich morphology).

## 4.2 Statistical Properties of the Lexicon

There are several questions we can ask about the lexicon quality: What is the *coverage* of the lexicon. Do lexicon entries appear in the data at all? How often does a lexicon entry occur in the data and how many distinct lexicon entries appear in the data? This gives us a very loose upper bound on lexicon “density” in the given data: even if every negative/positive hit came from a text span of the given orientation, the proportion of lexicon items in the evaluative text would be the number of hits divided by the size of the data with the given orientation. Table 1 summarizes how many times a lexicon word occurred in the various data sets (we refer to the occurrence of a lexicon entry in the data as a lexicon hit). “Neg. words” is the total word count over all items tagged as negative in the dataset, “neg. hits” is the total count of words in the data that were found in the lexicon with the negative orientation (negative hits) and “dist. neg. hits” is the amount of distinct negative lexicon entries found in the data set. (Analogously for positive items and lexicon entries.)

Dataset	Neg. words	Pos. words	Neg. hits	Dist. neg. hits	Pos. hits	Dist. pos. hits
Aktualne	1003	358	119	53	102	59
CSFD	4739	6231	254	68	301	65
Reviews	60652	98303	1676	154	4174	146
Facebook	33091	30361	1166	186	2661	182

**Tab. 1:** Lexicon coverage

However, since many lexicon hits are not in the text span of the corresponding polarity, we need to proceed to testing how good the lexicon is as a predictor. To this end, we used a series of primitive, “raw” binary classifiers. Note that these classifiers are just helper constructs for measuring the relationship between lexicon hits and data item orientations.

We define *lexicon features*: the counts of positive and the count of negative items from the lexicon in the text span. We will call the features POS and NEG. If a lexicon item permits both polarities, it contributes both to POS and NEG counts. If the text span contained no lexicon item, it was given a technical NTR feature with count 1.

We then derive *lexicon indicator variables* from lexicon features: if a lexicon feature is greater or equal to some threshold frequency (denoted  $threshold_{LI}$ , by default 1) for a data item, the indicator variable value for the given data item is 1; otherwise it is 0. We will denote these features as  $LI_{POS}$ ,  $LI_{NEG}$  and  $LI_{NTR}$  ( $LI = Lexicon Indicator$ ).

The raw negative classifier then labels all items with negative hits – those with a  $LI_{NEG}$  value of 1 – as negative and all the others as non-negative. These binary “predictions” then are evaluated against the binarized “true classes” – all negative data items receive a 1, all non-negative a 0. Analogously for positive items. (Note that under this scheme, one data item may receive a 1 for multiple lexicon indicator features – if it contains both a negative and a positive lexicon hit; this would be a concern if we were building a classifier for all classes at once. However, it only has one true orientation, so it can only contribute once to a correct classification.)

The raw neutral classifier labels as neutral items without more than  $threshold_{LI}$  lexicon hits. The “both” class is not predicted.

For each raw classifier on each dataset, we report its precision, recall and support (the true number of data items with the given polarity label) for the label of interest (NEG for the raw negative classifiers, etc.). Recall is the ratio of text spans of the given polarity “found” by the lexicon to the total amount of data items labelled with this polarity, precision is the proportion of correctly identified data items in the set. A recall of 0.5 for the label NEG and negative polarity data items means that in half of the negative data items, a negative lexicon entry appeared. A precision 0.5 means that half the data items in which a negative lexicon entry appeared are actually items labelled as negative in the data.

Given that we are building a separate raw classifier for each class, the baseline performance is also computed for each class separately. The baseline classification assigns a 1 to the LI feature for each data item. This simulates the situation of a lexicon which tags at least one word in every item with the given orientation. Baseline recall is thus 1.0 and so recall ceases to be of interest; our focus is precision, which will tell us how well the lexicon hits

are able to signal that an item actually has the orientation they indicate. At the same time, we watch recall to see a more detailed overview of lexicon coverage.

Recall and precision the raw classifiers achieved are captured in Table 2.

Dataset	Target label	Recall	Precision	Baseline p.	Support
Aktualne	POS	0.294	0.054	0.040	17
	NEG	0.324	0.230	0.166	71
	NTR	0.598	0.792	0.792	338
CSFD	POS	0.454	0.451	0.345	183
	NEG	0.377	0.333	0.284	151
	NTR	0.579	0.467	0.371	197
Reviews	POS	0.354	0.744	0.639	6500
	NEG	0.204	0.551	0.361	3677
	NTR	0.000	0.000	0.000	0
Facebook	POS	0.278	0.320	0.259	2587
	NEG	0.162	0.298	0.199	1991
	NTR	0.741	0.554	0.517	5174

**Tab. 2:** Lexicon feature “raw” performance

The most important finding from Table 2 is that raw classifier precision tends to follow the baseline for the given label (the proportion of text spans of that class in the data)<sup>3</sup>. This means that the presence or absence of lexicon words per se gives us no additional information: if a lexicon word were present in every data item, we would have the same precision.

Setting  $threshold_{LI}$  to 2 very predictably slightly improves precision (at most on the order of 0.1) while drastically reducing recall (to between 0.03 and 0.1). Setting the threshold to 3 showed that no neutral item contained 3 or more lexicon hits and very few non-neutral items did.

While precision can be improved by using more sophisticated classification methods, recall is more limiting – if only 65 % of positive items contain a positive lexicon item, unless we are able to generalize from the lexicon to unseen words, we simply cannot improve recall over 0.65 unless we expand the lexicon.

Again, note that feature performance as measured above is not the performance of “real” classifiers using the lexicon features. The raw classifiers are among the most unsophisticated classification methods based on the lexicon; however, they set a *lower* bound on what should definitely be achievable with the lexicon, based on how lexicon words occur in or outside items with corresponding orientations.

### 4.3 Evaluation against annotated polar expressions

Since the Aktualne and CSFD data sets are annotated at the expression level<sup>4</sup> including explicitly tagged polar expressions (parts of data items that make the annotator believe the item contains an evaluation, see (Veselovská, Hajič jr. and Šindlerová 2012) for details), we can measure how much the lexicon hits correlate with these expressions. In this polar expression data, there are naturally only positive and negative data items, since only in them

the polar expressions were annotated. We again measure precision, which in this case is the proportion of hits that occur inside polar expressions to the total amount of hits, and recall, which is the proportion of polar expressions with lexicon hits to the number of all polar expressions. The results are reported in Table 3. In this case, support is the number of polar expressions annotated with the given orientation by the given annotator. Since the polar expressions were tagged by two annotators with both significant overlap and significant differences, we report precision and recall for annotators separately (annotator 1/annotator 2).

Dataset	Orientation	Recall	Precision	Support
Aktualne	POS	0.15/0.24	0.50/0.67	13/17
	NEG	0.26/0.26	1.00/0.94	58/66
CSFD	POS	0.09/0.14	0.72/0.87	194/143
	NEG	0.09/0.10	0.78/0.82	152/138

**Tab. 3:** Precision and Recall against annotated polar expressions

While recall is still low, if the lexicon identifies something, it does tend to lie in expressions of the corresponding orientation. This again suggests that a disambiguation stage is in order; once we know the lexicon hit lies in an evaluative statement, the hit orientation can be relied upon

#### 4.4 Evaluation within Classification Experiments

A further way of testing the lexicon is using lexicon features directly in a classification task, comparing them to automatically extracted features (word and n-gram counts) and evaluating also the combination of automatic and lexicon features. Contrary to the precision/recall scores reported above, the results reported here are for “real” classifiers that classify items by orientation, so that the NEG, NTR, POS and BOTH labels are generated at once. (In section 4.2, each raw classifier was a separate entity.)

Automatic features used in classification were simply word counts. The value of feature  $f$  in a text span represents how many times the lemma corresponding to feature  $f$  was present.

All classification experiments report 5-fold cross-validation averages. We used the MaxEnt classifier (implemented as Logistic Regression in the scikit-learn Python library<sup>5</sup>). The regularization parameter was set to 1.0 with the exception of the Aktualne dataset, where setting it to values of several thousand significantly improves the performance on the positive text spans.

We report results for the individual classes. It is more informative, especially for datasets with large imbalances of classes, than to report the averaged performance. (Since the classifier performance was never significantly changed by including the lexicon features, the results are reported for classification with automatic and combined lexicon/automatic features in the same table.)

Table 4 shows the results on the Aktualne dataset (note that given the small size and heavily imbalanced nature of the dataset, the results for the negative and positive classes

were very unstable; the positives F-score varying by as much as 0.2 in consecutive cross-validation runs).

Class	Recall	Precision	F-score	Support	Class	Recall	Precision	F-score	Support
NEG	0.12	0.5	0.2	71	NEG	0.01	0.2	0.03	71
NTR	0.94	0.82	0.87	338	NTR	1	0.79	0.88	338
POS	0.47	1	0.62	17	POS	0	0	0	17
BOTH	0	0	0	2	BOTH	0	0	0	2

**Tab. 4:** Aktualne dataset, classification with/without lexicon features and using only LFs

Table 5 shows the CSFD dataset (while as small, the dataset proved much more stable, varying within 0.05 in consecutive runs). Note that using only the lexicon features improves recall on positive items.

Class	Recall	Precision	F-score	Support	Class	Recall	Precision	F-score	Support
NEG	0.6	0.71	0.6	151	NEG	0.32	0.54	0.4	151
NTR	0.88	0.68	0.76	197	NTR	0.75	0.57	0.65	197
POS	0.53	0.71	0.6	183	POS	0.64	0.63	0.63	183

**Tab. 5:** CSFD dataset, classification with/without lexicon features and using only LFs

In Table 6 we present the results for the Reviews dataset:

Class	Recall	Precision	F-score	Support	Class	Recall	Precision	F-score	Support
NEG	0.94	0.94	0.94	3677	NEG	0.4	0.73	0.52	3677
POS	0.89	0.89	0.89	6500	POS	0.91	0.73	0.81	6500

**Tab. 6:** Reviews dataset, classification with/without lexicon features and using only LFs

Table 7 gives the Facebook dataset results:

Class	Recall	Precision	F-score	Support	Class	Recall	Precision	F-score	Support
NEG	0.43	0.61	0.51	1991	NEG	0.06	0.46	0.1	1991
NTR	0.85	0.71	0.77	5174	NTR	0.88	0.56	0.68	5174
POS	0.7	0.77	0.73	2587	POS	0.3	0.48	0.37	2587
BOTH	0.05	0.36	0.08	248	BOTH	0	0	0	248

**Tab. 7:** Facebook dataset, classification with/without lexicon features and using only LFs

#### 4.5 Identifying problematic lexicon entries

By looking at the lexicon entries which appear in items of opposite or neutral polarity, we can try to detect problematic patterns – those left over from the translation phase that have slipped through the refining process, or problems connected to the usage of lexicon entries in Czech. We report the top ten “mischief” words for each problem category, the English lexicon entries they were translated from, their frequencies in the opposite data and in their “home” data and notes on the prevailing nature of the error after manually inspecting error

sites. Tables 8 and 9 show problems with orientations, Tables 10 and 11 with detecting evaluations vs. neutrality.

Negative hits, positive data	pos.freq	neg.freq	note
manipulace (manipulation, tamper)	178	27	domain-specific (household apps.)
chyba (error, mistake, flaw, etc.)	65	56	negation mismatch (“no flaw at all”)
nastavit (plot)	32	35	mistranslated: nastavit=set
vypnout (disable)	24	41	mistrans./lost in trans.: vypnout=turn off
manipulovat (manipulate, manipulation)	18	3	see (1)
komedie (comedy, farce)	18	1	domain mismatch (film reviews)
hluk (din, clamor)	17	28	domain+negation mismatch (“little noise”)
odpad (waste, drain)	13	20	domain mismatch (household apps.)
zkusit (try)	9	12	homonymy: try the car vs. a trying test
skvrna (stain, blemish)	9	7	domain+neg. mismatch (household apps.)

**Tab. 8:** Positive entries occurring most often in negative segments

Positive hits, negative data	neg.freq	pos.freq	Note
dost (pretty, plenty)	135	58	lost in trans.: positive->neutral intensifier
smlouva (agreement, covenant)	30	1	domain mismatch (phone operator trouble)
informace (intelligence)	28	28	mistranslation (intelligence as in CIA)
cena-2 (worth)	24	12	lemmatization disambiguation error
dodat (embolden)	22	16	split phrase: embolden=dodat+courage
lehce (easily)	20	56	lost in trans.: positive->neutral modifier
vypadat (minister)	19	35	mistranslation: rare Eng. to common Cz.
energie (energize)	19	158	lost in trans.+mistrans.: wrong POS
super (super)	17	127	irony/sarcasm + adversative constructions
snadno (easily, ease, attractively)	16	69	analogous to (6)

**Tab. 9:** Negative entries occurring most often in positive segments

We see that the most frequent causes of misclassification are domain mismatches, where a word that is a priori – or in the source domain – oriented one way is oriented differently (manipulation, comedy) in another domain. Other frequent problems arise from translation: either a “lost in translation” phenomenon, where what is an originally subjective and evaluative word becomes a more or less neutral word, or a word that is evaluative only weakly or in a very specific context (and thus escaped manual cleansing), or a straight mistranslation. The statistical MT system can also translate rare words as more frequent ones due to the target-side language model. Some other problems suggested by our inspection are the use of words frequently negated in a domain (“hasn’t got a single error”), words that are translated as colloquial phrases with only one part of the phrase included in the lexicon, and the occasional use of frequent and strong evaluative words ironically (“super”).

We used the same approach to see which negative and positive words most often appear in neutral segments (Tables 10 and 11). Aside from legitimate language use reasons (regular

non-evaluative usage), the discovery of which is again a task for disambiguating whether an entry is *used* as an evaluative word, the most frequent problems stemmed from translation.

Negative hits, neutral data	ntr.freq	neg.freq	note
zkusit (try, difficult)	48	12	homonymy: try the car vs. a trying test
chyba (error, mistake, failure, flaw...)	46	56	regular non-evaluative usage of “chyba”
situace (crisis, predicament, plight...)	17	7	lost in translation: crisis->situation
nastavit (plot)	17	2	mistranslated: nastavit = set
chybit (miss)	16	2	see (2)
ztratit (lose, vanish, doom, dishearten)	12	1	regular non-evaluative usage of “lose”
smrt (death, martyrdom, dying)	11	2	regular non-evaluative usage of “death”
zmizet (vanish, abscond, swagger)	9	5	lost in translation: “zmizet” is neutral
vypnout (disable)	9	41	lost in translation: “vypnout” = “turn off”
sranda (fun, goof)	9	7	orientation error in lexicon refinement

**Tab. 10:** Negative entries occurring most often in neutral segments

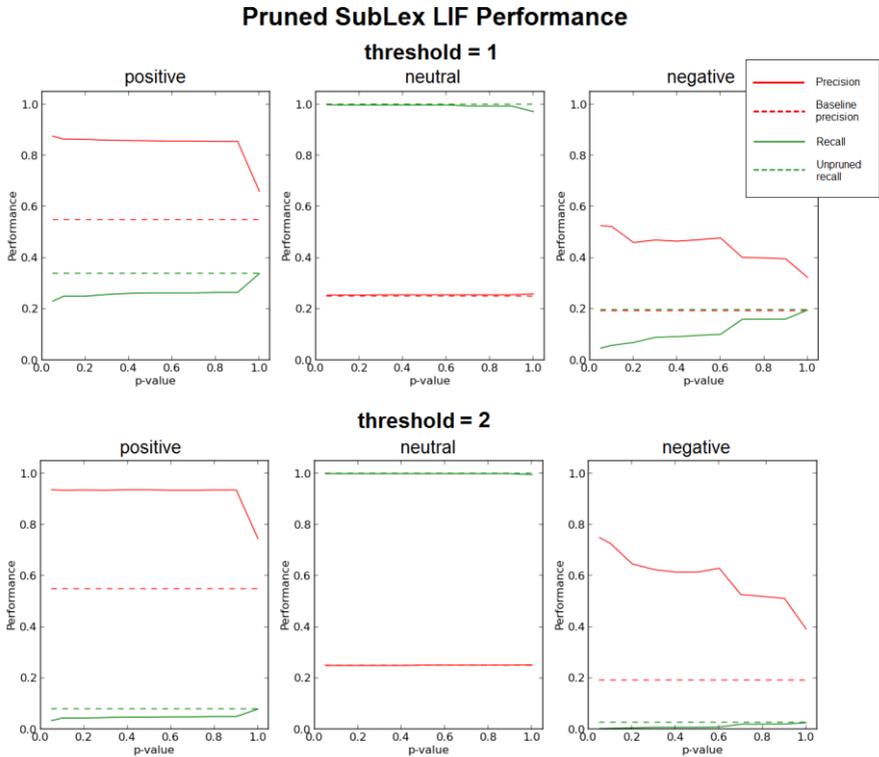
Positive hits, neutral data	ntr.freq	pos.freq	note
cena (worth)	40	12	lemmatization disambiguation error
doufat (hope, hopefully, hopefulness)	36	32	lost in translation: neutral colloquial usage
vypadat (minister)	30	35	mistranslation: rare Eng. to common Cz.
informace (intelligence)	29	28	mistranslation: rare Eng. to common Cz.
dost (pretty, plenty)	28	56	lost in trans.: positive->neutral modifier
dobro (good)	27	42	phrase “dobrý den“ (greeting phrase)
souhlasit (agree, consent, concur...)	21	15	regular non-evaluative usage of “agree”
smlouva (agreement, covenant)	20	1	domain mismatch (cell phone operators)
radost (joy, pleasure, delight, happiness...)	15	33	non-eval. usage, misannotated items
chystat (solace)	14	6	mistranslation: “chystat” = “to prepare”

**Tab. 11:** Positive entries occurring most often in neutral segments

#### 4.6 Automated lexicon pruning

Since the number of incorrect hits drops off roughly exponentially, we hypothesised that we could significantly improve lexicon indicator precision by pruning. To see how much we could gain by removing misleading lexicon entries, we combined half of the Facebook and Reviews data to find lexicon entries that impede classification. We then computed the recall and precision statistics of lexicon indicator features and coverage statistics on the second halves of the data (see Fig. 1).

An entry was classified as misleading if we couldn't reject the hypothesis that its occurrences are evenly distributed across items of its class vs. items of all other classes combined, or if we could reject this hypothesis *and* it occurred less frequently in items of its class than in other items. We used the binomial exact test since lexicon hits are often low-frequency words and we thus cannot accurately use the chi-square test.



**Fig. 1:** Pruned lexicon performance. Red lines are precision, green lines recall; dotted lines are baseline precision and pre-pruning recall. From left to right in one sub-figure, pruning is less strict.

We tried pruning at various levels of the test, to find a good tradeoff between gaining precision and not losing too much recall, so that the pruning isn't too severe. The results are reported in Fig. 1. The rightmost data point ( $p = 1.0$ ,  $\alpha = 0.0$ ) is for the lexicon before pruning, so the large skip between  $p = 0.9$  and  $1.0$  is caused by removing words which appear more frequently in items of other orientations than their own orientation. We also used both  $threshold_{LI} = 1$  and  $2$  (setting the indicator threshold to  $3$  is mostly useless, since very few items contain  $3$  lexicon hits; see 4.2).

The very low recall for some classes meant that less than 10 items actually contained a lexicon hit of their polarity. However, after such automated pruning, the lexicon may be suitable for building a high-precision classifier such as in (Riloff and Wiebe, 2003).

On the Aktualne dataset, the pruned lexicon never achieved higher precision than the unpruned version. However, on the CSFD data set, for  $p = 0.05$  and,  $threshold_{LI} = 2$ , the precision for  $LI_{POS}$  defeated the unpruned (0.793 vs. 0.543) with precision for the other indicators not significantly different from the unpruned lexicon scores.

## 5 Conclusions and Future Work

From the experiment with lexicon feature recall and precision, we believe that a disambiguation stage, where the occurrence of a lexicon item is assigned some confidence that the occurrence actually is polar, could be highly beneficial – words from the lexicon frequently appear in text spans of opposite polarities or neutral text spans.

Adding the lexicon features to sentiment classifiers did not significantly improve the results in any experiment we have run so far, with the exception of positive text spans in the CSFD dataset. Using the lexicon features alone, which is an option in a scenario where manually annotated data is not available, might work decently on the datasets with preeminently evaluative user-generated content: Aktualne and CSFD. However, to confirm this claim it would be useful to repeat the experiments using other classifiers.

As for the general usefulness of the lexicon, it is apparent that the lexicon by itself – at least by using lexicon features in the manner described above – cannot compete with statistical methods on a representative in-domain annotated dataset such as Reviews, and even when the automatic features are combined with the lexicon features, classifier performance does not improve. However, the lexicon does not hurt classification either, and it remains to be seen whether it can help in classifying previously unseen domains (the Aktualne and CSFD datasets are not large enough for conclusive testing), although the prevalence of domain mismatch among frequent causes of entry/data item orientation mismatch suggests that this will at least require a more sophisticated method.

In order to improve the automatic polarity classification, it could also be advantageous to enhance the subjectivity lexicon by several methods. Firstly, we could use the dictionary-based approach as described by Hu and Liu (2004) or Kim and Hovy (2004) and grow the basic set of words by searching for their synonyms in Czech WordNet (Pala and Ševeček, 1999).

Secondly, we could employ the corpus-based approach based on syntactic or co-occurrence patterns as described in (Hatzivassiloglou & McKeown, 1997). Also, we can extend the lexicon manually by Czech evaluative idioms and other common evaluative phrases. Moreover, it would be useful to add back some special domain-dependent modules for the different areas of evaluation.

To improve the lexicon itself by automatic means besides pruning by statistical significance, we can “ablate” the lexicon: try removing features and see how much the removal hurts (or helps) classification in various scenarios both already implemented and new.

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<sup>1</sup> Available at <http://ufal.mff.cuni.cz/seance/data>.

<sup>2</sup> Available at [http://www.cs.pitt.edu/mpqa/subj\\_lexicon.html](http://www.cs.pitt.edu/mpqa/subj_lexicon.html).

<sup>3</sup> This is the same result we could get for evaluative text spans by tagging each with every feature. However, we avoid this degenerate case by also reporting statistics for neutral text spans, if available.

<sup>4</sup> We derived a segment-level polarity from the expression-level annotations.

<sup>5</sup> Available at <http://scikit-learn.org/stable>. For experiments with machine learning, the library has proven to be for us an excellent tool.

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## The notion of importance in academic writing: detection, linguistic properties and targets

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**Abstract** We present a semi-automatic approach to study expressions of evaluation in academic writing as well as targets evaluated. The aim is to uncover the linguistic properties of evaluative expressions used in this genre, i.e. investigate which lexicogrammatical patterns are used to attribute an evaluation towards a target. The approach encompasses pattern detection and the semi-automatic annotation of the patterns in the SciTex Corpus (Teich and Fankhauser, 2010; Degaetano-Ortlieb et al., 2013). We exemplify the procedures by investigating the notion of importance expressed in academic writing. By extracting distributional information provided by the annotation, we analyze how this notion might differ across academic disciplines and sections of research articles.

### 1 Introduction

While there are many studies on the detection and description of evaluative expressions in computational linguistics, corpus linguistics as well as descriptive linguistics (e.g., Wilson (2008); Hunston (2011); Biber et al. (1999); Hyland (2005); Martin and White (2005)), a comprehensive method of analysis is still missing. This is due to the phenomenon itself, which can be realized in a variety of ways and which is extremely context dependent. Additionally, different genres pose diverse challenges to the (automatic/semi-automatic/manual) detection of sentiments. Thus, in order to detect evaluative expressions, one has to uncover the linguistic properties of these expressions according to situational context. Only then are we able to make generalizations on how evaluation is realized within one or more languages in a particular context.

In the present paper, we present a corpus-based analysis of one particular aspect of evaluative expressions, *the notion of importance*, in the genre of *scientific research articles*. According to Swales (1990), the author of a research article tries to create a research space to locate the research. Nwogu (1997) has elaborated Swales' model to show how research articles are structured. His model shows that the Introduction and Conclusion sections are prone to be the most evaluative sections of a research article. In the Introduction (1) related research is reviewed and references to limitations of previous research are made (negative evaluation, indication of gaps, etc.) and (2) new research is introduced and the importance of the own new research is emphasized. In the Conclusion (1) observations are indicated by hedging (with modal verbs or verbs such as *appear* or *seem* which attenuate the evaluative expression, e.g., *appears to be misleading*), (2) non-consistent observations are indicated by negative verb phrases (such as *did not*

reveal) or negative quantifiers, (3) overall research outcomes are highlighted by preparatory statements (e.g., *the results suggest that/offer clear evidence that*), and (4) specific research outcomes are explained by lexical items signaling significance/importance (e.g., *results are important*) and by preparatory statements to indicate limitations of previous studies (e.g., *error, clearly unable, did not mention*). From these observations, one can think of (a) possible expressions of evaluation involved in academic writing (such as *importance/significance*) and (b) possible targets the evaluation is directed towards (such as *previous/own research, observations, outcomes, etc.*).

According to Hunston and Francis (2000) expressions of evaluation towards a target can be expressed by evaluative patterns, i.e. lexico-grammatical structures that attribute an evaluation to a target. Here, we can have strictly evaluative patterns, such as *it BE ADJ to/that*, where the ADJ position is always filled with an evaluative adjective, or patterns that are possibly evaluative, such as *the importance of linear problem kernels*, where the noun preceding the of-phrase can have an evaluative meaning such as importance in this case. Clearly, it is not possible to detect all instances of evaluative language by structural patterns. However, the pattern approach allows a fairly systematic way of identification of particular evaluative expressions in large corpora, supporting a more comprehensive picture of the linguistic properties involved in evaluation.

To detect these patterns and targets, we rely on a corpus-based approach that involves detection of evaluative patterns and pattern annotation. Having the corpus annotated, we can analyze differences between disciplines in terms of evaluative expressions and explore the linguistic properties of specific evaluative ‘modes’ in academic writing, such as evaluative meanings (e.g., *importance, obviousness, complexity*) and evaluative attribution structures, i.e. whether the evaluative expression precedes the target (pre-evaluation, e.g., *the [eval importance] of [target linear problem kernels]*) or follows the target (post-evaluation, e.g., *[target A] [eval fails] to be a BPP algorithm*) or whether a relational structure is used to attribute the evaluation to the target (e.g., *[eval One crucial issue] [rel is] [target that of stability]*). Our main goal is to examine the linguistic properties of evaluative expressions of importance and to see whether they differ across academic disciplines and document sections. We address the following questions: Which lexical units are used to express importance? Which are the linguistic properties of expressions of importance, i.e. which lexico-grammatical patterns are used? Which kinds of targets are evaluated and are there differences across disciplines and sections of research articles?

The paper is structured as follows: In Section 2, we describe the data and the methodology applied. Section 3 presents the analysis of importance in academic writing. Section 4 concludes the paper with a summary and an envoi.

## 2 Data and Methods

### 2.1 Corpus

To investigate evaluation in academic writing, we use SciTex, the English Scientific Text Corpus (Teich and Fankhauser, 2010; Degaetano-Ortlieb et al., 2013), which covers nine academic disciplines (computer science, computational linguistics, bioinformatics, digital construction, microelectronics, linguistics, biology, mechanical engineering and electrical engineering) and contains 34 million words. SciTex comprises two time slices, the 70/80s (SaSciTex) and the early 2000s (DaSciTex), covering a thirty year time span similarly to the Brown corpus family (Kučera and Francis, 1967; Hundt et al., 1999). In this investigation, we consider the early 2000s subcorpus only which amounts to approx. 17.5 million words. The corpus has been annotated on the level of tokens, lemmas and parts-of-speech (PoS) using TreeTagger (Schmid, 1994). Additionally, each document has been enriched with meta-information (such as author(s), title, scientific journal, academic discipline, and year of publication) as well as document structure (e.g., abstract, introduction, section titles, paragraphs and sentence boundaries). SciTex is encoded in the Corpus Query Processor (CQP) format (Evert, 2005) and can be queried with CQP by using regular expressions in combination with positional (e.g., PoS) and structural attributes (e.g., sentence, sections).

### 2.2 Pattern detection by text analysis

**Inspected subcorpus** To detect evaluative lexico-grammatical patterns involved in academic writing, a random sample of DaSciTex, which amounts to approx. 52.000 words, was manually inspected and annotated. This subcorpus is built out of the abstract, introduction and conclusion sections only. The selection was motivated by Nwogu (1997)'s observations that these sections are apt to include a large amount of evaluation in comparison to the main part of research articles and was supported during our own corpus inspection. Taking only these sections of the articles allows us to cover more text that is possibly evaluative and a greater variety of authors. The annotation was performed by one person with the UAM CorpusTool (O'Donnell, 2008), which allows users to annotate text spans manually and to create own annotation schemes that can be adapted during the annotation. Note that the purpose of the annotation was to determine the lexico-grammatical patterns signaling evaluation for later use in larger-scale extraction. In order to do so, a random sample from the corpus was inspected. The purpose was not to create a gold-standard, as is needed, e.g., in tasks of determining positive and negative evaluations, so that in our case annotation by multiple annotators was not necessary. Our procedure allowed us to detect and quantify specific lexico-grammatical patterns of evaluation used in the corpus. The detected patterns are grouped into sets for which annotation rules are created that enable the annotation of much bigger corpora in a consistent and semi-automatic way. More detail on the semi-automatic annotation procedures used to annotate the full version of DaSciTex is provided in the following sections.

**Lexico-grammatical patterns** The manual text analysis showed that five sets of lexico-grammatical patterns (see Figure 1) are used to express evaluation in academic writing, covering 1740 instances of evaluation in the sample of 52.000 words: two pre-evaluation sets (*eval\_target* (40.29%), *eval\_relational-v\_target* (7.36%)) and three post-evaluation sets (*target\_eval* (32.36%), *target\_relational-v\_eval* (18.10%), *target\_v\_eval* (4.20%)). Note that different evaluative meanings can be expressed by these patterns (see, e.g., *importance* in Example (1) and *appropriateness* in Example (7)).

The *eval\_target* comprises patterns where the evaluative expression precedes the target (see Examples (1)-(2)), whereas in the *target\_eval* the evaluative expression follows the target (see Examples (3)-(4)). Two of the pattern sets are used with relational verbs, *eval\_relational-v\_target* and *target\_relational-v\_eval*, used also with pre- or post-evaluation, respectively (see Examples (5)-(8)). Additionally, there is one pattern set that involves no relational but other types of verbs, *target\_v\_eval*, which is only used with post-evaluation (see Examples (9)). Note that in terms of targets, we encounter not only nominal targets but also clausal ones as in Examples (2) and (6).

- (1) [...] *three* [<sub>eval-adj</sub> *important*] [<sub>target-n</sub> *parameters*] [...].
- (2) [<sub>eval-adv</sub> *Importantly*], [<sub>target-clause</sub> *it also permits a neat interface*] [...].
- (3) [<sub>target-n</sub> *A*] [<sub>eval-v</sub> *fails*] *to be a BPP algorithm*.
- (4) [<sub>target-n</sub> *Word*] [<sub>eval-n</sub> *importance*] [...].
- (5) [<sub>eval-np</sub> *One key output variable*] [<sub>rel-v</sub> *is*] [<sub>target-np</sub> *area A1 in Fig. 17*].
- (6) [...] [<sub>lit</sub> *it*] [<sub>rel-v</sub> *is*] [<sub>eval-adj</sub> *essential*] [<sub>target-clause</sub> *that the train and test set are identical*].
- (7) [...] [<sub>target-np</sub> *the approach*] [<sub>rel-v</sub> *is*] [<sub>eval-adj</sub> *appropriate*].
- (8) [...] [<sub>target-np</sub> *the approach*] [<sub>hedge</sub> *seems*] [<sub>rel-v</sub> *to be*] [<sub>eval-adj</sub> *reliable*] [...].
- (9) [<sub>target-n</sub> *Retrieval*] [<sub>v</sub> *has played*] [<sub>eval-np</sub> *a major role*] [...].

### 2.3 Pattern annotation by semi-automatic annotation procedures

To annotate the full 2000s version of SciTex with the patterns discovered by the manual annotation, we use annotation procedures derived from the YAC recursive chunker (Kermes, 2003). We use the Corpus Workbench (CWB, 2010) to annotate patterns by using (1) queries as rules based on PoS tags and structural attributes that search for a defined pattern in the corpus and (2) Perl scripts that allow one to delimit the range of the patterns found and define the attributes to be annotated.

Consider the query in Figure 2 which is used to annotate one prepositional pattern (*eval-np\_of\_target-np*). Here an evaluative nominal phrase containing an evaluative noun is followed by the preposition *of* and a further noun phrase, which can be followed

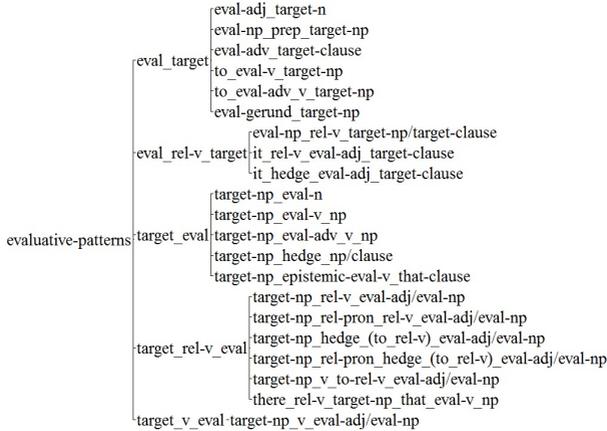


Figure 1: Evaluative patterns identified

by a prepositional phrase, a conjunction or a dash, trying to cover the most common noun phrase dispositions in DaSciTex. These rules were defined manually and results were evaluated for precision in a small version of DaSciTex (one million words). Precision for all patterns amounted to approx. 94.24% to 100%.<sup>1</sup>

Additional information is annotated in form of attributes and comprises: (a) the *evaluation type* described by the pattern sets (e.g., *eval\_target*) with the information of having a pre- or post-evaluation, a relational pattern or a verbal one, (b) the *evaluation pattern* (e.g., *eval-adj\_target-n*), (c) the *precision of the annotation* derived by the 1

<sup>1</sup>Recall has not been calculated at this stage as it is not a trivial task in a corpus of 34 million words, but we plan to do so by annotating a part of SciTex with the annotation procedure and evaluate the results obtained.

```

1 MACRO eval-of-target(0)
2 {
3     #eval-np followed by "of" and NP
4     (/np-eval-n[] "of" /np[] [pos!="IN|N.*|C.*"])
5     |
6     #eval-np followed by "of" and NP with PPs
7     (/np-eval-n[] "of" /np[] /pp[+]
8     |
9     #eval-np followed by "of" and NP with conjunction
10    (/np-eval-n[] "of" /np[] ([word=","] /np[]){0,2}[pos="C.*"] /np[]
11    [pos!="N.*"])
12    |
13    #eval-np followed by "of" and "-" with NP
14    (/np-eval-n[] "of" /np[] "-" /np[] ([pos!="N.*"])/pp[+])
15 }

```

Figure 2: Example of an annotation rule for attributive features

million words subcorpus, and (d) the *evaluation meaning* of the evaluative expression (e.g., *importance*, *obviousness*).

lexical item	pos	notes	lexical item	pos	notes
acute	adj	FN	necessary	adj	corpus/WN (essential)
central	adj	corpus/WN (essential)	necessarily	adv	corpus/WN (essential)
considerable	adj	corpus/FN	necessity	noun	WN (essential)
considerably	adv	WN (considerable)	notable	adj	corpus/WN (significant)
critical	adj	corpus/FN	notably	adv	WN (remarkable)
crucial	adj	corpus/FN	noteworthy	adj	corpus/WN (significant)
crucially	adv	corpus	noticeable	adj	corpus/WN (noteworthy)
decisive	adj	FN	noticeably	adv	WN (noteworthy)
emphasize/se	verb	corpus/WN (important)	outstanding	adj	WN (significant)
essential	adj	corpus/WN (important)	pivotal	adj	FN
essentially	adv	WN (essential)	prominent	adj	corpus/WN (important)
fundamental	adj	corpus/FN	relevant	adj	corpus
fundamentally	adv	WN (essential)	remarkable	adj	corpus/WN (significant)
highlight	verb	corpus/WN (prominent)	salient	adj	WN/FN (prominent)
importance	noun	corpus/FN	serious	adj	corpus/FN
important	adj	corpus/FN	seriously	adv	corpus/FN
importantly	adv	corpus/WN (important)	significance	noun	corpus/FN
indispensable	adj	WN (essential)	significant	adj	corpus/FN
interest	noun	corpus	significantly	adv	corpus/WN (significant)
key	adj	corpus/FN	stress	verb	WN (important)
main	adj	corpus/FN	substantial	adj	corpus/WN (important)
major	adj	corpus/FN	substantially	adv	WN (considerable)
meaningful	adj	corpus	valuable	adj	corpus/WN (worth)
			vital	adj	corpus/FN

**Table 1:** Lexical items of importance used

To annotate evaluative meanings, we create lists of lexical items expressing these meanings for adjectives, nouns, adverbs and verbs. The procedure applied is exemplified by the importance meaning in the following. Other meanings that we are going to cover are desirability (e.g., *fortunate*, *hopefully*), obviousness (e.g., *clear*, *obvious*), probability (e.g., *probably*, *possibly*), progress (e.g., *improve*, *enhance*), evidence (e.g., *confirm*, *prove*), complexity (e.g. *difficult*, *easy*) and others. Some of these represent assessment types for modal adverbs according to Halliday (2004: 82 and 130), others are related to Hunston (2004) and own previous work on SciTex (Degaetano-Ortlieb et al., 2012; Degaetano, 2010).

To create a list of lexical items expressing importance, (1) we used the lexical items listed in the Frame Index in FrameNet (Ruppenhofer et al., 2010) for the importance meaning (marked with ‘FN’ in Table 1), (2) we extracted a list of lexical items annotated as being evaluative in our sample corpus and selected those expressing importance (marked in Table 1 with ‘corpus’), and (3) used WordNet to find synonyms for the lexical items taken from FrameNet and the own corpus (marked with ‘WN’ in Table 1). Considering the lexical items in FrameNet for importance, we have a 83% overlap with items found in our sample corpus, i.e. the notion of importance in FrameNet mostly matches the notion found in our sample corpus (besides *acute*, *decisive* and *pivotal* which are not present in the sample corpus, but are used in DaSciTex). Additionally, we added the notions of *essential*, *noteworthy*, *prominent* and *significant* as well as their synonyms from WordNet to our notion of importance (see again Table 1), resulting in a somehow broader definition of importance than FrameNet, which accounts for them separately.

```

1 <evaluation>[_.evaluation_meaning="importance"]+</evaluation>;
2 group Last match text_ad;
3 <evaluation>[_.evaluation_pattern="eval-adj_target-n"]+</evaluation>;
4 group Last matchend lemma;
5 <evaluation>[_.evaluation_pattern="eval-np_rel-V_target-np" & pos!="N.*"]{0,3}
  @[_.evaluation_pattern="eval-np_rel-V_target-np" & pos="N.*"]
  [_.evaluation_pattern="eval-np_rel-V_target-np"]+</evaluation>;
6 group Last target lemma;

```

Figure 3: Queries used to extract targets

1	target	freq
2	result	810
3	model	613
4	solution	603
5	value	595
6	role	562
7	condition	534
8	system	506
9	algorithm	470
10	difference	468

Figure 4: Targets extracted from the eval-adj\_target-n pattern

## 2.4 Extraction of distributional information and targets

Having the patterns and the attributes annotated, we can extract distributional information, i.e. we can, for example, look at how the patterns are distributed across disciplines or how the meaning of importance is used across disciplines and document sections. The query in Figure 3 line 1, for example, is used to extract instances of the meaning of importance. Distributional information across academic disciplines (text\_ad) is extracted with the command in line 2. Moreover, we can extract targets from the annotated structures. Depending on where the target is positioned within the evaluative pattern, the complexity of the extraction can vary. For the *eval-adj\_target-n* pattern, for example, target extraction is quite simple as the target is located at the end of the annotated pattern. The command for the extraction is shown in Figure 3 line 3. The command in line 4 is executed to extract the targets used in the pattern as well as their frequencies (see Figure 4). For the relational pattern *eval-np\_rel-V\_target-np* the extraction is a bit more complex as the target might be located in the middle of the pattern (see Example (5) above where the target is *area A1*). Here, CQP allows for the marking of specific positions for extraction with the anchor @. Line 5 in Figure 3 shows the extraction of a nominal target marked by the anchor. The command in line 6 is then executed to extract the targets and their frequencies.

pattern type	pattern	eval imp freq	eval imp %
eval_target	eval-adj_target-n	13567	64.33
	eval-np_prep_target_np	863	4.10
	eval-adv_target-clause	360	1.71
	eval-v_target-np	252	1.19
eval_rel-v_target	it_rel-v_eval-adj_target-clause	1354	6.47
	eval-np_rel-v_target-np/clause	1043	4.95
	ex-there_rel-v_eval-adj/np_target-np	408	1.93
target_eval	target-n_eval-adv_v_np	295	1.40
	target_np_eval-n_np	242	1.14
	target_np_eval-n	88	0.42
target_rel-v_eval	target-np_rel-v_eval-adj/np	1504	7.13
	target-np_v_to_be_eval-np	106	0.50
target_v_eval	target-np_v_eval-adv/np	128	4.74

Table 2: Evaluation type and patterns for importance in DaSciTex

### 3 Analysis: The notion of importance in academic writing

In order to obtain evidence of the attribution of importance in the SciTex corpus, we pose the following questions:

- Which are the linguistic properties of expressions of importance, i.e. which lexico-grammatical patterns are used?
- Which are the most evaluative sections in a research article and which sections express more evaluations of importance?
- Are there differences in the use of importance across disciplines and document sections?
- Which targets are evaluated as being important?

First, we want to know which linguistic properties are used to express importance within DaSciTex. This information is obtained by the procedures explained in Section 2.4. Table 2 shows that the *eval-adj\_target-n* pattern is the most frequent pattern with 64.33% (realized by expressions as shown in Example (1)). The second most frequent pattern is a relational one, *target-np\_rel-v\_eval-adj/np* (see Example (7) for a realization), which amounts to approx. 7%. Four other patterns follow: the impersonal *it* construction with 6.47% (see Example (6)), the relational construction *eval-np\_rel-v\_target-np/clause* with 4.95% (see Example (5)), the verbal construction *target-np\_v\_eval-adv/np* with 4.74% (see Example (9)), and the prepositional construction with 4.10% (such as *the importance of linear problem kernels*). The other patterns, occur all less than 2.00%. In terms of linguistic properties, the importance meaning is mostly propagated by pre-evaluative structures (84.68% pre-evaluative vs. 15.32% post-evaluative), where the evaluative expression precedes the target.

Second, we look at how much evaluation is expressed by the patterns analyzed and how much of it realizes the meaning of importance across the four document sections marked in SciTex (Abstract, Introduction, Main and Conclusion). Considering evaluation overall, we can see that the Introduction and the Conclusion are the most evaluative sections (both showing approx. 11,300 expressions of evaluation per 1M),

section	section size	eval. freq	eval. per 1M
Introduction	2150390	24343	11320.27
Conclusion	517205	5849	11308.86
Abstract	1501711	15765	10498.03
Main	11196303	85421	7629.39

**Table 3:** Evaluation across all document sections in DaSciTex

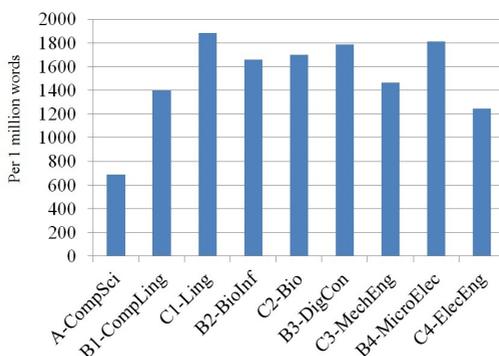
section	eval-imp freq	eval-imp per 1M
Introduction	4362	2028.47
Abstract	2567	1709.38
Conclusion	886	1674.38
Main	13459	1202.09

**Table 4:** Evaluation of importance across document sections in DaSciTex

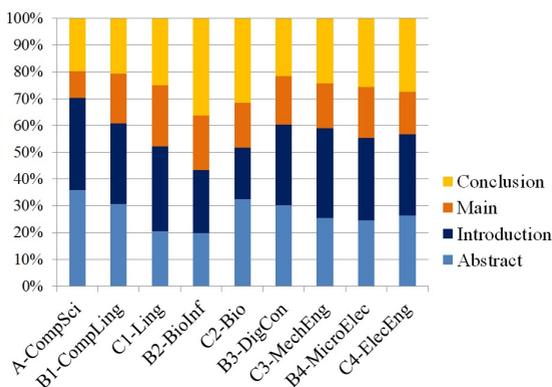
which is in line with observations made by (Nwogu, 1997), (Hood, 2005) and others. What follows is the Abstract (approx. 10,500) and the Main section (approx. 7600), the latter showing much less evaluation than the other sections (see Table 3).

Considering the meaning of importance, the amount in SciTex is of approx. 16% (131378 occurrences overall of which 21254 are of importance) and the section in which importance is mostly used is the Introduction section with approx. 2000 importance expressions per 1M (see Table 4). The Abstract and Conclusion sections follow (both approx. 1700) as well as the Main part of research articles with the least amount of importance (approx. 1200). Thus, in comparison to all occurrences of evaluation annotated by our approach, the importance meaning occurs mostly at the beginning of research articles (Introduction and Abstract). Additionally, the Abstract shows almost an equal amount of evaluation of importance as the Conclusion, even though it has less evaluation overall. Comparing the use of evaluation and evaluations of importance in the Introduction and Conclusion sections by chi-square test, we obtain a p-value of 1.905e-06, i.e. the importance meaning is significantly more often used within the Introduction section in DaSciTex.

Third, we analyze the use of importance across academic disciplines and document sections. Figure 5 shows that computer science (A) makes the least use of the importance meaning, linguistics (C1), instead, uses it most frequently and computational linguistics (B1) is somewhere in between. Considering biology (C2) and bioinformatics (B2), they use importance quite similarly in amount. For the engineering disciplines, the newly emerged disciplines, digital construction (B3) and microelectronics (B4), make more use of importance than their seed disciplines, mechanical engineering (C3) and electrical engineering (C4). Considering the distribution across sections for each discipline (see Figure 6), computer science (A) uses importance most frequently in the Abstract and Introduction and less frequently in the Main part and Conclusion section. The comparison of computational linguistics (B1) and linguistics (C1) by chi-square shows significant differences (p-value of 7.862e-11) due to a higher use of importance in the Abstract for computational linguistics (B1). In comparison to the other disciplines, bioinformatics (B2) and biology (C2) use importance evaluations more frequently within the Conclusion section. The engineering disciplines are relatively similar in their use of



**Figure 5:** Importance across academic disciplines in DaSciTex



**Figure 6:** Importance across academic disciplines by document sections in DaSciTex

the importance meaning across sections in comparison to the other disciplines.

Fourth, we inspect which targets are evaluated with importance across the SciTex disciplines. As previously mentioned, targets might be realized as nominal phrases or clauses (e.g., that-clauses). Here, we focus on nominal targets used with the two most frequent patterns that evaluate a nominal target (*eval-adj\_target-n* and *target- $np\_rel-v\_eval-adj/np$* ; see again Table 2). Considering the top 10 to 20 targets across disciplines (see Table 5 for five disciplines), the following observations can be made: (1) we observe domain-specific variation across disciplines (e.g., A-CompSci: *function*, *variable*; B1-CompLing: *word*, *document*; B2-BioInf: *gene*, *residue*), (2) some targets are shared across disciplines being more general in nature (e.g., *difference* and *role* in

A-CompSci		B1-CompLing		C1-Ling		B2-BioInf		C2-Bio	
target	per 1M	target	per 1M	target	per 1M	target	per 1M	target	per 1M
result	52.53	difference	32.00	difference	38.88	gene	53.08	role	90.77
problem	12.24	word	25.48	role	33.78	difference	40.17	difference	39.68
property	12.24	information	21.92	factor	29.32	role	28.69	factor	22.32
idea	11.45	feature	17.78	effect	29.32	feature	27.26	protein	16.86
role	8.29	role	17.78	property	24.86	residue	22.24	gene	16.37
application	6.71	document	17.18	question	22.95	improvement	19.37	component	15.38
question	6.71	problem	16.59	point	17.85	information	18.65	effect	12.90
difference	6.32	component	15.41	feature	16.57	problem	15.06	increase	12.90
improvement	6.32	issue	14.81	aspect	14.66	issue	13.63	similarity	12.40
amount	5.92	point	14.81	issue	14.02	change	12.91	feature	10.91
variable	5.53	part	14.22	part	13.39	result	12.19	region	10.42
contribution	5.53	improvement	13.63	claim	10.20	component	12.19	change	9.92
observation	5.13	question	13.04	discussion	10.20	step	11.48	band	9.42
function	4.74	factor	12.44	argument	9.56	number	10.76	amount	8.93
packet	4.74	advantage	11.85	number	8.92	part	10.76	step	7.94
class	4.34	idea	10.67	way	8.92	pathway	10.76	source	7.94
step	4.34	type	10.07	position	8.29	cluster	9.32	function	7.44
part	3.95	context	10.07	problem	8.29	idea	9.32	level	7.44
point	3.55	property	9.48	constraint	8.29	aspect	8.61	regulator	6.45
way	3.16	contribution	8.89	exception	7.65	effect	7.89	decrease	6.45

Table 5: Targets evaluated with importance across five disciplines

the top 10 and *improvement*, *point*, *problem* and *question* in the top 20).

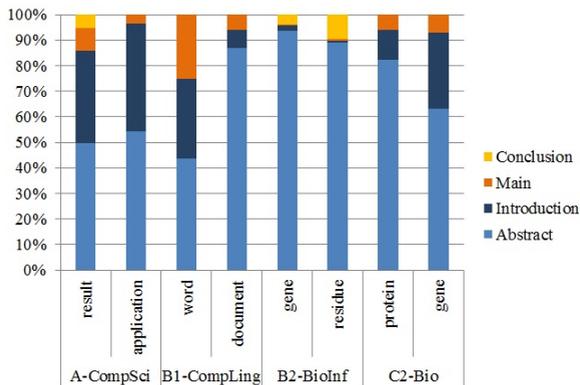


Figure 7: Domain-specific targets of four disciplines across document sections in DaSciTex

If we look at the domain-specific targets across sections evaluated with importance, we observe that they occur most often either in the Introduction or the Abstract (see Figure 7). According to previous studies on SciTex (Degaetano-Ortlieb et al., 2013), these targets mostly form keywords in the specific discipline, which indicates that nominal targets evaluated by importance patterns in most disciplines seem to be topic indicators. Note that this does not mean that they are absent from the Conclusion, they can be evaluated with other meanings (e.g., *application* with *complex*) or the targets change into hyponyms becoming more specific (e.g., in the case of specific genes).

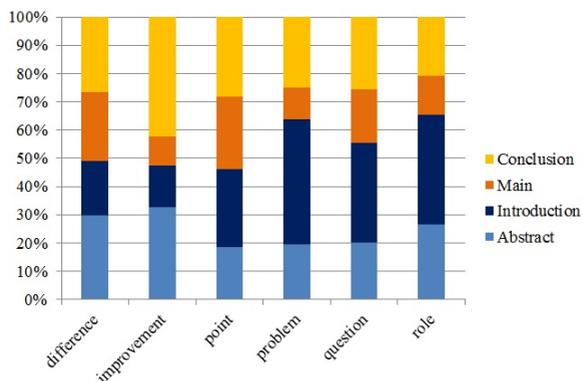


Figure 8: General targets across document sections in DaSciTex

The more general targets shared across disciplines, instead, show some individual tendencies (see Figure 8). The targets *difference* and *point* are distributed relatively evenly across the sections; *problem*, *question* and *role*, instead, are most frequently used within the Introduction, and *improvement* is most frequently used in the Conclusion but also in the Abstract. What these general targets have in common is that they relate to a more specific target. In the case of an *improvement*, the noun itself bears also an evaluation that is attributed to a target, as in Example (10) where the actual target is *combinatorial algorithms*. When we consider *question*, which is most often used in the Introduction (similarly to *problem* and *role*), it relates mostly to research questions authors of research articles pose and emphasize to be important for their study (see Example (11) and (12)). The general target *point*, which is quite evenly distributed across sections (similarly to *difference*), makes this even more clear, as *point* itself is somehow an ‘empty’ target. The actual target of the evaluation is what follows the relational verb, which is either a clause or a nominal phrase (see Example (13) and (14), respectively).

Another general target used similarly to *point* mostly in a relational construction is *role*. More than 70% (319 out of 446) of *role* are used within the fixed expression *to play an important role*, even though the adjective might vary. In this case, the actual target precedes the importance expression (see Example (15)). Thus, *role* has a more standardized structure than *point* which shows more variation.

(10) *From this study we conclude that* [<sub>target-np</sub> *the combinatorial algorithms*] [...] [<sub>v</sub> *provide*] [<sub>eval-np</sub> *significant improvement*].

(11) [<sub>eval-np</sub> *Our second major research question*] [<sub>rel-v</sub> *is*] as follows: [<sub>target-np...</sub>].

- (12) [<sub>eval-np</sub> *The most crucial question*], in our view, [<sub>rel-v</sub> *is*] [<sub>target-clause</sub> *whether a template-based NLG system can ...*].
- (13) [<sub>eval-np</sub> *The main point*][<sub>rel-v</sub> *is*] [<sub>target-clause</sub> *not to dwell on the shortcomings of the individual systems, but to ...*].
- (14) [<sub>eval-np</sub> *One key point in interoperability*] [<sub>rel-v</sub> *is*] [<sub>target-np</sub> *enterprise modeling*].
- (15) *Observe that* [<sub>target-np</sub> *the meaning of the term Ni ( m(j) = i ) in G3*] [<sub>v</sub> *plays*] [<sub>eval-np</sub> *an important role in the algorithm*].

If we consider the distribution of *role* used with importance across disciplines, it is most frequently used in biology (C2) with 90.77 per 1M and least often in computer science (A) with 8 per 1M. However, considering how often the fixed expression *play an imp-ADJ role* is used, computer science (A) uses it most frequently (approx. 81%), while biology (C2) uses it less frequently (approx. 64%). Thus, biology (C2) makes a more varied use of *role+importance* than computer science (A).

In summary, we can say that academic disciplines (a) differ in the amount of evaluations of importance, (b) use different amounts of importance across document sections, and (c) show lexico-grammatical variation in terms of evaluative attribution structures and evaluated targets.

## 4 Conclusion and Envoi

We have presented a methodology to approach the detection of evaluative expressions and targets evaluated on a semi-automatic basis. The manual annotation led the way to formulate rules for the automatic detection of evaluative expressions and targets. Having the corpus annotated with evaluation patterns and meanings enables further investigations.

In our case, we have focused on the notion of importance in academic research articles. In linguistic terms, we have seen that only particular lexical items and structures are used to express importance. Considering document sections, Introduction and Conclusion are the most evaluative sections, yet the importance meaning is mostly expressed at the beginning of research articles. In terms of nominal targets, we have seen that some general targets are shared across disciplines in SciTex and that they function almost as a placeholder. Nominal domain-specific targets instead are evaluated with importance mostly in the Introduction and Abstract. Thus, we have gained knowledge on how importance is expressed, where it lies and what it evaluates. Furthermore, we have seen how the use of evaluative expressions might vary according to the situational context, i.e. academic disciplines.

In future work, we aim to investigate more closely full nominal targets as well as clausal targets across sections and disciplines and to annotate them into the corpus as well as cover other evaluative meanings.

Knowledge on evaluative patterns may also improve approaches in sentiment analysis, especially the classification approach in which extraction pattern learning algorithms

may profit from additional input.

Knowledge about the contextual configuration of evaluative expressions may provide further useful information. Considering academic writing, different disciplines make use of particular conventions of linguistic feature sets used in that specific situational context. Knowledge on features involved in the formation of these conventions can be extremely valuable in automatic text classification approaches (Teich et al., 2013; Whitelaw and Argamon, 2004). Additionally, the methodology can be adapted for other genres to give similar insights.

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## Using Brain Data for Sentiment Analysis

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### Abstract

We present the results of exploratory experiments using lexical valence extracted from brain using electroencephalography (EEG) for sentiment analysis. We selected 78 English words (36 for training and 42 for testing), presented as stimuli to 3 English native speakers. EEG signals were recorded from the subjects while they performed a mental imaging task for each word stimulus. Wavelet decomposition was employed to extract EEG features from the time-frequency domain. The extracted features were used as inputs to a sparse multinomial logistic regression (SMLR) classifier for valence classification, after univariate ANOVA feature selection. After mapping EEG signals to sentiment valences, we exploited the lexical polarity extracted from brain data for the prediction of the valence of 12 sentences taken from the SemEval-2007 shared task, and compared it against existing lexical resources.

### 1 Introduction and related work

Sentiment analysis—automatically recognizing the emotions conveyed by a text, and in particular distinguishing positive from negative valence—has become one of the most popular research areas in computational linguistics (Pang & Lee, 2008; Liu, 2012) both because of the interest of the field in the interplay between emotion and cognitive abilities, and because of its obvious applications (e.g., companies could analyze social networks to determine customer response to their products). Such research however requires collecting judgments about the valence of sentences and possibly lexical items, and simply asking subjects often results in low inter-annotator agreement levels (Arnstein & Poesio 2008; Craggs & McGee Wood, 2004; Esuli & Sebastiani 2006). But this difference between subjective judgments may be caused by strategic effects rather than unconscious processes as measured with neuroimaging techniques. And indeed, Crosson et al. (1999, 2002) and Cato et al. (2004) demonstrated that it is possible to discriminate positive and negative words from neutral words on the basis of the blood-oxygen-level dependent (BOLD) signal collected through functional magnetic resonance imaging (fMRI) scans. Using magnetoencephalography (MEG) recording techniques, Hirata et al., 2007 found that negative and positive words can be distinguished by event-related desynchronizations (ERDs). These results suggest that valence information might be best collected without asking the subjects directly. In the future it may be possible to use neuroimaging to benefit sentiment analysis e.g. by tapping into subconscious valence representations which could reduce annotator rating time; or provide us more nuanced ways to measure valence. The long-term aim of our project is to assess the feasibility of using for sentiment analysis valence information derived from the brain.

The focus of the preliminary investigation discussed in this paper was primarily practical: to address one of the issues that have to be faced in order to achieve the ultimate goal. The problem is that the cost of collecting valence information through fMRI or MEG would be prohibitive at present. On the other hand, EEG is a very inexpensive and widespread technology. Taking advantage of its high temporal resolution, in recent years EEG and event-

related potentials (ERPs) was intensively used in psycholinguistics, e.g., for the investigation of processing mechanisms of semantic categories (Pulvermüller *et al.*, 1999; Kiefer 2001; Paz-Caballero *et al.*, 2006; Proverbio *et al.*, 2007; Hoening, *et al.*, 2008; Adorni & Proverbio, 2009; Fuggetta, *et al.*, 2009; Renoult & Debruille, 2010; Renoult *et al.*, 2012). Hagoort *et al.* (2004) studied the integration of word meaning and world knowledge with EEG, ERP and fMRI while subjects read sentences. In some sentences the critical words make the sentences a correct or false semantic interpretation and in other sentences the critical words make the sentence a correct or false world knowledge interpretation. Using EEG and ERP, Delong *et al.* (2005) found that individuals can use linguistic input to pre-activate representations of upcoming words in advance of their appearance. Using event-related EEG and multivariate pattern analysis, Simanova *et al.*, 2010 studied the conceptual representation and classification of object categories in different modalities. In other work, we have used EEG and machine learning to decode the semantic categories of animals vs tools in younger and elderly subjects during a covert image naming task (Murphy *et al.*, 2011; Gu *et al.*, 2013). In this work, we apply this approach to the decoding of the emotional valence of written words, and propose a novel paradigm for using such decoding techniques for sentiment analysis.

The structure of the paper is as follows. First of all we describe the paradigm in general terms. Next we discuss how we used a linguistically controlled data set of word stimuli to elicit EEG data about valence and to train a within-subjects valence classifier which was then used to assign valence to words in the test set. Finally, we discuss preliminary experiments using this valence for sentiment analysis.

## 2 Methodology

A number of issues need to be tackled in order to use brain data to determine the valence of words. The first problem, already mentioned, is that fMRI as used by Cato *et al* is very expensive (the costs are in the order of €500 per hour) and requires substantial medical infrastructure. As already mentioned, our solution to this problem was to use EEG, which costs substantially less and is becoming a standard facility also in Computer Science and Psychology labs.

But even using EEG, it is not possible to get the valence of each word directly from subjects. Generally at least 5-6 presentations of a stimulus (word) to each subject are needed to get a stable representation of the signal for that stimulus and that subject. At a few seconds per stimulus, at most 80 stimuli can be presented to a subject in one hour—the duration of time after which the subject’s attention generally is lost. This makes it time-consuming to measure brain activity for even the relatively small number of words in a standard corpus. Creating an EEG-based sentiment dictionary would require multiple sessions for multiple participants. In these experiments we used a test subset of the corpus created for the Sentiment Analysis at SemEval-2007 (Strapparava & Mihalcea, 2007) as test data. The corpus consists of about 250 examples of news titles in the trial set and about 1000 in the test set. News titles have been extracted from news web sites (such as Google news, CNN) and/or newspapers. Each example is labeled with emotions (anger, disgust, fear, joy, sadness, surprise) and polarity (positive/negative). The test data was independently labeled by six anno-

## Using Brain Data for Sentiment Analysis

tators. Annotation was performed using a web-based interface that displayed one headline at a time, together with a slide bar for valence assignment. The interval for the valence annotations was set from -100 to 100, where 0 represents a neutral headline, -100 represents a highly negative headline and 100 corresponds to a highly positive headline. We selected only positive or negative sentences, not neutral ones. The inter-annotator agreement for the sentiment polarity is 0.78 (Pearson's correlation).

In order to address the problem mentioned above we proceeded as follows. First of all we specified a training dataset consisting of 36 stimuli—12 positive, 12 negative, and 12 neutral—from behavioral norms (Vinson & Vigliocco 2008; Coltheart, 1981) on whose valence there is substantial agreement among a large number of subjects. Every subject sees each stimuli 5 times. The signal collected from these stimuli is used to train a per-subject valence classifier that is then used to assign a predicted valence to 42 stimuli from the testing dataset (words occurring in a subset of the SemEval test set). The predicted word valences are then fed into a classifier for predicting the overall valence of 12 selected sentences. Our working hypothesis is that the positive, neutral and negative valence of words may be processed by different neural mechanisms and the valence information can be reflected by and extracted from the EEG data. The trained classifier maps the EEG feature space into the negative, neutral and positive valences. Therefore the trained classifier should be able to predict the valence of any test word. Figure 1 sketches out the working procedure described here.

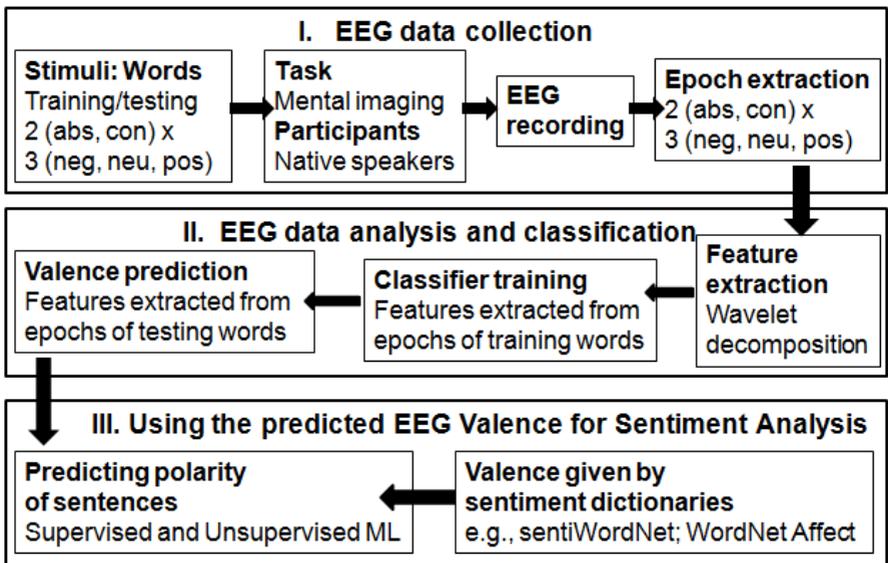


Figure 1: Schematic procedure using brain data for sentiment analysis.

Last but not least, there is the problem of achieving a good performance on determining predicted valence. The performance of EEG at lexical information (Murphy *et al.*, 2011) is typically not comparable to that obtained using fMRI (Mitchell *et al.*, 2008; Pereira *et al.*, 2009). In particular with EEG it is typically more difficult to achieve good inter-subject classification. This can be attributed to the following: 1) the poor spatial resolution of EEG signal; 2) differences in emotional experience between participants. For this reason at present we collect both training and testing data from the same subject.

### 3 Using machine learning to decode and predict the valence of English words from EEG data

In this Section we discuss how we used EEG to decode the emotional valence of English words.

#### 3.1 EEG experiment and data preprocessing

**Materials.** Previous work (Kousta *et al.*, 2009; Kousta *et al.*, 2011) suggests that there are likely to be differences with regards to extracting valence between abstract and concrete words. We used therefore a dataset classified according to two dimensions: abstract vs. concrete, or according to their emotional valence (negative, neutral and positive). 36 words were manually selected to vary appropriately in concreteness and valence ratings between the 6 experimental categories and to be otherwise matched in terms of a comprehensive list of linguistic parameters that could serve as confounds. To validate the final set of words, 2-way analysis of variance was undertaken to verify that the experimental groups did not significantly differ in any undesirable way. Results are shown in table 1, where V denotes the main effect was valence category, C denotes the main effect was concreteness category and C×V is the interaction.

Linguistic parameters	V		C		C×V	
	F(1,30)	p	F(2,30)	p	F(2,30)	p
Valence	0.02	0.88	201.26	0	0.89	0.42
Concreteness	266.7	0	0.06	0.93	0.88	0.43
Number of letters	0	1	0	1	0	1
Imageability	84.18	0	0.24	0.79	0.45	0.64
Arousal	0.16	0.7	2.9	0.07	1.35	0.27
Age of acquisition	2.6	0.12	0.25	0.78	0.6	0.56
Familiarity	0.41	0.53	0.58	0.56	1.12	0.34
Log frequency	0	0.99	0.71	0.5	1.22	0.31
Number of orthographic neighbours	0.52	0.47	0.06	0.94	0.15	0.86
Bigram frequency	0.95	0.37	0.1	0.9	0.25	0.78
Number of morphemes	1	0.33	1	0.38	1	0.38

**Table 1:** Results of 2-way analysis of variance on the training set.

For the test set, we chose 12 sentences from the dataset provided in the SemEval-2007 Sentiment Analysis Task 14 (Strapparava & Mihalcea, 2007) and chose the 42 most frequent

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non-stopword nouns. The sentences were chosen in order to have a balance between positive, neutral and negative polarities, as well as between concrete and abstract words. The stimuli in the training set and test set are listed in Table 2. The 12 sentences are listed in Table 3.

**Participants.** One PhD student and two postdoctoral fellows at the University of Trento took part in the study, all native speakers of English. One participant was male and two female (age range 26–37, mean 33). One identified herself as left-handed, and two as right-handed. All had normal or corrected-to-normal vision. Participants received compensation of €7 per hour. The studies were conducted under the approval of the ethics committee at the University of Trento, and participants gave informed consent.

Training set	Abstract	Negative	harm, hurt, gloom, deceit, terror, sorrow
		Neutral	mood, guess, minute, motive, span, trance
		Positive	cure, ease, peace, reward, warmth, virtue
	Concrete	Negative	jail, scar, blood, corpse, cancer, poison
		Neutral	mule, cart, waist, marble, barrel, cement
		Positive	silk, cash, heart, palace, cherry, silver
Test set	Abstract	save, sick, switch, fetal, loss, swallow, technology, crash, plan, warning, copyright, reject, claim, health, university, offer, support, rabies, suspect, debate, miracle, hail, release, marathon	
	Concrete	Squirrel, boy, park, school, scientist, cocoa, suburb, riot, committee Vaccine, helicopter, river, dolphin, pill, parents, gene	

**Table 2:** Stimuli in the training and test set.

Number	Sentence	Polarity
1	<i>Squirrel jumps boy in park; rabies suspected</i>	-71
2	<i>University offers support to New Orleans school</i>	+60
3	<i>Beyonce copyright claim rejected</i>	-7
4	<i>Scientists tout cocoa's health benefits</i>	+72
5	<i>Riot warning for France suburbs</i>	-64
6	<i>Committee debates cancer vaccine plan</i>	+2
7	<i>Die As US Helicopter Crashes in Iraq</i>	-93
8	<i>Technology may save India's river dolphins</i>	+67
9	<i>Poison Pill to Swallow: Hawks Hurting After Loss to Vikes</i>	-35
10	<i>Rescued boys parents hail 'miracle'</i>	+71
11	<i>Sick hearts switch on a fetal gene</i>	-12
12	<i>Marathon winner released from hospital</i>	+70

**Table 3:** Test sentences. The words extracted in the test set are highlighted by italic format

**Experimental paradigm.** Participants saw written words on the screen, repeated 5 times in random order, and are asked to imagine situations exemplifying the words. Once the situation came to mind they responded with a button press. Words were presented until button press, or to a timeout of 5s. Fixations and blanks added 3s per trial. Participants sat in a re-

laxed upright position 60 cm from a computer monitor in reduced lighting conditions. The task duration was split into five blocks and participants were given the choice to pause between each. Each trial began with the presentation of a fixation cross for 0.5 s, followed by the stimulus word, a further fixation cross for 0.5 s and a blank screen for 2 s. Participants were asked to keep still during the task, and to avoid eye-movements and facial muscle activity in particular, except during the 2s blank period.

**EEG recording and data preprocessing.** The experiment was conducted at the CI-MeC/DiSCoF laboratories at University of Trento, using a 64-electrode Brain Vision Brain-Amp system, recording at 500 Hz. A wide-coverage montage based on the 10–20 system was used, with a single right earlobe reference, and ground at location AFz. Electrode impedances were generally kept below 10 kOhms. However, sessions including electrodes that exceeded this limit were still included in subsequent analysis, as the techniques used proved robust to such noise. Data preprocessing was conducted using the EEGLAB package (Delorme & Makeig, 2004). The data was band-pass filtered at 1–50 Hz to remove slow drifts in the signal and high-frequency noise, and then down-sampled to 125 Hz. An ICA analysis was next applied using the EEGLAB implementation of the Infomax algorithm (Makeig *et al.*, 1996). Artefactual ICA components were then identified and removed by hand in each dataset. Eye-artefact components were removed –usually one component for vertical movements including blinks, and another for horizontal movements.

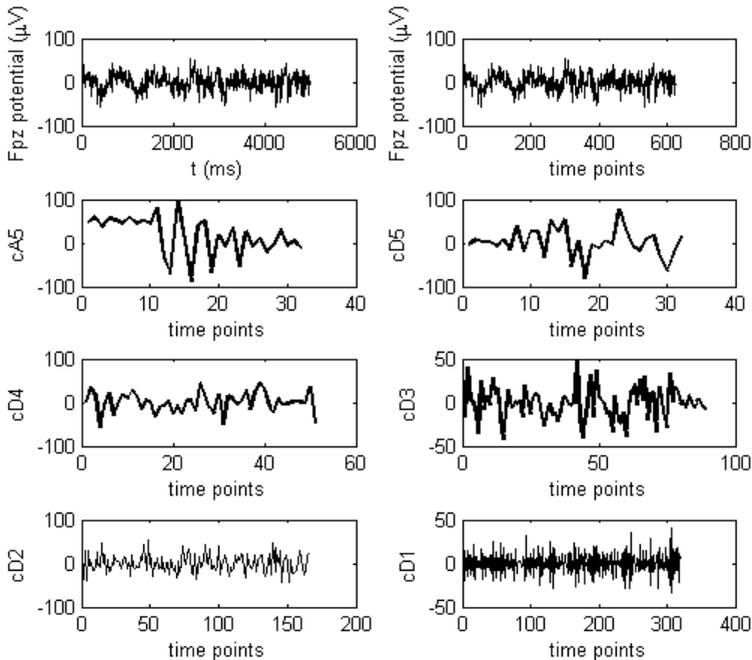
### 3.2 EEG data analysis and classification

**Wavelet Feature extraction and selection.** To classify the EEG data, first of all we extracted data epochs from the preprocessed data in a time window after stimulus onset.

1D multilevel discrete wavelet transform decomposition was employed to extract the decomposition coefficients of the epoched EEG data in the time-frequency domain. Two wavelet functions: *coif3* and *db7*, were used. For a given EEG epoch of a given channel, extracted features were ordered as a list of coefficients arrays in the form [*cA<sub>n</sub>*, *cD<sub>n</sub>*, *cD<sub>n-1</sub>*, ..., *cD<sub>2</sub>*, *cD<sub>1</sub>*], where *n* denotes the level of decomposition. The first element (*cA<sub>n</sub>*) of the list is an approximation coefficients array and the following elements (*cD<sub>n</sub>* to *cD<sub>1</sub>*) are details of coefficients arrays. Figure 2 illustrates one EEG epoch of Fpz channel and the extracted wavelet approximation coefficients array and details of coefficients arrays. For a given trial, the extracted EEG features are collected in a wavelet coefficients array whose number of elements equals to the number of channels × the number of coefficients of a single trial in a single channel.

Usually, the number of the extracted features is huge and the feature array contains many redundant or irrelevant features for valence classification. Taking the epoch from 0.1 to 1.4 seconds as an example, the number of the extracted EEG features of each trial is 13568 (= 64 × 212, where 64 is the number of channels and 212 the number of extracted wavelet coefficients). To shorten classifier training time, improve model interpretability and enhance model generalization, we employed univariate ANOVA to select the most promising 3000 features with the highest F-scores.

**Classification.** A SMLR classifier (Krishnapuram *et al.*, 2005) was used in 10, 20 and 30 fold cross-validation analyses. The training dataset was constructed by the wavelet features



**Figure 2:** One EEG epoch of Fpz channel and its 5 level wavelet decomposition coefficients.

corresponding to the trials with stimuli in the training set of the words in Table 2. For a given category, abstract (negative, neutral, positive) or concrete (negative, neutral, positive), in the training dataset the total number of samples was 90 (18 words  $\times$  5 replicates).

**Prediction.** The test dataset was constructed by the wavelet features corresponding to the trials with stimuli in the test set of the words in Table 2. The test dataset contained  $18 \times 5 = 90$  concrete words and  $24 \times 5 = 120$  abstract words. The test dataset were used as input to the trained classifier to predict the valence of the test words by assigning a valence to each EEG trial with trigger number in the test set.

### 3.3 Results

In order to get better classification of the emotional valence of English words, we separately classified the valence of concrete and abstract words.

**Training the classifier.** To train the classifier, for each subject, we tried different time epochs and two wavelet functions *coif3* and *db7*. We found a time period from 0.1 to 1.6 seconds after stimulation onset, in which the classification accuracy is higher. The classification results of the training words are shown in Table 4. Here we show the best classification accuracy for each subject within a time window in the period 0.1 to 1.6 seconds. The

chance to classify into three classes is 33.3%. Our classification accuracy is from 43% to 63%, which is well above chance.

For each concrete and abstract category of each dataset we have also calculated mean classification accuracy over 10 time windows (0.1 or 0.2 to 0.7 + 0.1×n seconds, where n = 0, 1, 2, ..., 9). For abstract category, the mean classification accuracy is (43.45±3.62)% for subject 1, (54.44±3.88)% for subject 2 and (40.00±4.67)% for subject 3. For concrete category, the mean classification accuracy is (56.45±3.73)% for subject 1, (52.44±4.81)% for subject 2 and (51.63±6.09)% for subject 3. This result indicates the mean classification accuracies are also well above chance. Especially the three mean classification accuracies of the concrete category are greater than 50%. To study the effect of number of selected features on the classification accuracy, we reduce the number of selected EEG features. We found that for the concrete category, using 300 selected features to train the classifier one can get mean accuracy well above chance. However, for abstract category, in order to get mean accuracy well above chance we have to use 1000 selected features to train the classifier. Therefore we used 1000 selected features for abstract category and from 300 for concrete category to train the classifier. Then we calculated mean classification accuracy over 10 time windows. For abstract category, the mean classification accuracy is (41.20±5.71)% for subject 1, (51.44±4.94)% for subject 2 and (38.49±4.85)% for subject 3. For concrete category, the mean classification accuracy is (42.32±4.67)% for subject 1, (42.17±3.41)% for subject 2 and (48.98±4.03)% for subject 3. This result suggests that the classification accuracy decreases with the number of selected features.

We have randomized the trials of the feature array so that the relationship between the extracted features and the valence label of each trial is randomly matched. We used such random features as input to train the classifier (3000 selected features, 20-fold). Then we calculated the mean classification accuracy over 20 such random EEG for concrete and abstract classes of each dataset in the same epoch as given in Table 4. For abstract category, the mean classification accuracy is (42.94±6.86) % for subject 1, (41.51±5.73)% for subject 2 and (37.98±6.77)% for subject 3. For concrete category, the mean classification accuracy is (42.65±8.61)% for subject 1, (42.34±5.89)% for subject 2 and (41.61±4.88)% for subject 3. The mean accuracy is between (37.98±6.77)% and (42.94±6.86)%. Considering that this result is probably caused by the large number of EEG features, we reduce the number of selected EEG features from 3000 to 1000 for abstract category and from 3000 to 300 for concrete category to train the classifier by the permuted EEG data from 0.1 to 1.6 seconds after stimuli onset. Then we calculated the mean classification accuracy over 20 such permuted EEG for concrete and abstract classes of each dataset. For abstract category, the mean classification accuracy is (37.07±5.26)% for subject 1, (40.11±7.99)% for subject 2 and (36.74±7.08)% for subject 3. For concrete category, the mean classification accuracy is (33.52±9.36)% for subject 1, (36.5±5.77)% for subject 2 and (37.35±6.22)% for subject 3.

**Predicting the valence of test words.** For each dataset, the classifier trained by the training trials with inside 20-fold training/testing partitions of the data was employed to predict the valence of the words in the test trials. The prediction lists of the abstract and concrete words from the three subjects were employed for sentiment analysis in the following Sec-

## Using Brain Data for Sentiment Analysis

tion. Note that for each word there are five trials. Accordingly the classifier predicts five three-way neg-or-neu-or-pos valences for each word.

Subject	Concreteness	Epoch(s)	Wavelet Function	ClassAccuracy (%) (chance = 33.3)
s1	abstract	0.1 to 0.7	db7	47.8 (10 folds); 50.7 (20 folds); 48.9 (30 folds)
	concrete	0.1 to 1.6	db7	46.7 (10 folds); 62.8 (20 folds); 53.3 (30 folds)
s2	abstract	0.1 to 1.4	coif3	54.0 (10 folds); 58.5 (20 folds); 57.8 (30 folds)
	concrete	0.1 to 1.3	coif3	50.0 (10 folds); 57.0 (20 folds); 51.1 (30 folds)
s3	abstract	0.1 to 0.8	coif3	43.3 (10 folds); 51.8 (20 folds); 46.7 (30 folds)
	concrete	0.2 to 1.1	coif3	58.9 (10 folds); 63.0 (20 folds); 57.8 (30 folds)

**Table 4:** Classification results of the training words.

### 4 Using EEG valence for sentiment analysis

In this Section we discuss how the valences extracted from EEG were good predictors of the sentiment polarity of the 12 selected sentences, using machine learning techniques.

#### 4.1 Comparison with existing resources and supervised sentiment analysis

After collecting brain data for 3 native English subjects, we had 5 trials for each word as integer numerical features, and we exploited them for machine learning. We wanted to predict sentence polarities and compare the results to the predictions derived using word polarities from two different lexical resources: SentiWordNet<sup>1</sup> (Baccianella *et al.*, 2010; Esuli & Sebastiani, 2006) and SenticNet<sup>2</sup> (Cambria *et al.*, 2012). The classification task is binary, as the target class to predict is sentence polarity (positive/negative), given as features the positive, negative and neutral word polarities from the EEG signal in the first case and from the lexical resources in the second one.

**Subject performance comparison.** As for the first experiment, we tested different algorithms and compared the classification performance of the three subjects in order to identify the best one. We used as features the sum of the brain values and as target class the sentence polarity (positive/negative), using 3-fold cross validation as evaluation setting in Weka (Witten & Frank, 2005). Results, reported in Table 5, show that there is not a single algorithm that works best. Among the subjects, Subject 3 achieved the best performance either on concrete and abstract words, using a Sequential Minimal Optimization (Platt, 1998) algorithm. We used the best performing subject (subject 3) to select the best method to use the 5 trial values for the classification task.

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<sup>1</sup> <http://sentiwordnet.isti.cnr.it/>

<sup>2</sup> <http://sentic.net/>

**Feature selection: all trials vs. sum of values.** We ran an experiment to test how the different brain outcomes in the 5 trials can be exploited to achieve the best results. In one test we used all the 5 trials as features, while in the second test we exploited the sum of the values—which can be +1, -1 and 0—as one feature. As before, we used a 3-fold cross validation in Weka. The result, computed using SMO and averaged over the three subjects and over abstract and concrete words, are  $f1=0.442$  using all the values, and  $f1=0.407$  using the sum of trials.

**Comparing brain data and lexical resources.** Then we extracted from SentiWordNet and SenticNet all the values associated to the selected words, leaving a tie if no values were available. We had 14 ties with SenticNet and no ties with SentiWordNet. SenticNet provides one polarity value (positive or negative), while SentiWordNet provides one value for the positive pole and one for the negative one. Polarities from SentiWordNet have been extracted from the first sense; if both positive and negative values were available, we used the difference between the two.

Data	Concreteness	Algorithm	Precision	Recall	F1measure
baseline	abstract	zeroRule	0.25	0.5	0.333
s1		SMO	0.349	0.375	0.347
s2		bayes	0.594	0.583	0.571
s3		SMO	<i>0.752</i>	<i>0.708</i>	<i>0.695</i>
senticNet		SMO	0.757	0.75	0.748
SentiWN		logistic	<b>0.853</b>	<b>0.792</b>	<b>0.782</b>
baseline		concrete	zeroRule	0.309	0.556
s1	logistic		0.494	0.5	0.495
s2	bayes		0.444	0.444	0.444
s3	SMO		<b>0.797</b>	<b>0.778</b>	<b>0.778</b>
SenticNet	logistic		0.728	0.722	0.723
SentiWN	SMO		0.477	0.5	0.475

**Table 5:** Comparison of supervised analysis results obtained by brain data and dictionaries.

Like before, we ran the experiment using 3-fold cross validation in Weka to predict the polarity of sentences. Results, reported in Table 5, show that lexical resources yield better classification performances for abstract words, but also that subject 3 achieved the best performance on concrete words. The correlation coefficients are  $r = 0.648$  for subject 3 with concrete words and  $r = 0.345$  with SentiWordNet on abstract words.

### 4.2 Integrating the valence in a state-of-the-art unsupervised sentiment analysis system

For the unsupervised scenario we used the sentiment analyser (Steinberger *et al.*, 2011) developed as part of the Europe Media Monitor (Atkinson & Van der Goot, 2009). The objective of the analyser is to detect positive or negative opinions expressed towards entities in the news across different languages and to follow trends over time.

It attaches a sentiment score to all entity mentions, mainly persons and organizations. It uses a fixed window of 6 terms, which was found to be optimal in the analysis in Balahur *et al.*, 2010, around the entity mention to look for sentiment terms. The approach also accounts for contextual valence shifting (negations, diminishers and intensifiers). In their case, the approach is rather defensive, as it looks for shifters only two terms around each sentiment term. This way it captures the most common shifters (very good, not good, less good) but modals or adverbs with larger scope may not be captured. For our purpose the tool was modified to analyze the whole sentence regardless an entity mention and regardless any fixed window for sentiment terms.

The approach uses language-specific sentiment dictionaries. Inspired by the positive effect of introducing two levels of sentiment intensity in Balahur *et al.*, 2010, it uses more classes. The score of positive terms is 2, negative -2, very positive 4, and very negative -4. If a polar expression is negated, its polarity score is simply inverted. In the case of term with higher intensity we lower the intensity. In a similar fashion, diminishers are taken into consideration. The difference is, however, that the score is only reduced rather than shifted to the other polarity type. Special care has to be taken when shifters are combined: for example not very good – good carries the score (+2), it is intensified by very (+3) and inverted by not, however, if we take the same approach as in the case of optimal above, the result is (-2). The scores of the sentiment terms found in a sentence are summed up and the normalized score gives the final sentiment of the sentence. The score ranges from -100 to +100, where, for instance, 100 corresponds to a case with all the terms very positive. The score thus corresponds to the range of SemEval-2007.

Sentiment Dictionaries. We tested the following resources:

- WordNet Affect (WNA) (Strapparava & Valitutti, 2004): categories of anger and disgust were grouped under high negative, fear and sadness were considered negative, joy was taken as containing positive words and surprise as highly positive.
- SentiWordNet (SWN) (Esuli & Sebastiani, 2006): we used the difference between the positive and negative scores. We mapped the positive scores lower than 0.75 to the positive category, the scores higher than 0.75 to the highly positive set, the negative scores lower than 0.75 to the negative category and the ones higher than 0.75 to the highly negative set.
- MicroWordNet (MWN) (Cerini *et al.*, 2007): the mapping was similar to SentiWordNet.
- General Inquirer (GI) (Stone *et al.*, 1966): besides other annotations, each English word is labeled as “positive outlook” or “negative outlook” in GI. Terms taken from these categories formed one of the first sentiment dictionaries.

- JRC dictionaries (JRC) (Steinberger *et al.*, 2012): semi-automatically collected subjective terms in 15 languages. Pivot language dictionaries (English and Spanish) were first manually created and then projected to other languages. The 3rd language dictionaries were formed by the overlap of the translations (triangulation). The lists were then manually filtered and expanded, either by other relevant terms or by their morphological variants, to gain a wider coverage.

We run the analyser on the 12 sentences selected from the SemEval-2007 corpus. We used the above mentioned dictionaries, including the brain data. The results are shown in Table 6.

Data	Precision	Recall	F1 measure
s1-abs	0.556	0.238	0.333
s1-conc	0.833	0.238	0.37
s2-abs	0.444	0.19	0.267
s2-con	0.714	0.238	0.357
s3-abs	0.333	0.143	0.2
s3-con	0.778	0.333	0.467
JRC	<b>1</b>	<b>0.619</b>	<b>0.765</b>
GI	0.923	0.571	0.706
SWN	0.706	0.571	0.632
WNA	0.524	0.524	0.524
MWN	0.625	0.238	0.345

**Table 6:** Comparison of unsupervised analysis results obtained by brain data and various dictionaries.

In the case of using the JRC dictionary, all system judgments were correct or the system did not find any sentiment term resulting in a recall error. This corresponds to the fact that the system was developed to be precision-oriented. The correlation coefficient was  $r=0.688$ . Precision values achieved by subjects on concrete words outperform precision of WordNet-Affect, sentiWordNet and Micro-WordNet. With the s3-con dictionary the correlation coefficient was  $r=0.254$ .

However, the performance of recall of human subjects is worse than the lexical resources, and this influences the final f1-measure. In general, the supervised approaches perform better, as they can work with more information than the simple presence/absence of a word and there is the learning phase.

### 5 Conclusions

In this paper we report exploratory experiments testing whether text valence can be reliably extracted from brain signals using EEG—at present, the only technology that can be expected to be usable to elicit brain information on a large scale, in particular when the new generation of low-cost headsets will appear. Our results demonstrated that the emotional valence information of words can indeed be extracted by wavelet decomposition coefficients and classified by machine learning with accuracy well above chance.

We also carried out very preliminary experiments using lexical valence extracted from EEG for sentiment analysis of a small set of sentences from a standard dataset, using both supervised and unsupervised machine learning techniques. For those sentences at least, the precision achieved using lexical valence extracted from EEG is close to the one obtained using standard sentiment dictionaries such as WordNet Affect, SenticNet or SentiWordNet. EEG-based sentiment analysis results are even better when using supervised learning. We conclude that the paradigm we propose might indeed develop into an alternative technique for collecting valence.

Our next step will be to test these methods on a larger scale, in three respects. First of all, we started to use larger datasets of sentences from the sentiment analysis shared task at SemEval-2013; and to test our methods on Italian as well as English. Second, we started to also use adjectives, adverbs and verbs as stimuli. Last but not least, we started to investigate the effect of context on the valence of words such as *rude* that have a negative valence in sentences such as *You're being rude* but a positive one in sentences such as *I found him in rude health*. We intend to study how the valences of emotional words are modified by different contexts and how their emotional categories change with contexts. We are also interested in investigating how the emotional words and emotional mood exert influence on sentence processing and on the polarity of sentences, as it has been recently found that emotional valence in a word and emotional mood of the participants inducted by film clips impact the syntactic and semantic processing (Chwilla *et al.*, 2011; Martín-Loeches, *et al.*, 2012). From a methodological perspective, we aim to improve the classification accuracy by selecting most informative channels and extracting other EEG features such as event-related potential and the reconstructed wavelet approximation and details of the EEG data.

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