

# Introduction to Natural Language Processing

a course taught as B4M36NLP at Open Informatics



by members of the Institute of Formal and Applied Linguistics



FACULTY  
OF MATHEMATICS  
AND PHYSICS  
Charles University

Today: **Week 2, lecture**

Today's topic: **Language Modelling & The Noisy Channel Model**

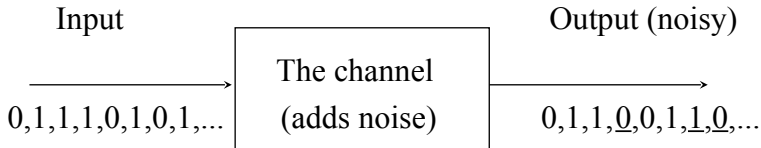
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# The Noisy Channel

- Prototypical case:



- Model: probability of error (noise):
- Example:  $p(0|1) = .3$   $p(1|1) = .7$   $p(1|0) = .4$   $p(0|0) = .6$
- The Task:  
known: the noisy output; want to know: the input (***decoding***)

# Noisy Channel Applications

- OCR
  - straightforward: text → print (adds noise), scan → image
- Handwriting recognition
  - text → neurons, muscles (“noise”), scan/digitize → image
- Speech recognition (dictation, commands, etc.)
  - text → conversion to acoustic signal (“noise”) → acoustic waves
- Machine Translation
  - text in target language → translation (“noise”) → source language
- Also: Part of Speech Tagging
  - sequence of tags → selection of word forms → text

# Noisy Channel: The Golden Rule of ...

OCR, ASR, HR, MT, ...

- Recall:

$$p(A|B) = p(B|A) p(A) / p(B) \quad (\text{Bayes formula})$$

$$A_{\text{best}} = \operatorname{argmax}_A p(B|A) p(A) \quad (\text{The Golden Rule})$$

- $p(B|A)$ : the acoustic/image/translation/lexical model
  - application-specific name
  - will explore later
- $p(A)$ : *the language model*

# The Perfect Language Model

- Sequence of word forms [forget about tagging for the moment]
- Notation:  $A \sim W = (w_1, w_2, w_3, \dots, w_d)$
- The big (modeling) question:

$$p(W) = ?$$

- Well, we know (Bayes/chain rule  $\rightarrow$ ):

$$\begin{aligned} p(W) &= p(w_1, w_2, w_3, \dots, w_d) = \\ &= p(w_1) \times p(w_2|w_1) \times p(w_3|w_1, w_2) \times \dots \times p(w_d|w_1, w_2, \dots, w_{d-1}) \end{aligned}$$

- Not practical (even short  $W \rightarrow$  too many parameters)

# Markov Chain

- Unlimited memory (cf. previous foil):
  - for  $w_i$ , we know all its predecessors  $w_1, w_2, w_3, \dots, w_{i-1}$
- Limited memory:
  - we disregard “too old” predecessors
  - remember only  $k$  previous words:  $w_{i-k}, w_{i-k+1}, \dots, w_{i-1}$
  - called “ $k^{\text{th}}$  order Markov approximation”
- + stationary character (no change over time):

$$p(W) \cong \prod_{i=1..d} p(w_i | w_{i-k}, w_{i-k+1}, \dots, w_{i-1}), \quad d = |W|$$

# n-gram Language Models

- $(n-1)$ <sup>th</sup> order Markov approximation  $\rightarrow$  n-gram LM:

$$p(W) =_{df} \prod_{i=1..d} p(w_i | w_{i-n+1}, w_{i-n+2}, \dots, w_{i-1})$$

prediction  $\swarrow$   $\searrow$  history !

- In particular (assume vocabulary  $|V| = 60k$ ):
  - **0-gram LM: uniform model,  $p(w) = 1/|V|$ , 1 parameter**
  - **1-gram LM: unigram model,  $p(w)$ ,  $6 \times 10^4$  parameters**
  - **2-gram LM: bigram model,  $p(w_i | w_{i-1})$   $3.6 \times 10^9$  parameters**
  - **3-gram LM: trigram model,  $p(w_i | w_{i-2}, w_{i-1})$   $2.16 \times 10^{14}$  parameters**

# Maximum Likelihood Estimate

- MLE: Relative Frequency...
  - ...best predicts the data at hand (the “training data”)
- Trigrams from Training Data T:
  - count sequences of three words in T:  $c_3(w_{i-2}, w_{i-1}, w_i)$   
[NB: notation: just saying that the three words follow each other]
  - count sequences of two words in T:  $c_2(w_{i-1}, w_i)$ 
    - either use  $c_2(y,z) = \sum_w c_3(y,z,w)$
    - or count differently at the beginning (& end) of data!  $p(w_i|w_{i-2}, w_{i-1})$

$$=_{\text{est.}} c_3(w_{i-2}, w_{i-1}, w_i) / c_2(w_{i-2}, w_{i-1})$$



# LM: an Example

- Training data:

$\langle s \rangle \langle s \rangle$  He can buy the can of soda.

- Unigram:  $p_1(\text{He}) = p_1(\text{buy}) = p_1(\text{the}) = p_1(\text{of}) = p_1(\text{soda}) = p_1(.) = .125$   
 $p_1(\text{can}) = .25$
- Bigram:  $p_2(\text{He}|\langle s \rangle) = 1$ ,  $p_2(\text{can}|\text{He}) = 1$ ,  $p_2(\text{buy}|\text{can}) = .5$ ,  
 $p_2(\text{of}|\text{can}) = .5$ ,  $p_2(\text{the}|\text{buy}) = 1, \dots$
- Trigram:  $p_3(\text{He}|\langle s \rangle, \langle s \rangle) = 1$ ,  $p_3(\text{can}|\langle s \rangle, \text{He}) = 1$ ,  
 $p_3(\text{buy}|\text{He}, \text{can}) = 1$ ,  $p_3(\text{of}|\text{the}, \text{can}) = 1$ , ...,  $p_3(.|\text{of}, \text{soda}) = 1$ .
- Entropy:  $H(p_1) = 2.75$ ,  $H(p_2) = .25$ ,  $H(p_3) = 0 \leftarrow \text{Great?!}$

# LM: an Example (The Problem)

- Cross-entropy:
- $S = \langle s \rangle \langle s \rangle$  It was the greatest buy of all.
- Even  $H_S(p_1)$  fails ( $= H_S(p_2) = H_S(p_3) = \infty$ ), because:
  - all unigrams but  $p_1(\text{the})$ ,  $p_1(\text{buy})$ ,  $p_1(\text{of})$  and  $p_1(\cdot)$  are 0.
  - all bigram probabilities are 0.
  - all trigram probabilities are 0.
- We want: to make all (theoretically possible\*) probabilities non-zero.

\*in fact, all: remember our graph from day 1?

# LM Smoothing (And the EM Algorithm)

# Why do we need Nonzero Probs?

- To avoid infinite Cross Entropy:
  - happens when an event is found in test data which has not been seen in training data
    - $H(p) = \infty$ : prevents comparing data with  $> 0$  “errors”
- To make the system more robust
  - low count estimates:
    - **they typically happen for “detailed” but relatively rare appearances**
  - high count estimates: reliable but less “detailed”

# Eliminating the Zero Probabilities: Smoothing

- Get new  $p'(w)$  (same  $\Omega$ ): almost  $p(w)$  but no zeros
- Discount  $w$  for (some)  $p(w) > 0$ : new  $p'(w) < p(w)$

$$\sum_{w \in \text{discounted}} (p(w) - p'(w)) = D$$

- Distribute  $D$  to all  $w$ ;  $p(w) = 0$ : new  $p'(w) > p(w)$ 
  - possibly also to other  $w$  with low  $p(w)$
- For some  $w$  (possibly):  $p'(w) = p(w)$
- Make sure  $\sum_{w \in \Omega} p'(w) = 1$
- There are many ways of ***smoothing***

# Smoothing by Adding 1

- Simplest but not really usable:

- Predicting words  $w$  from a vocabulary  $V$ , training data  $T$ :

$$p'(w|h) = (c(h,w) + 1) / (c(h) + |V|)$$

- **for non-conditional distributions:**  $p'(w) = (c(w) + 1) / (|T| + |V|)$

- Problem if  $|V| > c(h)$  (as is often the case; even  $\gg c(h)$ !)

- **Example:** Training data:  $\langle s \rangle$  what is it what is small ?  $|T| = 8$

- $V = \{ \text{what, is, it, small, ?, } \langle s \rangle, \text{ flying, birds, are, a, bird, . } \}$ ,  $|V| = 12$

- $p(\text{it})=.125$ ,  $p(\text{what})=.25$ ,  $p(.)=0$   $p(\text{what is it?}) = .25^2 \times .125^2 \approx .001$

$$p(\text{it is flying.}) = .125 \times .25 \times 0^2 = 0$$

- $p'(\text{it}) = .1$ ,  $p'(\text{what}) = .15$ ,  $p'(.)=.05$   $p'(\text{what is it?}) = .15^2 \times .1^2 \approx .0002$

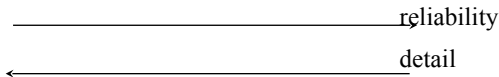
$$p'(\text{it is flying.}) = .1 \times .15 \times .05^2 \approx .00004$$

# Adding *less than 1*

- Equally simple:
  - Predicting words  $w$  from a vocabulary  $V$ , training data  $T$ :  
$$p'(w|h) = (c(h,w) + \lambda) / (c(h) + \lambda|V|), \lambda < 1$$
    - **for non-conditional distributions:**  $p'(w) = (c(w) + \lambda) / (|T| + \lambda|V|)$
- Example: Training data:  $\langle s \rangle$  what is it what is small ?  $|T| = 8$ 
  - $V = \{ \text{what, is, it, small, ?, } \langle s \rangle, \text{ flying, birds, are, a, bird, . } \}, |V| = 12$
  - $p(\text{it})=.125, p(\text{what})=.25, p(.)=0$   $p(\text{what is it?}) = .25^2 \times .125^2 \approx .001$   
 $p(\text{it is flying.}) = .125 \times .25 \times 0^2 = 0$
  - Use  $\lambda = .1$ :
  - $p'(\text{it}) \approx .12, p'(\text{what}) \approx .23, p'(\cdot) \approx .01$   $p'(\text{what is it?}) = .23^2 \times .12^2 \approx .0007$   
 $p'(\text{it is flying.}) = .12 \times .23 \times .01^2 \approx .000003$

# Smoothing by Combination: Linear Interpolation

- Combine what?
  - **distributions of various level of detail vs. reliability**
- n-gram models:
  - **use (n-1)gram, (n-2)gram, ..., uniform**



- Simplest possible combination:
  - sum of probabilities, normalize:
    - $p(0|0) = .8, p(1|0) = .2, p(0|1) = 1, p(1|1) = 0, p(0) = .4, p(1) = .6:$
    - $p'(0|0) = .6, p'(1|0) = .4, p'(0|1) = .7, p'(1|1) = .3$



# Typical n-gram LM Smoothing

- Weight in less detailed distributions using  $\lambda=(\lambda_0,\lambda_1,\lambda_2,\lambda_3)$ :

$$p'_{\lambda}(w_i | w_{i-2}, w_{i-1}) = \lambda_0 p_3(w_i | w_{i-2}, w_{i-1}) + \lambda_1 p_2(w_i | w_{i-1}) + \lambda_2 p_1(w_i) + \lambda_3 /|V|$$

- Normalize:

$$\lambda_i > 0, \sum_{i=0..n} \lambda_i = 1 \text{ is sufficient } (\lambda_0 = 1 - \sum_{i=1..n} \lambda_i) \text{ (n=3)}$$

- Estimation using MLE:

- fix the  $p_3, p_2, p_1$  and  $|V|$  parameters as estimated from the training data
- then find such  $\{\lambda_i\}$  which minimizes the cross entropy (maximizes probability of data):  $-(1/|D|)\sum_{i=1..|D|} \log_2(p'_{\lambda}(w_i|h_i))$

# Held-out (Cross-validation) Data

- What data to use?
  - try the training data  $T$ : but we will always get  $\lambda_3 = 1$ 
    - **why?** (let  $p_{iT}$  be an i-gram distribution estimated using r.f. from  $T$ )
    - **minimizing  $H_T(p'_\lambda)$  over a vector  $\lambda$ ,  $p'_\lambda = \lambda_3 p_{3T} + \lambda_2 p_{2T} + \lambda_1 p_{1T} + \lambda_0 / |V|$** 
      - remember:  $H_T(p'_\lambda) = H(p_{3T}) + D(p_{3T} || p'_\lambda)$ ;
        - ( $p_{3T}$  fixed  $\rightarrow$   $H(p_{3T})$  fixed, best)
      - which  $p'_\lambda$  minimizes  $H_T(p'_\lambda)$ ? ... a  $p'_\lambda$  for which  $D(p_{3T} || p'_\lambda) = 0$
      - ...and that's  $p_{3T}$  (because  $D(p || p) = 0$ , as we know).
      - ...and certainly  $p'_\lambda = p_{3T}$  if  $\lambda_3 = 1$  (maybe in some other cases, too).
      - $$(p'_\lambda = 1 \times p_{3T} + 0 \times p_{2T} + 0 \times p_{1T} + 0 / |V|)$$
    - thus: do not use the training data for estimation of  $\lambda$ !
      - **must hold out part of the training data (*heldout data*,  $\underline{H}$ ):**
      - **...call the remaining data the (true/raw) *training data*,  $\underline{T}$**
      - **the *test data*  $\underline{S}$  (e.g., for comparison purposes): still different data!**

# The Formulas

- Repeat: minimizing  $-(1/|H|)\sum_{i=1..|H|}\log_2(p'_{\lambda}(w_i|h_i))$  over  $\lambda$

$$p'_{\lambda}(w_i|h_i) = p'_{\lambda}(w_i|w_{i-2},w_{i-1}) = \lambda_3 p_3(w_i|w_{i-2},w_{i-1}) + \lambda_2 p_2(w_i|w_{i-1}) + \lambda_1 p_1(w_i) + \lambda_0 /|V|$$



- “Expected Counts (of lambdas)” :  $j = 0..3$

$$c(\lambda_j) = \sum_{i=1..|H|} (\lambda_j p_j(w_i|h_i) / p'_{\lambda}(w_i|h_i))$$



E-step

- “Next  $\lambda$ ” :  $j = 0..3$

$$\lambda_{j,next} = c(\lambda_j) / \sum_{k=0..3} (c(\lambda_k))$$



M-step

# The (Smoothing) EM Algorithm

1. Start with some  $\lambda$ , such that  $\lambda_j > 0$  for all  $j \in 0..3$ .
2. Compute “Expected Counts” for each  $\lambda_j$ .
3. Compute new set of  $\lambda_j$ , using the “Next  $\lambda$ ” formula.
4. Start over at step 2, unless a termination condition is met.
  - Termination condition: convergence of  $\lambda$ .
    - Simply set an  $\epsilon$ , and finish if  $|\lambda_j - \lambda_{j,next}| < \epsilon$  for each  $j$  (step 3).
  - Guaranteed to converge:  
follows from Jensen’s inequality, plus a technical proof.

# Remark on Linear Interpolation Smoothing

- “Bucketed” smoothing:
  - use several vectors of  $\lambda$  instead of one, based on (the frequency of) history:  $\lambda(\mathbf{h})$ 
    - e.g. for  $\mathbf{h} = (\text{micrograms,per})$  we will have
$$\lambda(\mathbf{h}) = (.999,.0009,.00009,.00001)$$
(because “cubic” is the only word to follow...)
  - actually: not a separate set for each history, but rather a set for “similar” histories (“bucket”):
$$\lambda(\mathbf{b}(\mathbf{h})), \text{ where } \mathbf{b}: V^2 \rightarrow N \text{ (in the case of trigrams)}$$
$$\underline{\mathbf{b}}$$
 classifies histories according to their reliability ( $\sim$  frequency)

# Bucketed Smoothing: The Algorithm

- First, determine the bucketing function  $\underline{b}$  (use heldout!):
  - decide in advance you want e.g. 1000 buckets
  - compute the total frequency of histories in 1 bucket ( $f_{\max}(b)$ )
  - gradually fill your buckets from the most frequent bigrams so that the sum of frequencies does not exceed  $f_{\max}(b)$  (you might end up with slightly more than 1000 buckets)
- Divide your heldout data according to buckets
- Apply the previous algorithm to each bucket and its data

# Simple Example

- Raw distribution (unigram only; smooth with uniform):

$p(a) = .25, p(b) = .5, p(\alpha) = 1/64$  for  $\alpha \in \{c..r\}, = 0$  for the rest: s,t,u,v,w,x,y,z

- Heldout data: baby; use one set of  $\lambda$  ( $\lambda_1$ : unigram,  $\lambda_0$ : uniform)

- Start with  $\lambda_1 = .5$ ;  $p'_{\lambda}(b) = .5 \times .5 + .5 / 26 = .27$

$$p'_{\lambda}(a) = .5 \times .25 + .5 / 26 = .14$$

$$p'_{\lambda}(y) = .5 \times 0 + .5 / 26 = .02$$

$$c(\lambda_1) = .5 \times .5 / .27 + .5 \times .25 / .14 + .5 \times .5 / .27 + .5 \times 0 / .02 = 2.72$$

$$c(\lambda_0) = .5 \times .04 / .27 + .5 \times .04 / .14 + .5 \times .04 / .27 + .5 \times .04 / .02 = 1.28$$

Normalize:  $\lambda_{1,next} = .68, \lambda_{0,next} = .32$ .

Repeat from step 2 (recompute  $p'_{\lambda}$  first for efficient computation, then  $c(\lambda_i), \dots$ )

Finish when new lambdas almost equal to the old ones (say,  $< 0.01$  difference).