

Haskell and Domain-Specific Languages

Haskell nejen pro informatiky

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Part I

Monad Laws

Functor Laws

```
class Functor f where  
    fmap :: (a -> b) -> (f a -> f b)
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fmap (f . g) ≡ fmap f . fmap g
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fmap f xs ≡ xs >>= return . f
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fmap id ≡ id
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fmap (f . g) ≡ fmap f . fmap g
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```
fmap f xs ≡ xs >=> return . f
```

```
instance Functor [] where fmap = map
```

```
instance Functor Tree where
```

```
fmap f (Node a t) = Node (f a) (map (fmap f) t)
```

Monad Laws

```
class Monad m where
  (">>>=)      :: m a -> (a -> m b) -> m b
  (">>>)       :: m a -> m b -> m b
  return      :: a -> m a
  fail        :: String -> m a
```

Monad Laws

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class Monad m where
  (>>=)      :: m a -> (a -> m b) -> m b
  (*)>        :: m a -> m b -> m b
  return     :: a -> m a
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```

```
return a >>= k ≡ k a
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Monad Laws

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`return a >>= k ≡ k a`

`m >>= return ≡ m`

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`return a >>= k ≡ k a`

`m >>= return ≡ m`

`m >>= (\ x -> h x >>= g) ≡ m >>= h >>= g`

Monad Laws

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class Monad m where
    (>>=)      :: m a -> (a -> m b) -> m b
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`return a >>= k ≡ k a`

`m >>= return ≡ m`

`m >>= (\ x -> h x >>= g) ≡ (m >>= h) >>= g`

```
instance Monad [] where
    (>>=) x f      = concat (map f x)
    return x         = [x]
    fail             = []
```

Monad Laws

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class Monad m where
    (>>=)      :: m a -> (a -> m b) -> m b
    (*)>       :: m a -> m b -> m b
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`m >>= (\ x -> h x >>= g) ≡ (m >>= \ x -> h x) >>= g`

```
instance Monad [] where
    (>>=) x f      = concat (map f x)
    return x         = [x]
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MonadPlus Laws

```
class Monad m => MonadPlus m where  
  mzero :: m a  
  mplus :: m a -> m a -> m a
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MonadPlus Laws

```
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    mplus :: m a -> m a -> m a
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```
m `mplus` mzero ≡ m
```

MonadPlus Laws

```
class Monad m => MonadPlus m where  
    mzero :: m a  
    mplus :: m a -> m a -> m a
```

$$m \cdot \text{mplus} \cdot \text{mzero} \equiv m$$

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MonadPlus Laws

```
class Monad m => MonadPlus m where  
    mzero :: m a  
    mplus :: m a -> m a -> m a
```

```
m `mplus` mzero ≡ m      m >>= \ _ -> mzero ≡ mzero  
mzero `mplus` m ≡ m
```

MonadPlus Laws

```
class Monad m => MonadPlus m where  
    mzero :: m a  
    mplus :: m a -> m a -> m a
```

$$\begin{array}{ll} m \text{ `mplus`} mzero \equiv m & m >>= \text{const mzero} \equiv \text{mzero} \\ \text{mzero} \text{ `mplus`} m \equiv m & \text{mzero} >>= k \equiv \text{mzero} \end{array}$$

MonadPlus Laws

```
class Monad m => MonadPlus m where  
    mzero :: m a  
    mplus :: m a -> m a -> m a
```

```
m `mplus` mzero ≡ m      m >>= const mzero ≡ mzero  
mzero `mplus` m ≡ m      mzero >>= k ≡ mzero
```

```
instance MonadPlus [] where  mzero = []  
                            mplus = (++)
```

MonadPlus Laws

```
class Monad m => MonadPlus m where  
    mzero :: m a  
    mplus :: m a -> m a -> m a
```

```
m `mplus` mzero ≡ m      m >>= const mzero ≡ mzero  
mzero `mplus` m ≡ m      mzero >>= k ≡ mzero
```

```
instance MonadPlus [] where  mzero = []  
                            mplus = (++)
```

The `IO` monad is not an instance of the `MonadPlus` class, since it has no `mzero` that would satisfy the `m >>= const mzero` law (1).

Exercises

Formulate the monad laws using the `do` notation. Discuss any analogies with the notations used in imperative languages.

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Relate function application $f \circ g$ to monadic binding
 $g \circ x >= f$ using for instance the `Maybe` instance (1).

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Formulate the monad laws using the `do` notation. Discuss any analogies with the notations used in imperative languages.

Relate function application $f \circ g$ to monadic binding
 $g \circ x >= f$ using for instance the `Maybe` instance (1).

```
instance Monad Maybe where
    Just x >= k = k x
    Nothing >= k = Nothing
    return      = Just
    fail s       = Nothing
```

```
instance MonadPlus Maybe where
    mzero = Nothing
    Nothing `mplus` ys = ys
    xs     `mplus` ys = xs
```

Exercises

Formulate the monad laws using the `do` notation. Discuss any analogies with the notations used in imperative languages.

Relate function application `f $ g x` to monadic binding
`f =<< g x` using for instance the `Maybe` instance (1).

```
instance Monad Maybe where  Just x >>= k = k x
                           Nothing >>= k = Nothing
                           return          = Just
                           fail s           = Nothing
```

```
instance MonadPlus Maybe where mzero = Nothing
                           Nothing `mplus` ys = ys
                           xs      `mplus` ys = xs
```

Part II

Input/Output

The Pure World

```
module Main where
```

```
main :: IO ()
```

```
main = return ()
```

The Pure World

```
module Main where

main :: IO ()
main = return ()

interact      :: (String -> String) -> IO ()
interact f    = getContents >>= putStrLn . f
```

The Pure World

```
module Main where

main :: IO ()
main = return ()

interact      :: (String -> String) -> IO ()
interact f    = getContents >>= putStrLn . f

print         :: Show a => a -> IO ()
print        = putStrLn . show
```

The Pure World

```
module Main where

main :: IO ()
main = return ()

interact      :: (String -> String) -> IO ()
interact f    = getContents >>= putStrLn . f

print         :: Show a => a -> IO ()
print        = putStrLn . show
```

Explore relevant modules, e.g. `System.IO`, `System.Environment`,
`System.Console.GetOpt`, and note the command `:main` in Hugs.

References



Paul Hudak.

The Haskell School of Expression: Learning Functional Programming through Multimedia.
Cambridge University Press, 2000.