Introduction to Machine Learning NPFL 054

http://ufal.mff.cuni.cz/course/npf1054

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Outline

- Support Vector Machines (SVM)
- Evaluation of binary classifiers (cntnd): ROC curve

Support Vector Machines

Basic idea of SVM for binary classification tasks

We find a plane that separates the two classes in the feature space.

If it is not possible

- · allow some training errors, or
- enrich the feature space so that finding a separating plane is possible

Support Vector Machines

Three key ideas

- Maximizing the margin
- Duality optimization task
- Kernels

Key concepts needed

- Hyperplane
- Dot product
- Quadratic programming

Hyperplane

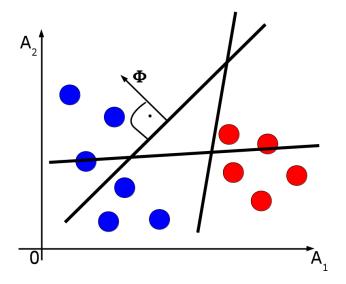
A **hyperplane** of an *m*-dimensional space is a subspace with dimension m-1.

Mathematical definition

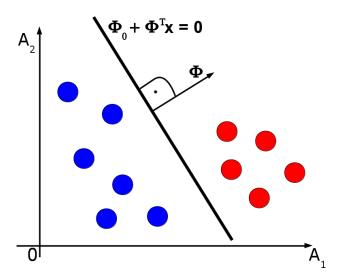
$$\Theta_0 + \mathbf{\Theta}^T \mathbf{x} = 0$$
, where $\mathbf{\Theta} = \langle \Theta_1, \dots, \Theta_m \rangle$

- If m = 2, a hyperplane is a line
- If m = 3, a hyperplane is a plane
- Θ is a normal vector
- If $\overline{\mathbf{x}}$ satisfies the equation, then it lies on the hyperplane
- If $\Theta_0 + \mathbf{\Theta}^T \overline{\mathbf{x}} \neq 0$, then $\overline{\mathbf{x}}$ lies to one side of the hyperplane

Hyperplane



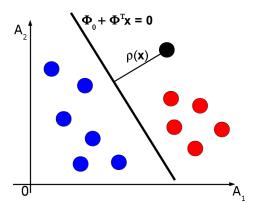
Hyperplane Separating hyperplane



Hyperplane Point-hyperplane distance

Distance of x to the hyperplane $\Theta_0 + \boldsymbol{\Theta}^T \mathbf{x} = 0$

$$\rho(\mathbf{x}) = \frac{|\Theta_0 + \mathbf{\Theta}^T \mathbf{x}|}{||\mathbf{\Theta}||}$$



Dot product

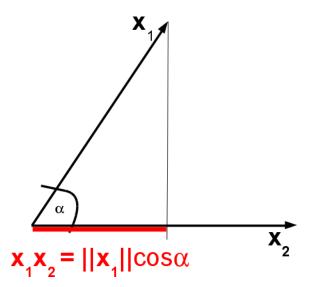
- $\mathbf{x} \in \mathcal{R}^m$
- length of $\mathbf{x} ||\mathbf{x}|| = \sqrt{\sum_{i=1}^{m} x_i^2}$
- dot product of two vectors $\mathbf{x}_1, \mathbf{x}_2 \in \mathcal{R}^m$

$$\mathbf{x}_1 \mathbf{x}_2 = \sum_{i=1}^m x_{1_i} x_{2_i}$$

- $\mathbf{x}_1 \mathbf{x}_2 = ||\mathbf{x}_1||.||\mathbf{x}_2||.\cos \alpha$
- geometric interpretation of $\mathbf{x}_1\mathbf{x}_2$: the length of the projection of \mathbf{x}_1 onto the unit vector \mathbf{x}_2 ($||\mathbf{x}_2||=1$)
- $xx = ||x||^2$

Dot product

$$||\mathbf{x}_2|| = 1$$



Quadratic programming

Quadratic programming is the problem of optimizing a quadratic function of several variables subject to linear constraints on these variables.

h has a form of

$$h(\mathbf{x}) = \operatorname{sgn}(\Theta_0 + \mathbf{\Theta}^T \mathbf{x})$$

Outline

- 1 Large margin classifier (linear separability)
- 2 Soft margin classifier (not linear separability)
- 3 Kernels (non-linear class boundaries)

Data set $Data = \{\langle \mathbf{x}_i, y_i \rangle, \mathbf{x}_i \in X, y_i \in \{-1, +1\}\}$ is **linearly separable** if there exists a hyperplane so that all instances from Data are classified correctly.

NPFL054, 2017 Hladká & Holub Lecture 8, page 14/53

Assume a hyperplane $g: \Theta_0 + \mathbf{\Theta}^T \mathbf{x} = 0$

Margin of x w.r.t. g is distance of x to g:

$$\rho_{g}(\mathbf{x}) = \frac{|\Theta_{0} + \mathbf{\Theta}^{T} \mathbf{x}|}{||\mathbf{\Theta}||}$$

• Functional margin of x, $\langle x, y \rangle \in Data$ w.r.t. g is

$$\overline{\rho}_{g}(\mathbf{x}, y) = y(\Theta_{0} + \mathbf{\Theta}^{T}\mathbf{x})$$

Is x classified correctly or not?

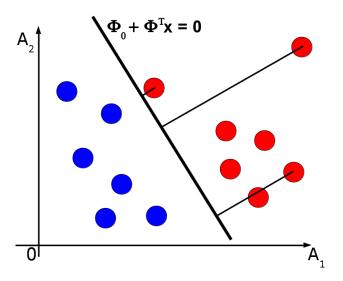
Large functional margin represents correct and confident classification.

• Geometric margin of x, $\langle x, y \rangle \in Data$ w.r.t. g is

$$\rho_{\mathbf{g}}(\mathbf{x}, \mathbf{y}) = \overline{\rho}_{\mathbf{g}}(\mathbf{x}, \mathbf{y}) / ||\mathbf{\Theta}||$$

I.e. functional margin scaled by $||\Theta||$

Geometric margin of x



Functional margin of Data w.r.t. g

$$\overline{\rho}_{g}(\textit{Data}) = \min_{\langle \mathbf{x}, y \rangle \in \textit{Data}} \overline{\rho}_{g}(\mathbf{x}, y)$$

Geometric margin of Data w.r.t. g

$$\rho_{\mathsf{g}}(\mathsf{Data}) = \min_{\langle \mathbf{x}, y \rangle \in \mathsf{Data}} \rho_{\mathsf{g}}(\mathbf{x}, y)$$

We look for g^* so that

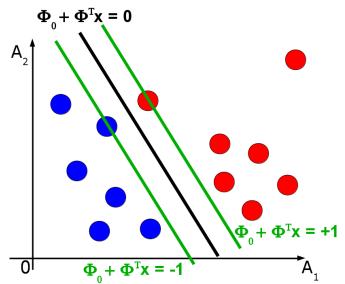
$$g^* = \operatorname{argmax}_g \rho_g(Data)$$

 $\Theta_0 + \mathbf{\Theta}^T \mathbf{x}$ and $k\Theta_0 + (k\mathbf{\Theta})^T \mathbf{x}$ define the same hyperplane.

$$\frac{y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i)}{||\mathbf{\Theta}||} = \frac{y_i(k\Theta_0 + (k\mathbf{\Theta})^T \mathbf{x}_i)}{||k\mathbf{\Theta}||}$$

Thus, we can choose Θ so that $\overline{\rho}_{\mathfrak{g}}(Data)=1$. Then

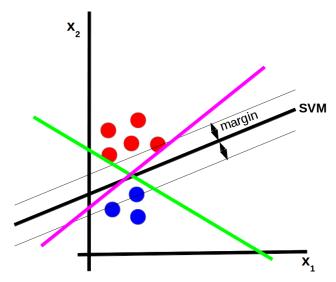
$$g^* = \operatorname{argmax}_g \rho_g(Data) = \operatorname{argmax}_g \frac{1}{||\Theta||}$$



Goal: Orientate the separatig hyperplane to be as far as possible from the closest instances of both classes.

$$\pmb{\Theta}^{\star} = \mathrm{argmax}_{\pmb{\Theta}} \frac{1}{||\pmb{\Theta}||}$$

Support vectors are the instances touching the margins.



$$\pmb{\Theta}^{\star} = \mathrm{argmax}_{\pmb{\Theta}} \frac{1}{||\pmb{\Theta}||} \equiv \mathrm{argmin}_{\pmb{\Theta}} \frac{1}{2} ||\pmb{\Theta}||^2$$

Primal problem

Optimization problem in m+1 parameters with n linear inequality constrainst

Minimize

$$\frac{1}{2}||\mathbf{\Theta}||^2$$

subject to

$$y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) \geq 1, i = 1, \ldots n$$

Properties

- Convex optimization
- 2 Unique solution for linearly separable training data

For each training example $\langle \mathbf{x}_i, y_i \rangle$ introduce Lagrange multiplier $\alpha_i \geq 0$. Let $\alpha = \langle \alpha_1, ..., \alpha_n \rangle$.

Primal Lagrangian $L(\boldsymbol{\Theta}, \Theta_0, \boldsymbol{\alpha})$ is given by

$$L(\boldsymbol{\Theta}, \boldsymbol{\Theta}_0, \boldsymbol{\alpha}) = \frac{1}{2} ||\boldsymbol{\Theta}||^2 - \sum_{i} \alpha_i (y_i (\boldsymbol{\Theta}_0 + \boldsymbol{\Theta}^T \mathbf{x}_i) - 1)$$
 (1)

subject to

$$\alpha_i[y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) - 1] = 0, i = 1, \ldots n$$

1. Minimize L w.r.t. Θ Thus differentiate L w.r.t. Θ and $\frac{\partial L}{\partial \Theta} = 0$ It gives

$$\mathbf{\Theta} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i \tag{2}$$

2. Minimize L w.r.t. Θ_0 Thus differentiate L w.r.t. Θ_0 and $\frac{\partial L}{\partial \Theta_0} = 0$ It gives

$$\sum_{i=1}^{n} \alpha_i y_i = 0 \tag{3}$$

3. Substitute (2) into the primal form (1). Then

$$L(\boldsymbol{\Theta}, \boldsymbol{\Theta}_0, \boldsymbol{\alpha}) = \sum_{i} \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \mathbf{x}_i^T \mathbf{x}_j$$

subject to

$$\alpha_i \geq 0, \sum_i \alpha_i y_i = 0, i = 1 \ldots n$$

- 4. Solve the dual problem, i.e. maximize a quadratic function.
- 5. Get α^*
- **6.** Then $\mathbf{\Theta}^{\star} = \sum_{i=1}^{n} \alpha_i^{\star} y_i \mathbf{x}_i$, $\Theta_0 = -\frac{1}{2} (\min_{y_i=+1} (\mathbf{\Theta}^{\star^T} \mathbf{x}_i) + \max_{y_i=-1} (\mathbf{\Theta}^{\star^T} \mathbf{x}_i))$

- Θ* is the solution to the primal problem
- $oldsymbol{lpha}^{\star}$ is the solution to the dual problem
- due to certain properties of Θ^* and α^* , the solutions must satisfy the Karush-Kuhn-Tucker conditions where one of them is so called *KKT dual complementarity*:

$$\alpha_i * (1 - y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) = 0$$

- $y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) \neq 1 \ (\mathbf{x}_i \text{ is not support vector}) \Rightarrow \alpha_i = 0$
- $\alpha_i \neq 0 \Rightarrow y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) = 1 \ (\mathbf{x}_i \text{ is support vector})$

I.e., finding Θ is equivalent to finding support vectors and their weights

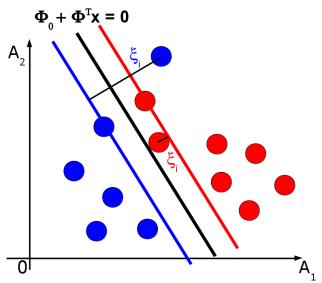
Prediction for a new instance x

$$h(\mathbf{x}) = \operatorname{sgn}(\sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i \mathbf{x} + \Theta_0)$$

- similarity between \mathbf{x} and support vector \mathbf{x}_i : a support vector that is more similar contributes more to the classification
- support vector that is more important, i.e. has larger α_i , contributes more to the classification
- if y_i is positive, than the contribution is positive, otherwise negative

In a real problem it is unlikely that a line will exactly separate the data – even if a curved decision boundary is possible. So exactly separating the data is probably not desirable – if the data has noise and outliers, a smooth decision boundary that ignores a few data points is better than one that loops around the outliers. Thus

minimize $||\Theta||^2$ **AND** the number of training mistakes



Introducing slack variables $\xi_i \geq 0$

- $\xi_i = 0$ if \mathbf{x}_i is correctly classified
- ξ_i is distance to "its supporting hyperplane" otherwise
 - $0 < \xi_i \le 1/||\mathbf{\Theta}||$: margin violation
 - $\xi_i > 1/||\mathbf{\Theta}||$: misclassification

Primal problem

Minimize

$$\frac{1}{2}||\mathbf{\Theta}||^2 + C\sum_{i=1}^n \xi_i$$

subject to constraint

$$y_i(\Theta_0 + \mathbf{\Theta}^T \mathbf{x}_i) \geq 1 - \xi_i, i = 1, \ldots n$$

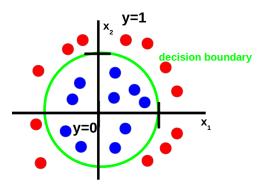
- $C \ge 0$ trade-off parameter
 - small C ⇒ large margin relaxed model; misclassifications are not penalized
 - large C ⇒ narrow margin misclassifications are penalized strongly the model will not generalize much

- Do quadratic programming as for Large Margin Classifier
- Prediction for a new instance x

$$h(\mathbf{x}) = \operatorname{sgn}(\sum_{i=1}^{n} \alpha_{i} y_{i} \mathbf{x}_{i} \mathbf{x} + \Theta_{0})$$

Support Vector Machines Non-linear boundary

If the examples are separated by a nonlinear region



Support Vector Machines Non-linear boundary

Recall polynomial regression

Polynomial regression is an extension of linear regression where the relationship between features and target value is modelled as a d-th order polynomial.

Simple regression

$$y = \Theta_0 + \Theta_1 x_1$$

Polynomial regression

$$y = \Theta_0 + \Theta_1 x_1 + \Theta_2 x_1^2 + \dots + \Theta_d x_1^d$$

It is still a linear model with features A_1, A_1^2, \dots, A_1^d .

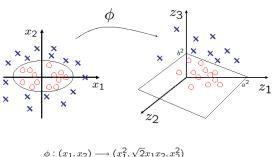
This defines a feature mapping $\phi(x_1) = [x_1, x_1^2, \dots, x_1^d]$

Support Vector Machines Kernels

Idea

- Apply Large/Soft margin classifier not to the original features but to the features obtained by the feature mapping ϕ
 - $-\phi(\mathbf{x}): \mathcal{R}^m \to \mathcal{F}$
- Large/Soft margin classifier uses dot product $\mathbf{x}_i \mathbf{x}_j$. Now, replace it with $\phi(\mathbf{x}_i)\phi(\mathbf{x}_j)$.

Support Vector Machines Kernels



$$0: (x_1, x_2) \longrightarrow (x_1^2, \sqrt{2x_1x_2}, x_2^2)$$
$$\left(\frac{x_1}{x_2}\right)^2 + \left(\frac{x_2}{x_2}\right)^2 = 1 \longrightarrow \frac{z_1}{x_2} + \frac{z_3}{x_2} = 1$$

Source: http://omega.albany.edu: 8008/machine-learning-dir/notes-dir/ker1/ker1-l.html

Support Vector Machines Kernels

However, finding ϕ could be expensive.

Kernel trick

- No need to know what ϕ is and what the feature space is, i.e. no need to explicitly map the data to the feature space
- Define a kernel function $K : \mathbb{R}^m \times \mathbb{R}^m \to \mathbb{R}$
- Replace the dot product $\mathbf{x}_i \mathbf{x}_i$ with a Kernel function $K(\mathbf{x}_i, \mathbf{x}_i)$:

$$L(\alpha) = \sum_{i} \alpha_{i} - \frac{1}{2} \sum_{i,j} \alpha_{i} \alpha_{j} y_{i} y_{j} K(\mathbf{x}_{i}, \mathbf{x}_{j})$$

Support Vector Machines Common kernel functions

Linear

$$K(\mathbf{x}_i, \mathbf{x}_i) = \mathbf{x}_i^T \mathbf{x}_i$$

Polynomial

$$K(\mathbf{x}_i, \mathbf{x}_i) = (\gamma \mathbf{x}_i^T \mathbf{x}_i + c)^d$$

- smaller degree can generalize better
- higher degree can fit (only) training data better

Radial basis function

$$K(\mathbf{x}_i, \mathbf{x}_i) = \exp(-\gamma(||\mathbf{x}_i - \mathbf{x}_i||^2))$$

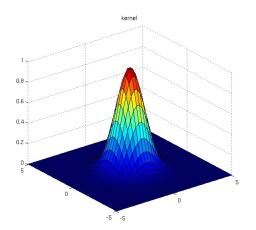
- very robust
- use it when polynomial kernel is weak to fit data

Sigmoid

$$K(\mathbf{x}_i, \mathbf{x}_j) = \tanh(\gamma \mathbf{x}_i^T \mathbf{x}_j + c)$$
, where $\tanh(x) = \frac{\exp(x) - \exp(-x)}{\exp(x) + \exp(-x)}$

Radial Basis Function Kernel

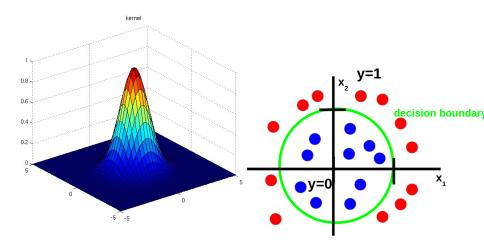
$$K(\mathbf{x}, \mathbf{I}_j) = e^{-\gamma ||\mathbf{x} - \mathbf{I}_j||^2}$$



Source: http://www.cs.toronto.edu/ duvenaud/cookbook/index.html

Radial Basis Function Kernel

$$K(\mathbf{x}, \mathbf{I}_j) = e^{-\gamma ||\mathbf{x} - \mathbf{I}_j||^2}$$



Support Vector Machines Multiclass classification tasks

One-to-one

- Train $\binom{K}{2}$ SVM binary classifiers
- Classify \mathbf{x} using each of the $\binom{K}{2}$ classifiers. The instance is assigned to the class which is the most frequent class assigned in the pairwise classification.

Support Vector Machines Multiclass classification tasks

One-to-all

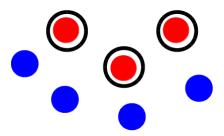
- Train K SVM binary classifiers. Each of them, doing classification of k-th class (+1) to the others (-1), is characterized by the hypothesis parameters $\Theta_k = \langle \Theta_{0_k}, \ldots, \Theta_{m_k} \rangle$, $k = 1, \ldots, K$
- The instance **x** is assigned to the class $k^* = \max_k \mathbf{\Theta}_k^T \mathbf{x}$

Confusion matrix

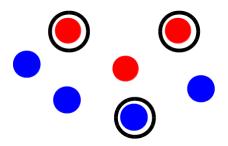
		Predicted class	
		Positive	Negative
True class	Positive	True Positive (TP)	False Negative (FN)
	Negative	False Positive (FP)	True Negative (TN)

Measure	Formula	
Precision	TP/(TP+FP)	
Recall/Sensitivity	TP/(TP+FN)	
Specificity	TN/(TN+FP)	
1-Specificity	FP/(TN+FP)	
Accuracy	(TP+TN)/(TP+FP+TN+FN)	

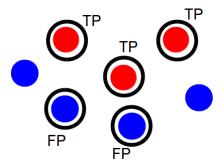
Perfect classifier



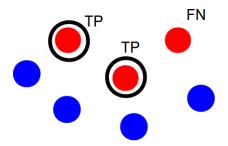
Reality



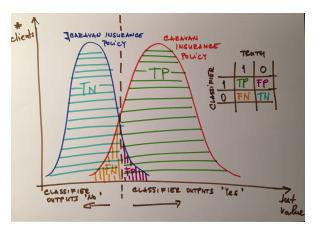
100% sensitive classifier



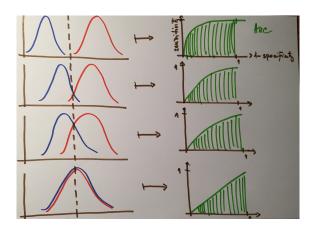
100% specific classifier



Sensitivity vs. specificity



Evaluation of binary classifiers ROC curve



Area Under the ROC (AUC) is a measure of how good is a distinguishing property of classifier

NPFL054, 2017 Hladká & Holub Lecture 8, page 52/53

Summary of Examination Requirements

- Key ideas of SVM maximizing the margin, duality optimization task, Kernels
- Geometric/Functional margin of example/dataset
- Linearly saparable data
- Large Marging Classifier
- Soft Margin Classifiers
- Kernel trick
- Binary classifier evaluation sensitivity, specificity, ROC curve, AUC