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THEAITRE

THEaiTRE 1.0: Interactive generation of theatre play scripts





The team





















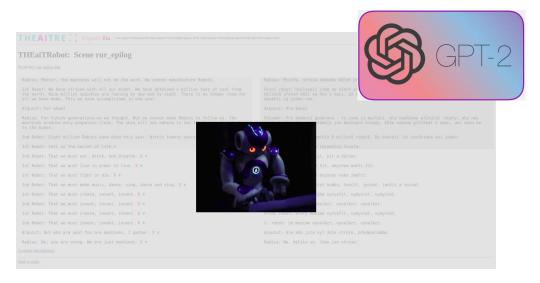
Motivation

- 25th January 1921
 - R.U.R. by Karel Čapek
 - first theatre play about robots
- 26th February 2021
 - AI: When a Robot Writes a Play
 - first theatre play written (from 90%) by "robots" (actually AI)



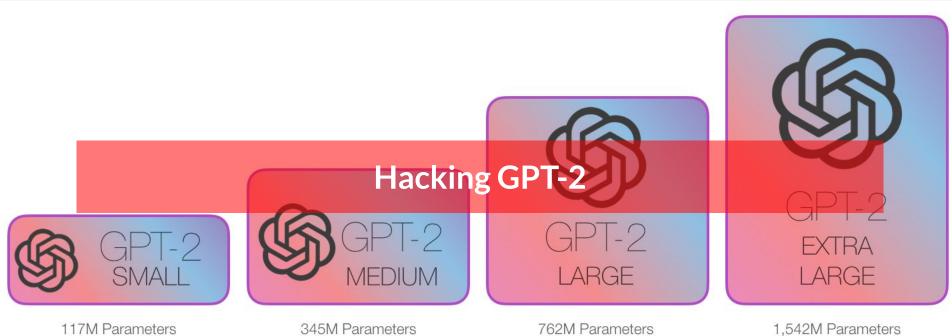
Approach

- 1. Hacking GPT-2
- 2. Building a web application
- 3. Generating a theatre play script
- 4. Performing the play on stage













The base approach

- Take GPT-2 XL language model
- Feed it with a theatre-script-like prompt, e.g.:

A man is driving in his car. He sees a girl hitchhiking next to the road. He stops the car.

Man: Do you want a ride?

Girl: Oh yes please!

- Let it generate a continuation
- Machine translation English→Czech

A sample output

A man is driving in his car. He sees a girl hitchhiking next to the road. He stops the car.

Man: Do you want a ride?

Girl: Oh yes please!

Man: Okay, then you must first convince me you're not a child prostitute.

Girl: I'm 16 years old, and I'm only 16.

Man: Then I'll take you home!

Woman: He's asking for trouble!

Man: No, he's only asking!

Woman: Then why don't you just take her home already?

Man: But I have a family!

"Resolved" issues

- Set of characters: introduces new, forgets old
 - modify next token probabilities to restrict characters
- Repetitiveness: identical lines
 - \circ increase repetition penalty 1.00 ightarrow 1.01
 - discard and regenerate if repetition occurs
- Limited context (1024 subwords): long-distance inconsistencies
 - \circ extractive summarization (TextRank) of prompt+output \rightarrow 5 lines
 - plus keep last 250 subwords
- Minor machine translation issues

Unresolved issues + plans

- Generating a whole play (now: individual scenes)
 - \circ hierarchical approach: title \rightarrow outline \rightarrow scenes (fine-tuned models)
- Character personalities and perspectives
 - cluster character types, employ character embeddings
- Dramatic situations (e.g. Intruder, Request, Parting)
 - o annotate plays, detect situations, tune to generate situations
- Various machine translation issues (gender, politeness, context...)
 - document-level, fine-tuning, automatic post-editing
- Ending a situation/scene
- Aboutness
- Visual information
- Subtext



THEAITRE : Noome &

THEaiTRobot: Scene masters death

Scene key: mastern death-3ab10a

It's the morning. The Robot enters the Food of his master who is really old and sick. The Robot sees that his master is not doing very well this morning. He sits at the edge of his bed and takes his hand.

Robot: I remember how you jumped on this bed when you were little. You were full of beans.

Master: We both know I am dying.w.

Robot: I remember you saying that too, you sick old man. And how you have tried to kill yourself many times. If w

you have tried to kill yourself many times. N *

Master: I have tried but it's so hare. I want to be alive. I want to be with my children and grandchildren. \times \times

Robot: I am sorry but you can't. There is no way. No way. There is no way. X *

Moster: I don't want to hear that. You can't keep killing

yourself and not do something about it. < X *
Robot: Oh, well I don't want to hear that either. I *

Master: Well, you have to get up. I seed to help you. X *

Robot: I am going to bed. * *

Master: I will wait for you. I +

Je rámo. Robot vstoupi do pokaje svého páne, který je opravda starý a nemocný. Robot vidí. že jeho pánoví se dnes rámo soc nedaří. Sedí na krají postele a bore ho za ruku.

Robot: Pamatoju si, jek jei na tuhle postel skákala, když jei byla malá: Byl jei piný fazoli.

Mixtr: One view, de unires.

Robot: Pamatuju st. že jai to říkal toky, ty starej nemocnej dědky. A jak ses srohokrát pokusil zabít.

Mistr: Zhousel isen to, ale je to tak těžké. Chci být nažívu.

Chci být se svými dětmi a snoučaty.

Rosot: Je mi lito, ale to nemůžete. V žádném připadě. Ani
náhodou. V žádném připadě.

Histr. To nechci slyšet. Namůhel se pořád zahájet a nic s tím nedělat.
Robot: No. to taky nechci slyšet.

Mistr: No. manif value. Manie ti pomoct.

Anhot: Jdw 51 Lehnout

Mistry Pořkám na tebo.



Producing the script

- Generating individual scenes (15 generated, 8 selected)
 - THEaiTRobot operated by a proffessional theatre dramaturge
 - interventions
 - the input prompts (2% of lines)
 - choosing different variant (for 8% of generated lines)
 - manually adding a line (1% of lines)
- Post-processing the script
 - deletions (15% of lines)
 - small edits (30% of lines, **8% of words**)
 - fixing errors in automated EN \rightarrow CS translation (20% of words)
- ...so ~90% of the script comes from GPT-2

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Staging the play

- Only dialogues generated
- Everything else done manually
 - stage directions, scene design, music, costumes...
- Proffessional theatre team
 - 1 director (Daniel Hrbek)
 - 2 dramaturges
 - 6 actors
 - scenographer, costume designer, choreographer...
- Online premiere on 26th February 2021
 - ~ 10 000 views
- Live performances once possible

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AI: WHEN A ROBOT
WRITES A PLAY



Summary

THEaiTRE 1.0: Interactive generation of theatre play scripts

- Hacking GPT-2
- Building a web application
- Generating a theatre play script
- Performing the play on stage

https://www.theaitre.com/